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Capturing and analyzing multispectral UAV imagery to delineate submerged aquatic vegetation on a small urban stream

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Abstract

For decades, remote sensing has been used by scientists and planners to make detailed observations and decisions on areas with industrial problems, remediation and development sites, and resource management. It is challenging to make high spatial and temporal resolution observations along headwater and small streams using traditional remote sensing methods, due to their high spatial variability and tendency for rapidly changing water quality and discharge. With improved technology in sensors and launching platforms, remote sensing via Unoccupied Aerial Vehicles (UAVs) now allows for imagery to be collected at high spatial and temporal resolution, with the goal of providing a deeper analysis of these intricate and difficult to access regions. One recent area of interest is the use of UAVs to delineate land and water cover. While recent innovations in low-altitude multispectral and hyperspectral imagery have been used extensively for tracking land cover, it has been used less frequently to detect changes within the water column through space and time. In addition, it is unclear whether classification methods applied to headwater systems are translatable across adjacent stream reaches or across flights on different days, as well as how much information is needed to perform such classifications. This study demonstrates that UAV multispectral imagery can be used to classify land cover as well as uniquely identify submerged aquatic vegetation by combining methods of remote sensing, image processing and machine learning. A linear discriminant analysis (LDA) model was developed to provide land and water cover classification maps (with statistical analysis of error) using training data from hand delineated multispectral shapefiles. This method proved to be robust when classifying land cover along a single reach, even when using a very small proportion of the training data. Through attempts to transfer data through space and time, this exercise highlights the shortcomings in multispectral imagery and the dependence on lighting conditions, reach orientation and shading from nearby structures such as vegetation. Therefore, this approach is likely most beneficial for classifying land cover and submerged aquatic vegetation at a single reach for a single time, but more work must be done to further identify physical limitations of multispectral imagery and calibration methods which might allow for an “absolute” measure of reflectance.

Capturing and analyzing multispectral UAV imagery to delineate submerged aquatic vegetation
on a small urban stream

By

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B.A. SUNY Geneseo, 2017

THESIS

Submitted in partial fulfillment of the requirements for the degree of Master of Science in Earth
Sciences

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This Master's Thesis aims to better understand the utility and limitations of UAV-multispectral imagery in classifying in stream, submerged aquatic vegetation as well as surrounding land cover. This research would not have been possible without the help of many people that I have met in both my personal and academic life. First of all, I would like to thank my parents and family for raising me to always ask questions and giving me the drive to seek out the answers. I would like to thank the full Geology/Earth Science department at both SUNY Geneseo and Syracuse University, where I have always felt comfortable asking for help, where my love for the sciences has grown far beyond what I had ever imagined, and where I have met some of my closest friends. I would like to thank Dr. Christa Kelleher, who has been my biggest supporter at Syracuse University and helped me develop the tools and skills necessary to become a great scientist. I would like to thank Dr. Laura Lautz, who helped me develop statistical analysis methods which were crucial to this project, and Dr. Charles Driscoll, who always gave support and advisement to help me move forward. I would also like to thank Ian Joyce and Jacqueline Corbett who played an instrumental part in my field work and are the root to my knowledge and skills with UAVs. Lastly, I would like to thank the National Science Foundation and the EMPOWER program at Syracuse University whose funding made this project possible.

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1.0 Introduction

Remote sensing has revolutionized our ability to observe the Earth's surface. In particular, technological advances in the past decade have enabled increasingly detailed temporal and spatial monitoring of land and water cover through improved sensors as well as new low-altitude launching platforms (Rogan and Chen, 2004; Blaschke, 2010; Watts et al., 2012; Akar, 2017). Historically, remote sensing techniques (e.g., satellite, airborne) have been used to delineate locations of headwater and other small streams (Martz and Garbrecht, 1992; Wechsler, 2007; Kayembe and Mitchell, 2018), however due to spatial resolution, remotely sensed imagery has not been used for other applications in these areas. Instead, stream surveys of water quality and other *in situ* conditions have typically been performed by hand and on foot (e.g., Dai et al., 2001; Ledford et al., 2017), which can make it more challenging to capture “hot spots” or “hot moments” (e.g., McClain et al., 2003; Vidon et al., 2010), or to rapidly observe or map features within or below the water column (e.g., submerged aquatic vegetation, stream morphology). Conditions are especially challenging in urban environments, where changes in stream water quality or streamflow occur over a matter of minutes (Paul and Meyer, 2001; Chen et al., 2015). High spatial resolution (< 0.5 m) imagery is needed to make meaningful observations in headwater environments, given the small scale of these (Marcus et al., 2003; Feurer et al., 2008).

To address challenges regarding the rapid and high resolution collection of spatial datasets, Unoccupied Aerial Vehicles (UAVs), more commonly referred to as drones, are being increasingly adopted for use in scientific studies (Nebiker et al., 2008; Haala et al., 2011; Gago et al., 2015; Webster et al., 2018). UAVs can be flown within tens of meters above ground level, enabling the collection of high-resolution data along headwater streams (Flener et al., 2013;

DeBell et al., 2015). The low cost of UAVs enables temporally and spatially flexible observation schemes due to the ease of deployment and utilization, facilitating the acquisition of large amounts of data that enable a more thorough understanding of the heterogeneity of water quality (Dent and Grimm, 1999; Feng et al., 2015).

When it comes to translating UAV datasets into meaningful understanding of headwater stream water quality, the primary methodological challenges have resulted in two open questions: (1) how much data are needed to create translatable approaches that relate UAV imagery to a metric of interest (e.g., chlorophyll, Elarab et al., 2015; turbidity, Ehmann et al., 2018; land cover mapping, Kalantar et al., 2017), and (2) are relationships between UAV imagery and *in situ* observations translatable through space and through time? When it comes to the latter, developing translatable relationships may be influenced by weather conditions during UAV acquisition (Zeng et al., 2017), typically treated via standard imagery calibration approaches applied after imagery is collected, as well as variations in physical conditions through space (e.g., shadows from trees, stream orientation) (Ishida et al., 2018; Tu et al., 2018). The goal to create a universal and translatable algorithm between *in situ* observations of water quality and variations in UAV imagery would enable ongoing monitoring via UAV with minimal image post processing.

Land cover classification techniques usually treat water as a homogenous class (Mancini et al., 2016; Natesan et al., 2018; Rusnák et al., 2018), or ignore the delineation of water (Ahmed et al., 2017; Akar, 2017; Ishida et al., 2018). Here, I provide an in-depth analysis of land cover classification, with an alternative statistical analysis approach to traditional methods such as Rotation Forest (Akar, 2017), Random Forest (Ahmed et al., 2017) or Fast k-means algorithms (Mancini et al., 2016). I also aim to expand on previous studies that have

acknowledged the heterogeneity in the “water class” by using multispectral sensors that go beyond visual light imagery (e.g. Flynn and Chapra, 2014) in identifying vegetation not only on the surface of water, but submerged within the water column (e.g. Husson et al., 2016), using imagery collected via UAV platform rather than satellite or plane (e.g. Cho et al., 2008).

My application focuses on the development of a robust method for identifying and separating the presence of submerged aquatic vegetation within the water column of a shallow urban stream from open water as well as stream-adjacent land cover. While UAVs have been used to improve understanding of numerous water quality applications, one primary challenge is to determine whether objects submerged within the water column - such as nuisance algae, milfoil, or channel bottom vegetation - can be observed via low altitude remote sensing (Flynn and Chapra, 2014; Chirayath and Earle, 2016; Husson et al., 2016). To test capabilities for classifying submerged aquatic vegetation in the presence of environmental variability, I collected UAV imagery using a widely available multispectral camera imaging four common bands along four reaches spanning a small urban stream. Imagery was collected across three flight dates. To classify land cover, imagery was statistically analyzed using Linear Discriminant Analysis (LDA), a method adapted to this study that uses a complete dataset to train a model that maximizes separation between land cover classes for known land cover. Statistical LDA models were then used to assign decision regions that enable classification of unknown pixels based on their reflectance for each of several spectral bands.

While UAVs are being widely adopted for scientific studies, it is not clear whether the imagery obtained from these tools is robust to environmental variability introduced during data collection (Zeng et al., 2017). In particular, UAV imagery is impacted by differences in environmental conditions from data collected months, weeks, days, or even minutes apart. This

variability is integrated across different reach orientations and characteristics. In this sense, I use this case study of land cover classification along a headwater stream to determine whether (or not) it is possible to develop a robust method for separating time-varying in-stream conditions, specifically submerged aquatic vegetation, from other land cover types. Ideally, a method capable of identifying submerged vegetation would require minimal data with limited extent and from a single time, and would be translatable to other down- or upstream areas as well as imagery collected on alternative dates. The major objectives to be addressed in this study are: (1) to determine how much information is required to classify submerged aquatic vegetation along a single reach at a single time, (2) to determine if statistical models based on UAV imagery can be transferred in space and time to successfully separate submerged vegetation from other types of vegetation and land cover, and (3) to determine if these statistically-based relationships are (most) robust through space or through time.

2.0 Study Area

Meadowbrook Creek is a first order stream running eastward through Syracuse, NY (Figure 1). The stream first emerges from a retention basin before traveling 5.6 km to an Erie Canal feeder channel (Ledford and Lautz, 2015). The upper 4.1 km of stream is highly urbanized with armored banks that disconnect the stream from natural groundwater influx. This channelized section has minimal riparian vegetation and is strongly influenced by road runoff (Ledford et al., 2016). The lower 1.5 km of Meadowbrook Creek is not channelized or armored, allowing the stream to meander through a large cemetery before entering 500 m of riparian floodplain.

I identified four reaches, further referred to as R1, R2, R3, and R4, along the upstream, urbanized portion of Meadowbrook Creek based on length and overhead accessibility to ensure that maximum aerial imagery could be collected from a UAV during a single flight. All reaches are between 170 and 325 meters in length and between 1.5 and 3.5 meters in width, with recorded water depth ranging from 10 cm to 60 cm, although water levels may surpass this range with high intensity rain events or with the scheduled release of the retention basin. Although all reaches are surrounded by urbanized land cover, they have heterogeneous shading from canopy cover and differing reach orientation. Importantly, growth of submerged aquatic vegetation reflects variance in exposure to sunlight as well as nutrient input from urban processes such as lawn fertilization, leaking sewer systems, and road runoff. Presence of submerged vegetation varies among reaches, and represents a changing condition within the stream channel which is measureable through UAV imagery and has ties to water quality. It is typically at a minimum biomass in winter, begins to develop in April or May, and reaches a maximum biomass in late July or August.

3.0 Methods

3.1 Flight Planning and Data Collection

I collected imagery using a Sequoia Multispectral Camera and Sunshine Sensor (Parrot Drones SAS) attached via 3D printed plastic harness to a DJI Inspire 1 UAV. The camera collects 16 Megapixel visual light (RGB) images, as well as individual Tagged Image Format (TIF) files corresponding to green, red, red edge, and near infrared bands (center wavelengths and bandwidths of 550 ± 20 , 660 ± 20 , 735 ± 5 , 790 ± 20 nm, respectively). The Sunshine Sensor continuously monitors in-flight lighting conditions in the same bands as those recorded

by the multispectral sensor in order to calibrate the Sequoia camera for collection of precise imagery regardless of changing light conditions.

All missions were flown at 30 m above ground level to guarantee clearance above trees and power lines. The Inspire 1 was set to fly at eight km hr⁻¹, to ensure images were collected at nearly nadir to limit distortion. For each reach, the UAV heading was set parallel to the reach orientation and set to fly up one side of the stream and back down the opposite side, creating a grid pattern with both image frontlap and sidelap upwards of 85%. To maintain 70 to 80% overlap, the camera was set to collect multispectral images in the green, red, red edge, near infrared (NIR), and RGB bands every three seconds. These flights typically began at 11:00 am at the most upstream R1, and continued on to downstream reaches. This timing was selected to best constrain changing lighting conditions based on sun position. I collected images of a MicaSense Calibrated Reflectance Panel before and after each individual flight; these images were used to radiometrically correct images for inevitably changing lighting conditions. Missions were repeatedly flown following this protocol every one to two weeks from April 23, 2018 through July 30, 2018. For this particular study, I focus on imagery collected on three dates: July 16, July 19, and July 30, 2018.

3.2 Image Radiometric Calibration and Mosaicking

Images were corrected and post-processed in Pix4D (v. 4.4.4) software, which was used to build georeferenced RGB, green, red, red edge, and NIR orthomosaics across four reaches for three flights per reach. Pix4D uses the in-flight records of lighting conditions recorded by the sunshine sensor to normalize images, and employs the radiometric calibration target as an absolute reference to correct for changing lighting conditions between flights. When combined, the sunshine sensor and calibration target allow for in-flight and absolute correction of

reflectance values while the georeferenced orthomosaics are built. Spatial resolution of the multispectral orthomosaics ranged from 3.1 to 3.5 cm (Appendix Table A1).

3.3 Automated Land Cover Delineation via Linear Discriminant Analysis

Linear Discriminant Analysis (LDA) is a statistical method that seeks user input for dimensionality reduction and classification (James et al., 2013). LDA relies on a complete training dataset, that includes continuous data for multiple variables with classifications of observations in pre-defined groups. These data are used to create dependent variables (discriminants, or scores) that are the linear combination of the multivariable input data. These dependent variables summarize the data while also creating maximum separation between classes of data, and minimum separation within individual classes. Scores are created based on an $n - 1$ (degrees of freedom minus one) basis, with each score representing an additional plane. In this study, four land cover types are represented by three scores in a three dimensional plane.

To build an algorithm that relates submerged aquatic vegetation cover to spectral signatures, I imported reach orthomosaics into ArcMap (v. 10.5.1) and used RGB imagery to guide hand delineation of four different types of land cover: submerged aquatic vegetation, open water, grass, and rock. These classes represent the four main types of common land cover that I identified across stream reaches and the approximately 2 meters of land cover surrounding each reach. I define these covers more specifically as follows:

- Submerged aquatic vegetation – aquatic non-rooted vegetation with bounds constrained within the aqueous stream channel,
- Grass – all regions of soil and vegetation consisting of short, narrow leaves beyond the bounds of the aqueous stream channel,

- Rock – all consolidated material not inundated with water which does not consist of soil or vegetation, and
- Open water – all regions within the stream channel which do not contain submerged aquatic vegetation, other types of vegetation, or rock.

All LDA models require a training set – representing known group classifications and their corresponding data – as input to generate statistical relationships used to classify unknown pixels. To create an unbiased training dataset, land cover shapefiles were randomly delineated throughout each reach (Appendix Figure A6) and used to mask each reflectance band based on the four land cover types above. Pixel reflectance was exported from ArcGIS for these four land cover types and summarized in a table of reflectance values for each band indexed by cover type. I refer to these data as the “full training dataset” – it contains all of the information from the original masking shapefiles, without any trimming or constraints on the number of training pixels included in the LDA model (Appendix Table A2). There are 12 “full training datasets” included in this study, one for each reach-time combination.

From the training dataset, I applied LDA to derive a linear relationship that maximized separation between the four cover types on a three-dimensional plane (Appendix Figure A7, A8, A9). LDA relationships consisted of three linear discriminant classifiers (the number of classification groups less one) computed as a coefficient plus the summation of the green, red, red edge, and NIR reflectance bands each weighted by a loading factor. Ten-fold cross validation was performed during each model run to test model accuracy by determining the percentage of misclassified pixels (losses). LDA discriminants were then used to classify all unknown pixels on each reach as either submerged aquatic vegetation, grass, rock or water.

As the development of a training dataset requires hand delineation of land cover types, this resulted in an uneven number of pixels of a certain land cover per site, and different sizes of training datasets across sites and flights. To identify a common dataset size and to determine how much data are needed to create a robust model, I curated and varied the training dataset within the LDA approach for R1 on July 16. I created subsets of the training dataset that consisted of a 1:1 ratio among all four types of land cover, and reran the model five times, each time putting stricter limits on the total number of pixels to be included in the training data ($n = 1600, n = 1200, n = 800, n = 400, n = 200$). For each n , I created 100 training datasets randomly sampled from the full training dataset that were used to classify pixels along the entire reach as one of the four types of land cover. Pixels that did not change classification throughout the 100 iterations were considered to have 100% classification consistency. Ten-fold cross validation was also performed resulting in the average loss, or percentage of misclassified pixels, for each iteration. A common dataset size of $n = 1200$ pixels was then created for each reach-time combination from each full training dataset.

3.4 Is the Model Robust through Space and Time?

If land cover spectral signals are unique, LDA models developed for one reach should be transferable to other reaches and for imagery collected at different times. To test model transferability through space, I combined reflectance values for all four of our study reaches from a single date. Similarly, to test the model's transferability through time, I combined reflectance values from all three of the study dates for a single reach. Patterns through space and time were compared to solar radiation data collected at the Syracuse University weather station throughout the study period ("Syracuse University WeatherSTEM," n.d.).

4.0 Results

Weather across the flight dates from mid to late July was warm, with storms occurring between flight dates. Average daily air temperatures ranged from 20°C to 29 °C. This period was also wet, with storms delivering 1.2 cm of precipitation between the July 16 and July 19 flights, and a total of 2.3 cm of precipitation from July 22 to July 27, prior to the July 30 flight.

The full training datasets were used without any trimming to first determine if LDA could generate robust and accurate classifications. Discriminants produced from model runs using the full training datasets for individual reaches and flight dates were used to classify between 1,284,172 and 3,523,431 pixels per reach, per flight (Appendix Table A3). An example of this classification is shown in Figure 3 for R1 (July 16), with classification presented alongside RGB imagery. The percentage of misclassified pixels from the 10-fold cross validation varied from 0% (R2, July 16) to 16.2% (R2, July 30). These values are summarized in Figure 4(a).

To test the limitations of my classification, I randomly subsampled the R1 (July 16) full training dataset to only include a specified number of training pixels from each land cover type, applied solely to R1. This exercise allowed me to assess how classification accuracy varied with training dataset size. Limiting the number of training data to $n = 1600$ resulted in 100% classification consistency (i.e., pixels that did not change land cover classification over 100 iterations) for 93.4% of the pixels along R1 (July 16), with an average loss of 3.7% for the 10-fold cross validation (Appendix Table A4). Further limiting the training dataset to $n = 1200$ (300 pixels per cover type), $n = 800$ (200 pixels per cover type), $n = 400$ (100 pixels per cover type) and $n = 200$ (50 pixels per cover type) resulted in greater percentages of unclassified pixels (i.e., pixels that changed land cover classification over 100 iterations). However, this application of LDA yielded 100% classification consistency of nearly 80% of the 1,284,172 total pixels along

the first stream reach (R1) using only 50 pixels from each land cover type as training data (Figure 5). The average ten-fold cross validation loss for this model was 3.5% (Appendix Table A4). Pixels that had 100% classification consistency were mapped along R1, with white areas representing pixels that changed classification across the 100 iterations (Figure 5).

To assess how training dataset size impacts the accuracy of this method, I used a subsampled training dataset ($n = 1200$, randomly created for each of the 100 iterations, per flight) to classify land cover across individual reaches for each flight date. For each of these iterations, we calculated an average percentage of misclassified pixels using 10-fold cross validation, shown across these iterations in Figure 4(b). Applying LDA classification using a restricted training dataset did not degrade the percentage of misclassified pixels (also known as ‘losses’; Figure 4b) as compared to the full training dataset (Figure 4a). All models exhibited low losses across reach-time combinations, with losses below 10% for 11 of 12 combinations (Figure 4b). This finding is also robust, as indicated by the relatively narrow distributions of the average percentage of misclassified pixels across 100 training dataset iterations per reach-time combination.

Training datasets ($n = 1200$; 300 pixels per land cover type) were combined from multiple reaches across a single date and from multiple dates across a single reach to test model robustness through space and time. I found consistency in ten-fold cross validation results throughout temporal combinations of data, but variable percentages of misclassified pixels when combining reach-wide datasets for a single date. Combining R1 through R4 data to determine the robustness of my model through space yielded mean losses as high as 48.6% on July 30 and as low as 2.7% on July 16, with the average losses for each date at 44.8% and 4.0%, respectively. Combining July 16, July 19, and July 30 data to determine temporal robustness yielded mean

losses all below 20%, with the average loss for R1 at 14.1% and the average loss for R4 at 5.1% (Figure 6). These findings suggest that UAV data may be more robust through time, but that combining data from different reaches may produce a high percentage of misclassified pixels.

5.0 Discussion

5.1 *Is there Novelty in UAV Submerged Vegetation Classification?*

UAVs equipped with RGB, multispectral and hyperspectral sensors have been used in a multitude of exercises to study terrain and delineate land cover (Akar, 2017; Ishida et al., 2018; Natesan et al., 2018), a novel technique in and of itself among traditional remote sensing approaches. Ahmed et al. (2017) found significantly higher inaccuracies in land cover and vegetation classification when using consumer-grade RGB sensors compared to a multispectral sensor, suggesting that a new standard may exist for data collection. To date, few research studies have employed multispectral imagery in diverse environments. Researchers have called for greater numbers of operational applications to diverse places and conditions to better explore and highlight the capabilities of multispectral imagery collected from UAV platforms (Ahmed et al., 2017). This study represents one such example seeking to expand current research techniques and increase utility and use of these systems in land cover and vegetation classification and monitoring. Automated classification methods following the collection of imagery require merging approaches of remote sensing, machine learning and image processing, creating a novelty in the combination of differing techniques between the data collection, processing, and analysis stages of a particular project. While most techniques to classify land cover do not separate water from submerged cover (Mancini et al., 2016; Natesan et al., 2018; Rusnák et al., 2018), I demonstrate that it is possible to use UAV imagery to identify finer

features within the water column that may vary through time. While previous studies have used RGB imagery in pursuit of similar objectives (Flynn and Chapra, 2014), my work shows that multispectral imagery may be particularly useful for this application, and may not require much data to achieve robust classifications of land cover.

5.2 What are the Capabilities of this Data Collection-Analysis Technique?

This system allows for the collection of inexpensive, high-resolution multispectral imagery of a small urban stream. Collection of low altitude multispectral imagery goes beyond fulfilling the demand for higher resolution land cover or land use mapping by providing a deeper understanding of environmental impacts such as vegetation health and water column heterogeneity, yielding inferences to water quality. As highlighted in this study, UAV-multispectral systems facilitate the classification (with statistical analysis of error) of surface and in-stream submerged cover at approximately a 3 cm spatial resolution (Figures 3 & 4, Appendix Figure A5), with correction for spatial and temporal alterations in lighting conditions. While not included in my study, additional analysis could incorporate more complex vegetation indices such as Normalized Difference Vegetation Index (NDVI), Difference Vegetation Index (DVI), and Enhanced Vegetation Index (EVI). These indices were excluded from this study for model simplicity, but may be shown to carry additional meaning for delineating additional water column features.

As with all models, there is a tradeoff between model complexity (e.g., the amount of training data) and resulting output accuracy and uncertainty. To assess this tradeoff, I explored how classification uncertainty varied with the amount of training data (Figure 5). The number of

training data pixels can be viewed as a proxy for ‘person-hours’ or even ‘cost’, given this training data represents known land cover classes and therefore must be hand delineated. Even as the size of the training dataset was restricted, I found that land cover for a large proportion of pixels converged to a single cover class (Figure 5). This was true even for a very small training dataset randomized across 100 iterations. If the goal of a given exercise is to achieve robust cover classifications for all pixels, a larger training dataset should be used. However, I show that even a small training dataset can yield robust classifications of land cover. This approach would allow anyone employing this method to spend more time on data collection rather than processing.

5.3 Does this Model Transfer through Space and Time?

While I show that my LDA model delineates land cover for individual reaches for a single flight (Figure 4), the broader goal of any exercise relating multispectral imagery to land and water cover is likely to create a model that is transferable through space and time. Benchmarking this transferability would allow users to limit time spent in the training phase, enabling them to hand delineate a set number of pixels at one “time” (e.g., single flight) to repeatedly use as training data for classifying additional local sites or stream reaches. At odds with this goal is the environmental variability found within and across stream reaches and environmental conditions that may change from flight to flight or during a single UAV flight.

In particular, incoming irradiance measurements have been found to differ in sunlit and shaded regions (Ishida et al., 2018), be directionally variable (Tu et al., 2018), and be affected by sun glint on the water surface (Zeng et al., 2017). These conditions suggest it may be difficult to transfer data collected on days with variable lighting conditions among reaches. They also hint that transferability may be impacted by reach orientation and shading.

To determine the conditions that most impact whether or not a robust classification can be developed across sites for a single date, I compared the percentage of misclassified pixels for each flight date (Figure 6) with solar radiation observations during and across each flight (Figure 7). Lower percentages of misclassified pixels occurred on July 19, when solar radiation was consistent across all flights, and on July 16, when solar radiation was consistent for the first three flights (R1 – R3), but increased during the fourth flight (R4). A higher percentage of misclassified pixels occurred on July 30, when solar radiation was high but variable throughout all flights (R1 – R4). This is interesting, because losses were lowest on a day when solar radiation varied the most. I hypothesize that this may be due to R4 being the most shaded reach, meaning that reflectance values may be less dependent on variable solar radiation of a constantly shaded reach.

When examining the transferability of LDA models through time, I found that the percentage of misclassified pixels was relatively stable from reach to reach (Figure 6). I therefore conclude that when combining training data through time, misclassifications may be most dependent on altering lighting conditions (Figure 7) and not physical properties of the reach. In particular, I noted that reach 4 – the most shaded reach – was the least influenced by differences in solar radiation across flights (Figure 6).

While there are challenges when it comes to using multispectral, UAV-based datasets for scientifically measuring and studying the variability in land cover and land use, the availability of data at greater spatial resolution and at more frequent intervals allows for planners, scientists, resource managers and decision makers to have access to detailed and up-to-date land cover maps to make informed assessments of problem regions related to remediation and development. Low altitude, high resolution multispectral imagery can certainly provide a deeper analysis of

these regions which goes beyond bulk classification of land cover, but also includes vegetation health, diversity, and as studied in this exercise, presence within the water column (Appendix Figure A5). This is a powerful technique which offers utility to state and federal wildlife agencies who aim to conserve protected areas and make informed decisions following environmental monitoring (López and Mulero-Pázmány, 2019), while also providing a high level of reproducibility related to tasks which previously relied on observer training in correct field-classifications, resulting in inconsistencies between observers based on level of training (Roper and Scarnecchia, 1995).

5.4 Is UAV-Multispectral Data Collection a Universal Tool for all Projects?

When properly calibrated, multispectral data are often considered to be a high quality measurement of reflectance across variable lighting and environmental conditions. This exercise demonstrates the imperfections of multispectral imagery and the dependence on changing lighting conditions, resulting in uncontrollable interactions with environmental variability along a reach or across multiple reaches that are difficult to predict. Dependence on environmental conditions make it difficult to transfer data through space and time, and provides useful information to be considered when deciding what data collection platform best suits a particular project (i.e., UAV versus plane or satellite). Although UAVs have the capability to collect high spatial and temporal resolution data of intricate regions, they are not capable of covering the same spatial extent (within a single image) as other platforms, introducing variability between images collected even minutes apart. My work shows that new methodologies are needed to reduce the impacts of environmental variability on UAV imagery, as accounting for these

varying conditions will likely deliver more accurate and transferable methods for use of multispectral datasets. One complicating factor is that there is much variability and selection introduced even before a UAV is put into the air, including the choice of heading, speed, sensor, altitude, and time of flight; reconciling these different drivers that can all impact UAV imagery collection will be key to improving the transferability of UAV datasets now and into the future.

6.0 Conclusions

Innovations in remote sensing are allowing scientists and planners to make meaningful contributions to decision making regarding problem regions, remediation and development sites, and resource management at newly improved spatial and temporal resolutions. UAVs have recently been employed in studies to create land cover and land use maps which extend beyond the scope of traditional methods by providing a deeper analysis of intricate and difficult to access regions. The use of UAV multispectral and hyperspectral imagery integrated with methods in remote sensing, image processing and machine learning now allow users to not only classify land cover, but also identify relationships of vegetation health, diversity, and presence within the water column through space and time.

This work presents the use of a multispectral-UAV system to classify submerged aquatic vegetation in a small urban stream. Images were orthomosaicked and post-processed for four separate reaches, spanning three dates. A linear discriminant analysis (LDA) model was developed to provide land cover classification maps (with statistical analysis of error) using training data from hand delineated multispectral shapefiles. This proved to be a robust technique in classifying submerged aquatic vegetation for individual reaches, even when the training dataset was restricted to a very small proportion of the original, “full training dataset.” Overall, this work demonstrates the shortcomings in multispectral imagery collection and post-

processing, which have previously been considered as an absolute measurement when properly calibrated. Attempts to create a model that was robust through space and time depended on changing environmental and physical reach conditions (i.e., solar radiation, reach orientation, shading), which are uncontrollable and difficult to predict, even when following proper multispectral calibration protocols. Therefore, my approach is likely most beneficial for classifying land cover and submerged aquatic vegetation along a single reach and time, with potential to transfer data along reaches with similar orientations and lighting conditions. Regardless, UAV data collection is a developing remote sensing technique in headwater stream research and monitoring showing promise for high accuracy modeling, with the ability for growth and defined accuracy as new studies expand on current research.

7.0 Figures

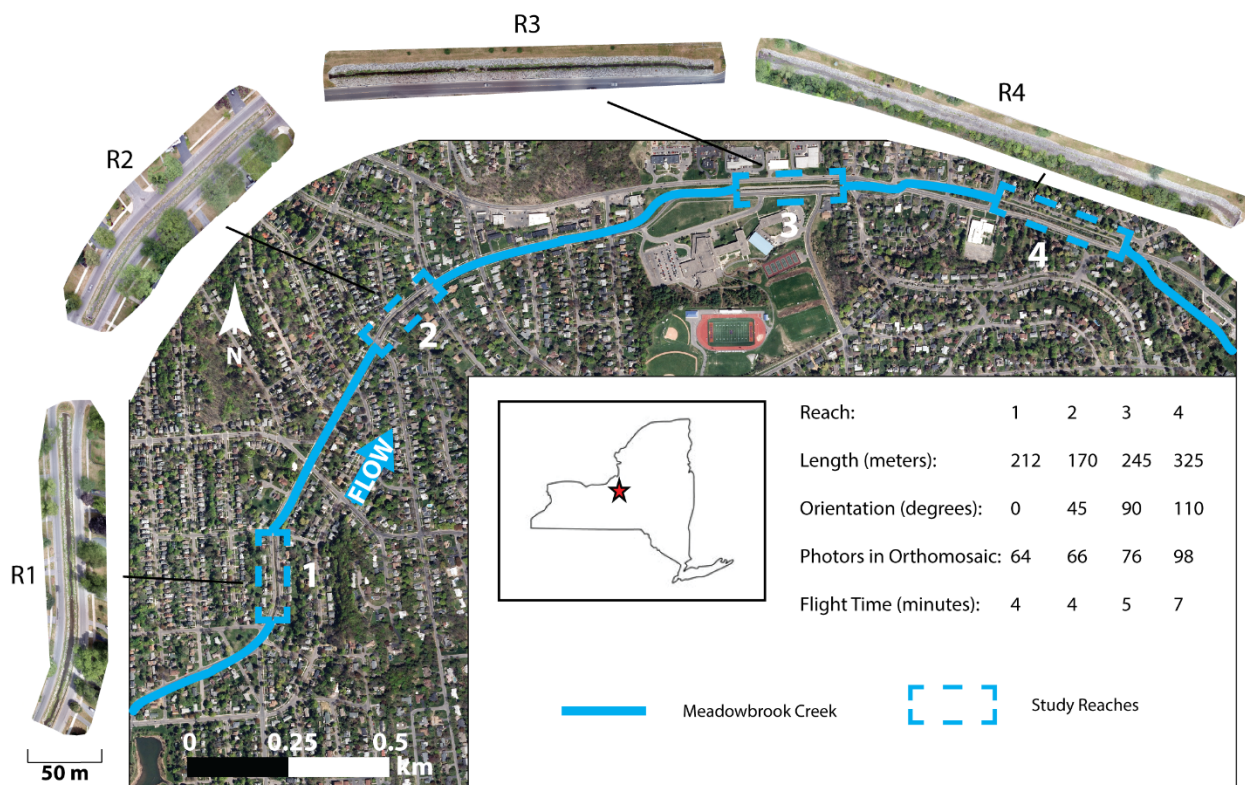


Figure 1. Locations of Reach (1) through Reach (4) from this study on Meadowbrook Creek, running eastward through Syracuse, NY.

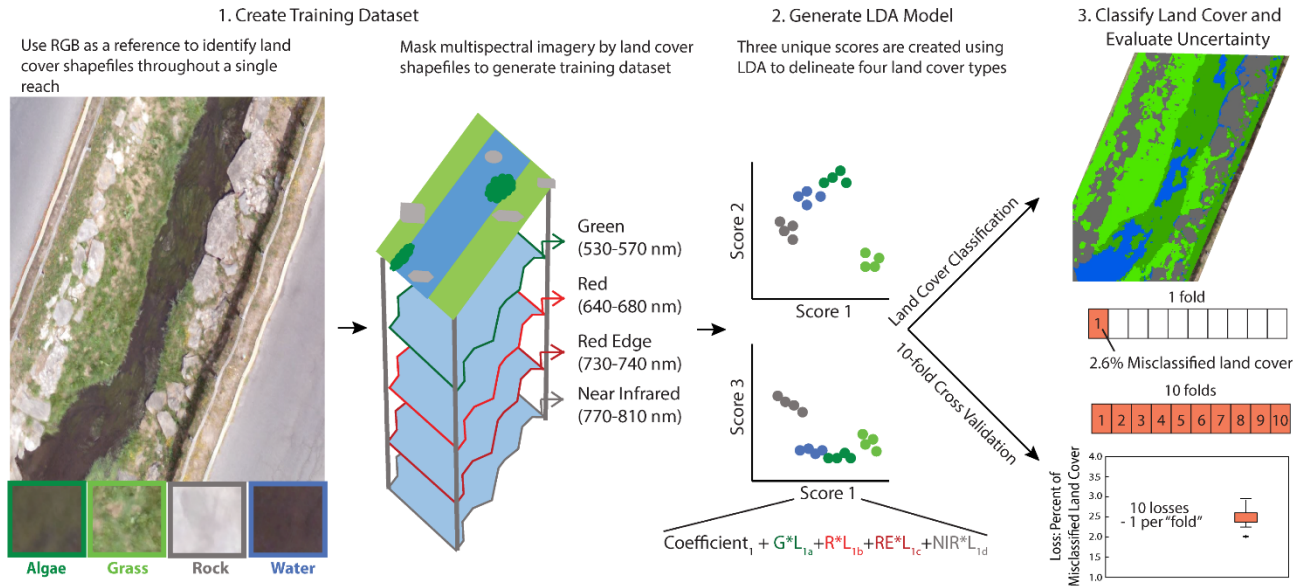


Figure 2. Reflectance values from multispectral imagery are extracted for each land cover type to be used as training data within our Linear Discriminant Analysis (LDA) model. Twelve “full training datasets” were created, one for each reach-time combination. LDA creates three scores to maximize separation among four land cover types. Outputs include a land cover classification along the entire reach as well as 10-fold cross validation which identifies the percent of misclassified pixels when separating the training data into subsets for training and testing.

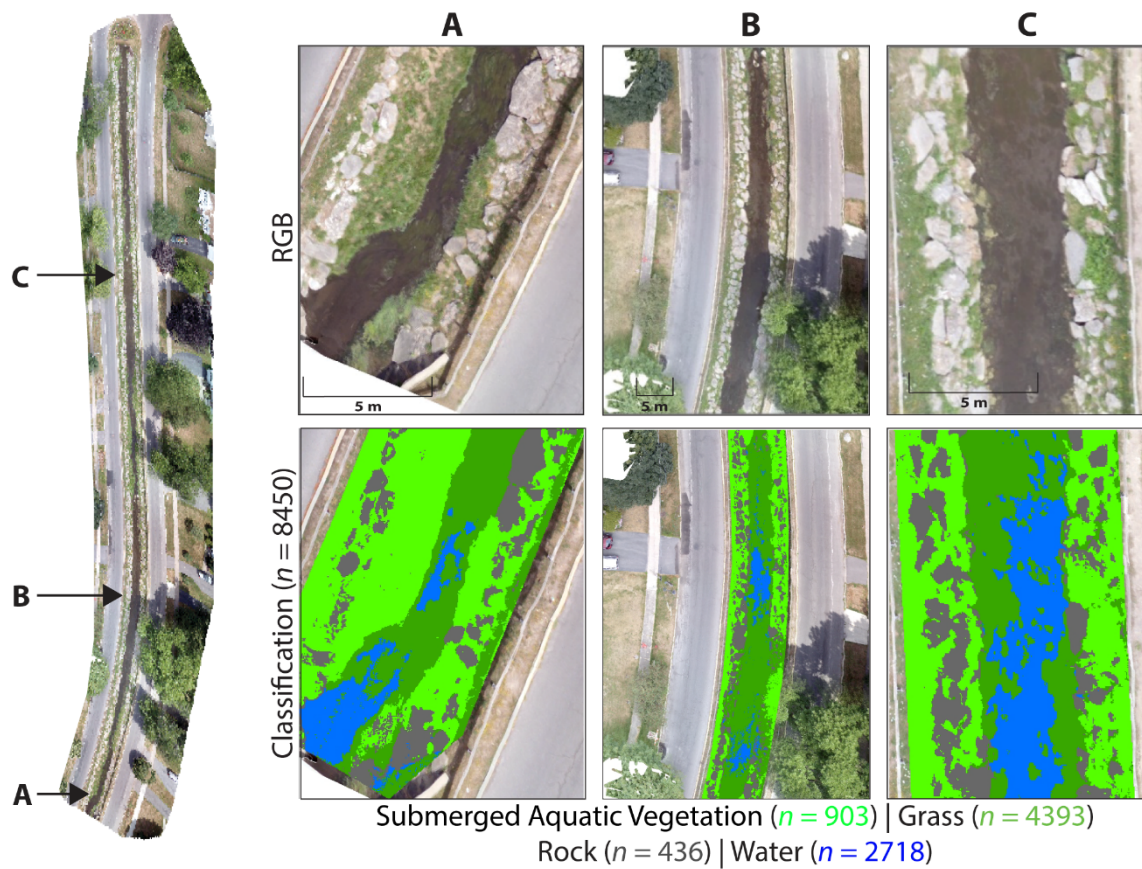


Figure 3. Linear Discriminant Analysis classification along R1, imaged on July 16, 2018 using a training dataset of $n = 8450$.

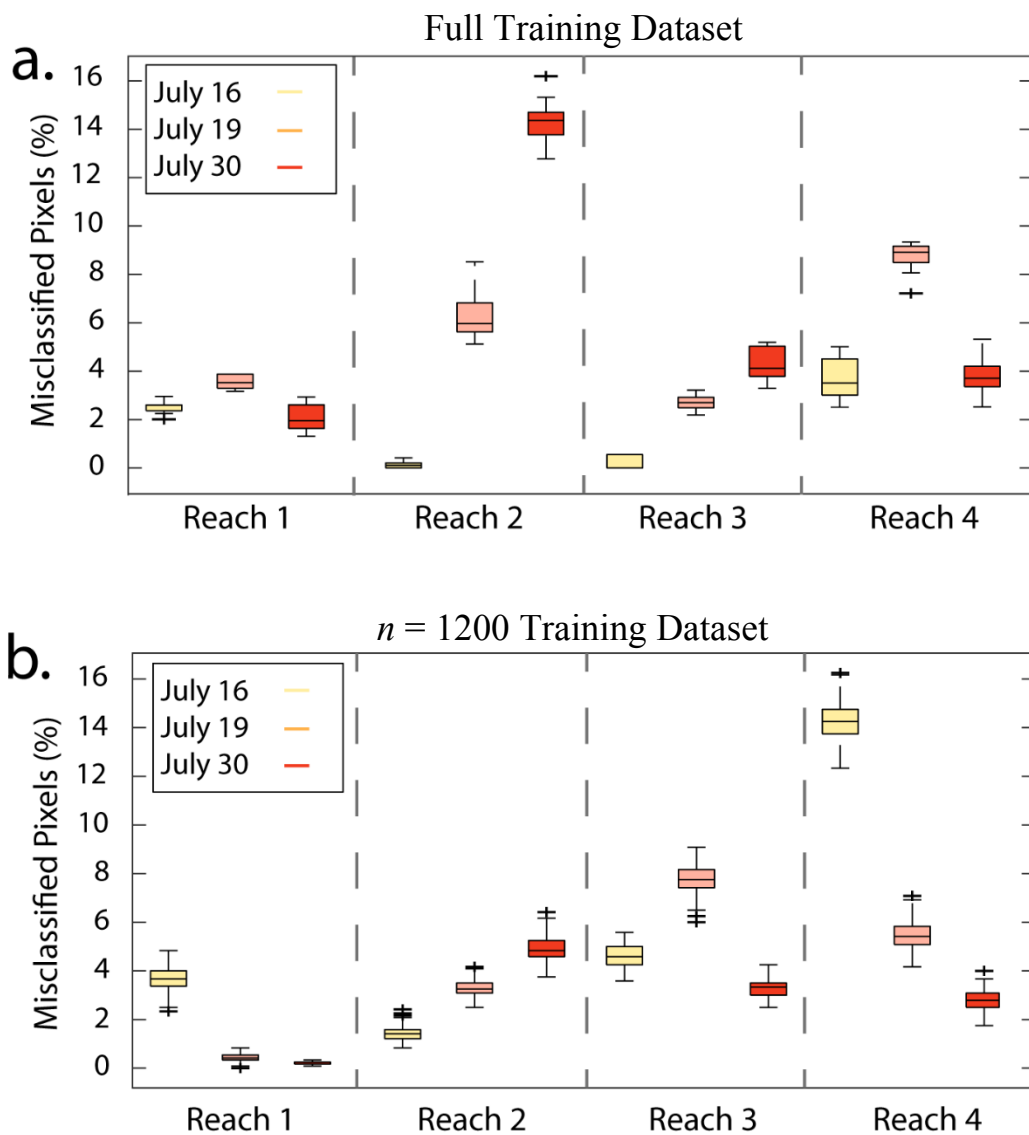


Figure 4. Ten-fold cross validation losses for each reach for three flight dates using (a) 12 full training datasets and (b) using a subset of each training dataset ($n = 1200$; 300 pixels per cover type). For (b), average loss from each ten-fold cross validation are shown for 100 randomly sampled training datasets at each reach.

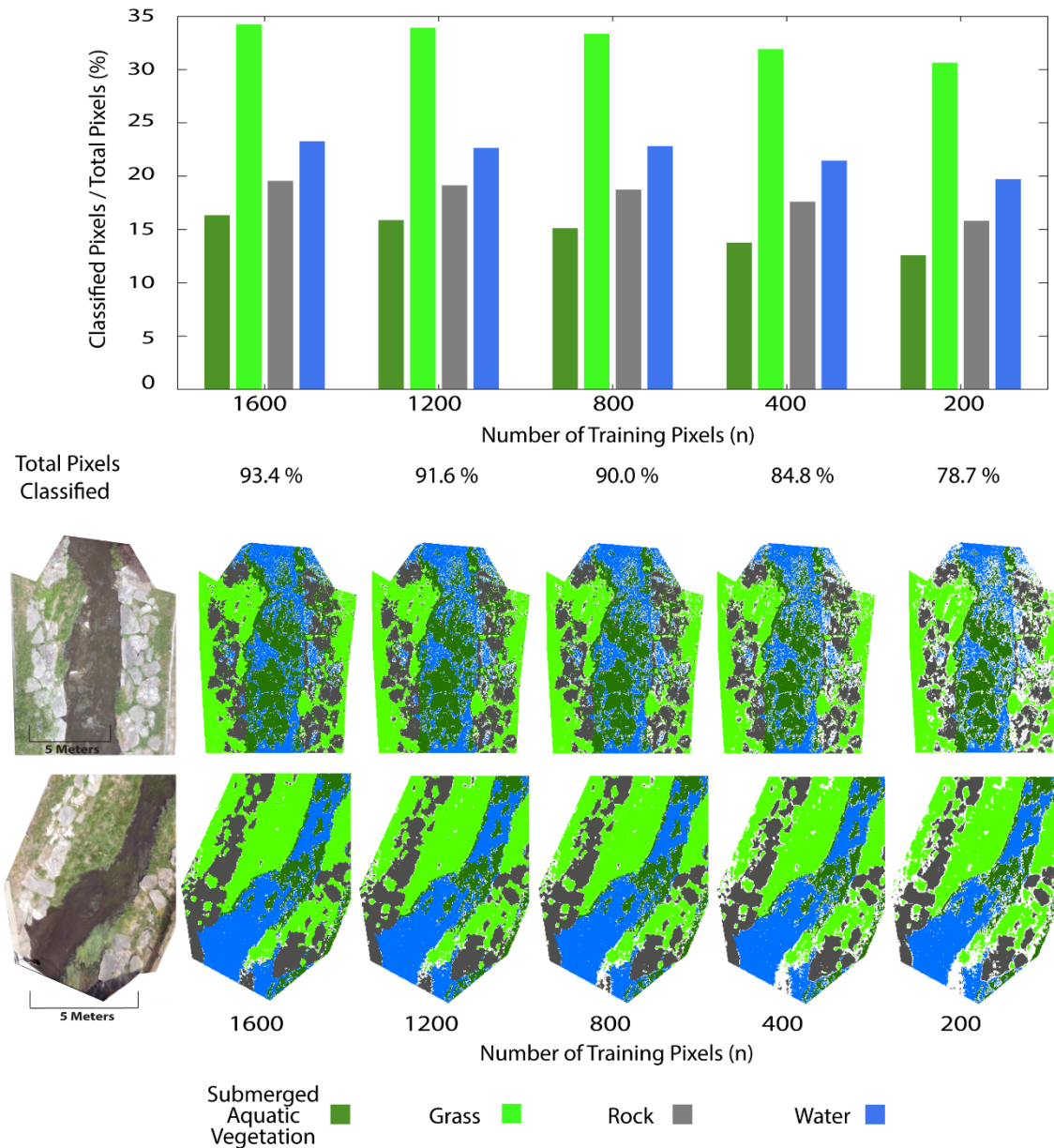


Figure 5. Summarized (top) and mapped (bottom) classification pixels when limiting the amount of training data using a 1:1 ratio among all four land cover types for each n (1600 to 200). A total of 100 randomly generated training datasets were created from a larger training dataset for each n , and the entire reach was classified for each iteration. Pixels that did not change classification throughout the 100 iterations were included in the land cover maps. White areas within the stream or riparian zone (bottom) represent pixels that changed land cover classification across the 100 iterations.

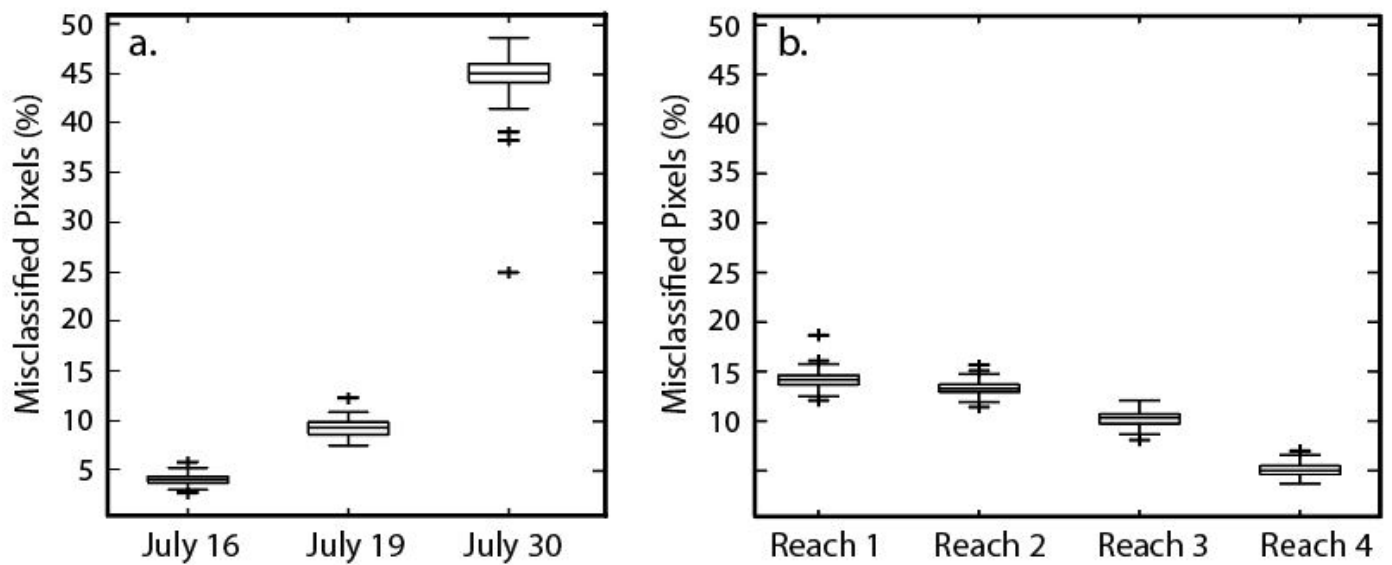


Figure 6. Subsets of training data ($n = 1200$) were included from multiple times and locations to determine if the model is transferrable through space and time. R1 through R4 training datasets were combined for each date to determine spatial transferability (a). Training data from July 16, 19, and 30 were combined at each reach to determine temporal transferability (b).

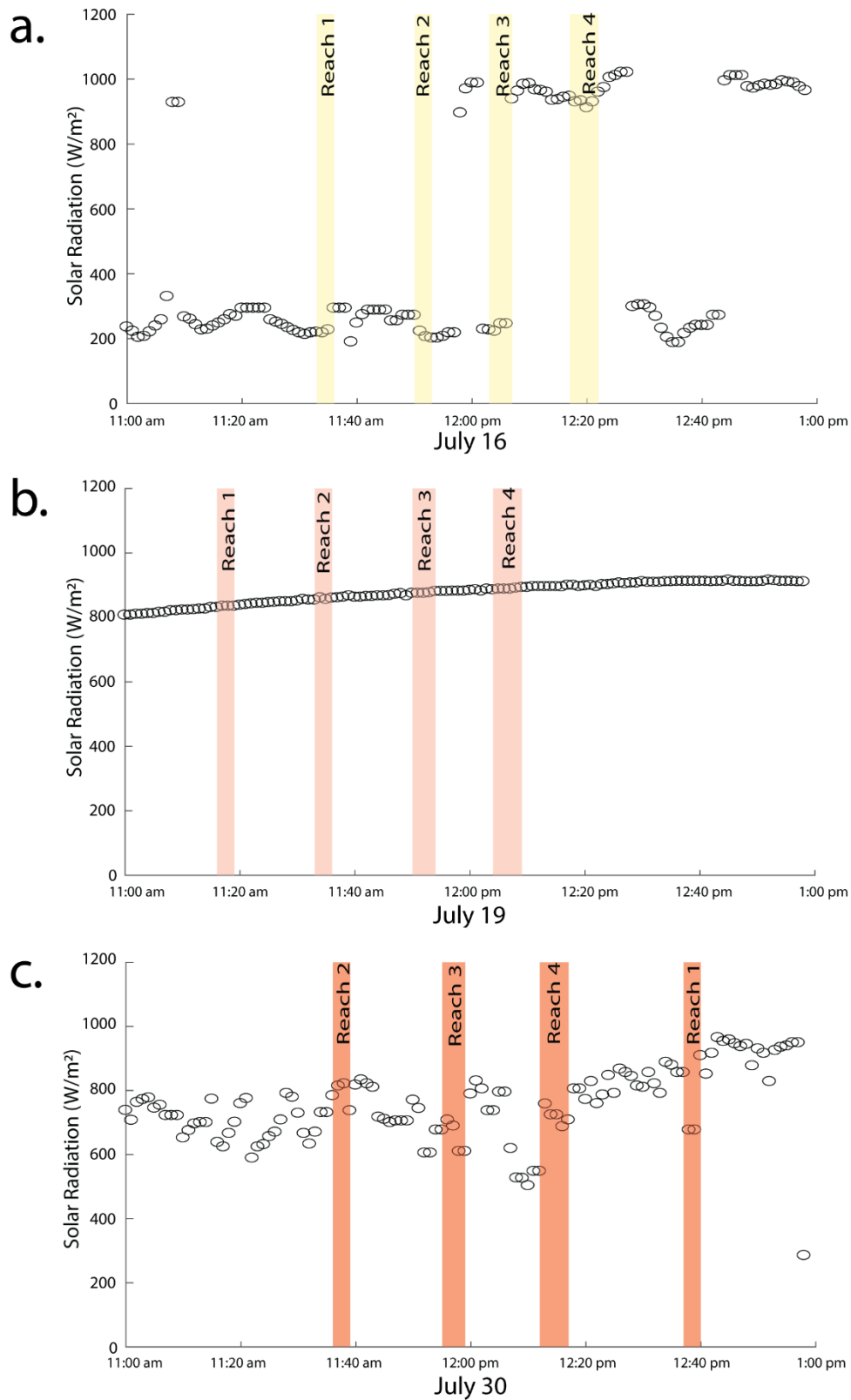


Figure 7. Solar radiation measurements from a local weather station compared to the timing of each flight for (a) July 16, (b) July 19, and (c) July 30.

8.0 Appendix

Here I include additional details regarding flights, post-processing, and analysis below.

Table A1. Spatial resolution of multispectral orthomosaics (green, red, red edge, NIR) for each reach-time combination.

	R1 (cm)	R2 (cm)	R3 (cm)	R4 (cm)
16-Jul	3.5	3.3	3.5	3.3
19-Jul	3.5	3.1	3.2	3.2
30-Jul	3.4	3.1	3.2	3.3

Table A2. Number of pixels for each land cover type in the “full training dataset” for each reach-time combination.

16-Jul	R1	R2	R3	R4
Submerged Aquatic Vegetation	903	386	417	312
Grass	4393	445	632	2382
Rock	436	1364	395	631
Water	2718	2596	363	663

19-Jul	R1	R2	R3	R4
Submerged Aquatic Vegetation	454	729	3502	883
Grass	6637	1274	6361	2677
Rock	395	2419	9415	5017
Water	1022	1443	1265	3201

30-Jul	R1	R2	R3	R4
Submerged Aquatic Vegetation	645	2970	4046	597
Grass	3923	5510	3404	1481
Rock	1046	4667	3311	2994
Water	518	2975	1376	2069

Table A3. Total number of pixels classified using the “full training dataset” as input for our LDA classification method for each reach-time combination.

	R1	R2	R3	R4
16-Jul	1284172	1336779	2313206	3413042
19-Jul	1341486	1346963	3122846	3523431
30-Jul	1585657	1479372	2896613	3141530

Table A4. Histogram showing average percentage of misclassified pixels for each 10-fold cross validation run over 100 iterations for variable “*n*” training data, for R1 (July 16).

	0.0	0.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	5.5	6.0	6.5	Average
n = 1600	0	0	0	0	0	0	10	42	42	6	0	0	0	0	3.7
n = 1200	0	0	0	0	0	2	14	40	31	12	1	0	0	0	3.7
n = 800	0	0	0	0	0	6	11	30	32	17	4	0	0	0	3.7
n = 400	0	0	0	0	2	4	21	14	19	23	11	5	1	0	3.8
n = 200	1	1	1	6	6	10	22	11	13	10	9	5	2	3	3.5

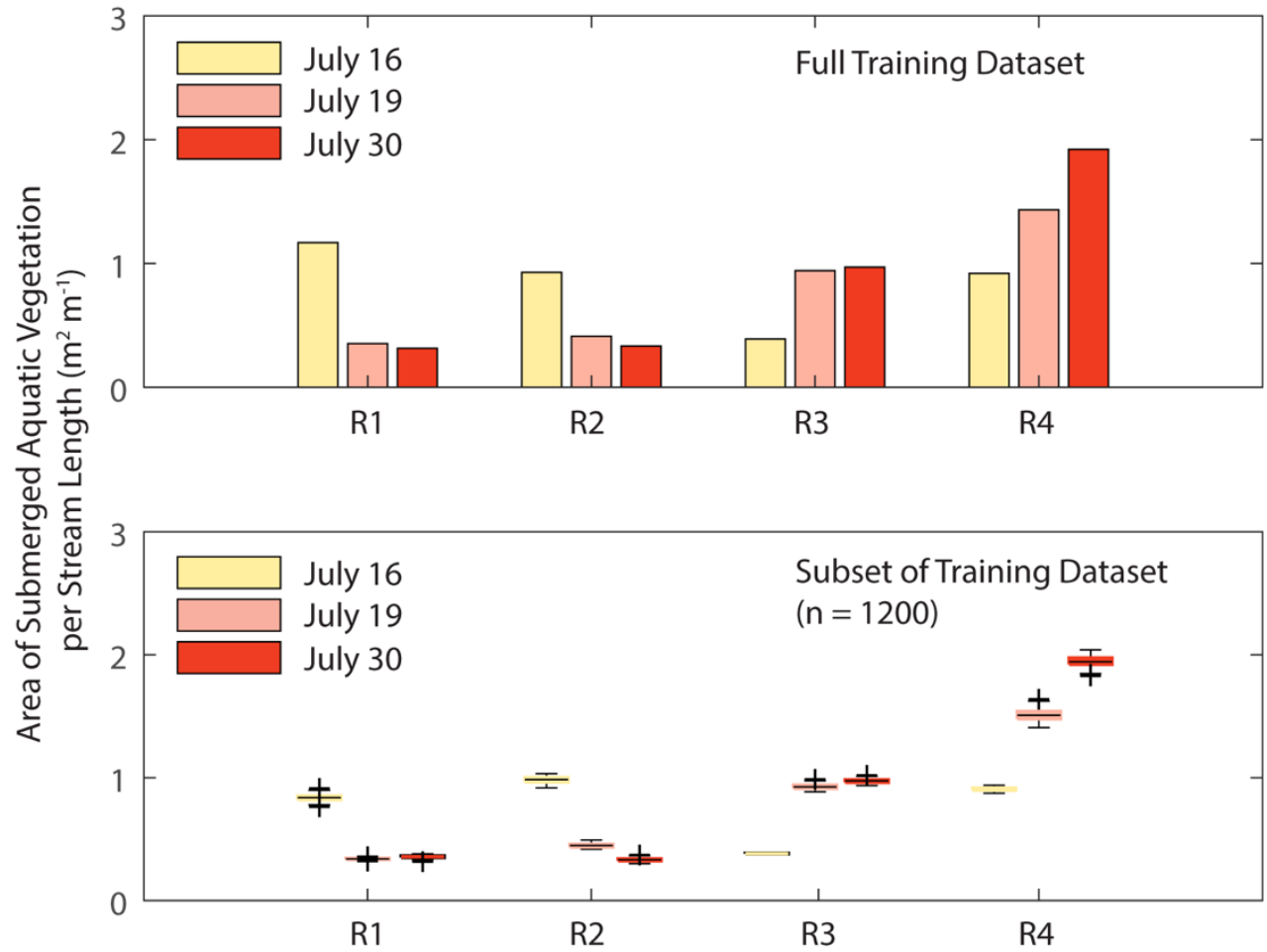


Figure A5. Area of submerged aquatic vegetation normalized by stream length for the “full training dataset” (top) and the $n = 1200$ training dataset (bottom).



Figure A6. Training data was formed by hand delineating shapefiles of each land cover class along the entire reach (12 times, once for each reach-time combination). Shown here is an example (July 16, R1) of how shapefiles were generally distributed.

July 16

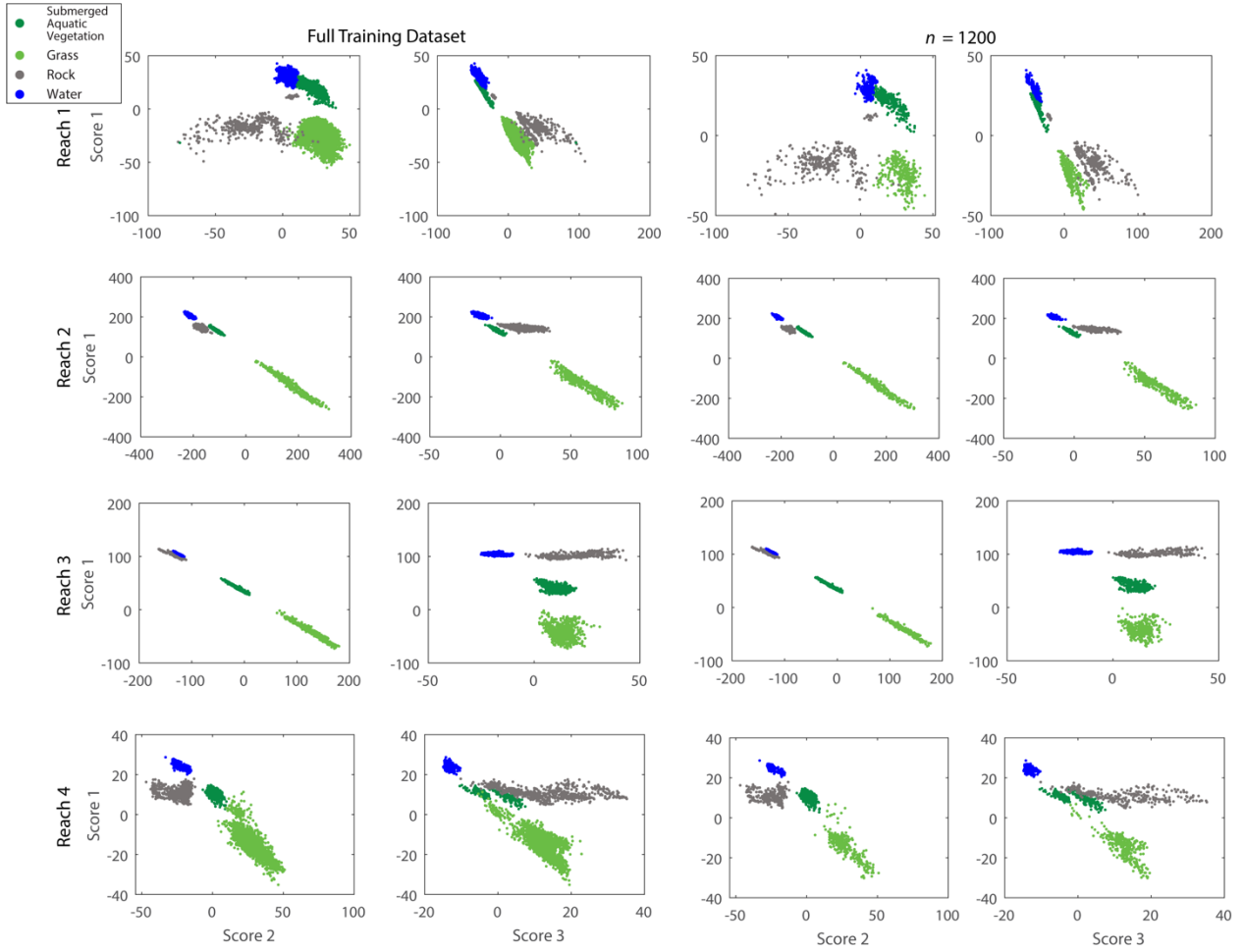


Figure A7. Four land cover types are separated by three scores for each reach-time combination, using both the full training dataset and the $n = 1200$ training dataset, applied to R1-R4 (July 16).

July 19

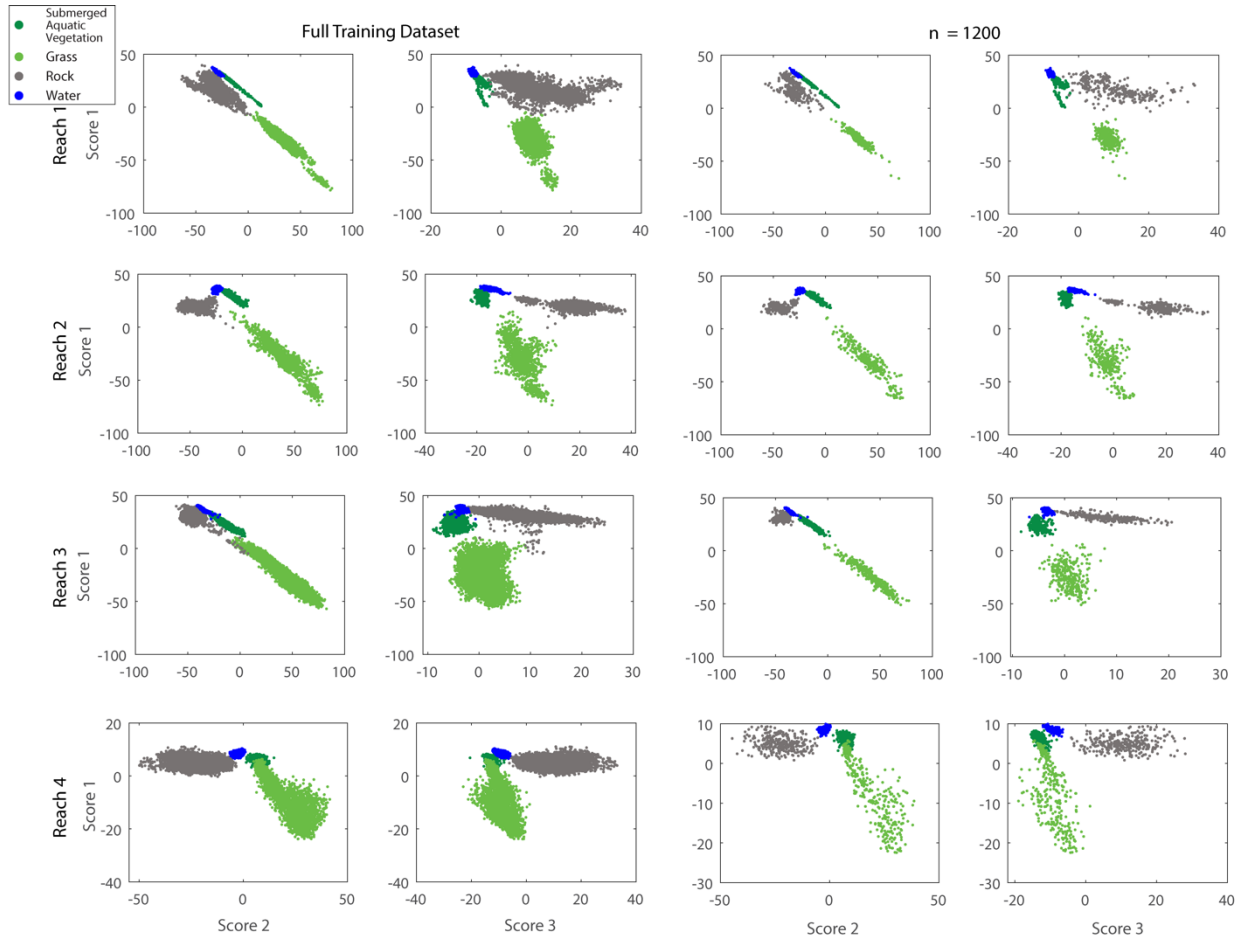


Figure A8. Four land cover types are separated by three scores for each reach-time combination, using both the full training dataset and the $n = 1200$ training dataset, applied to R1-R4 (July 19).

July 30

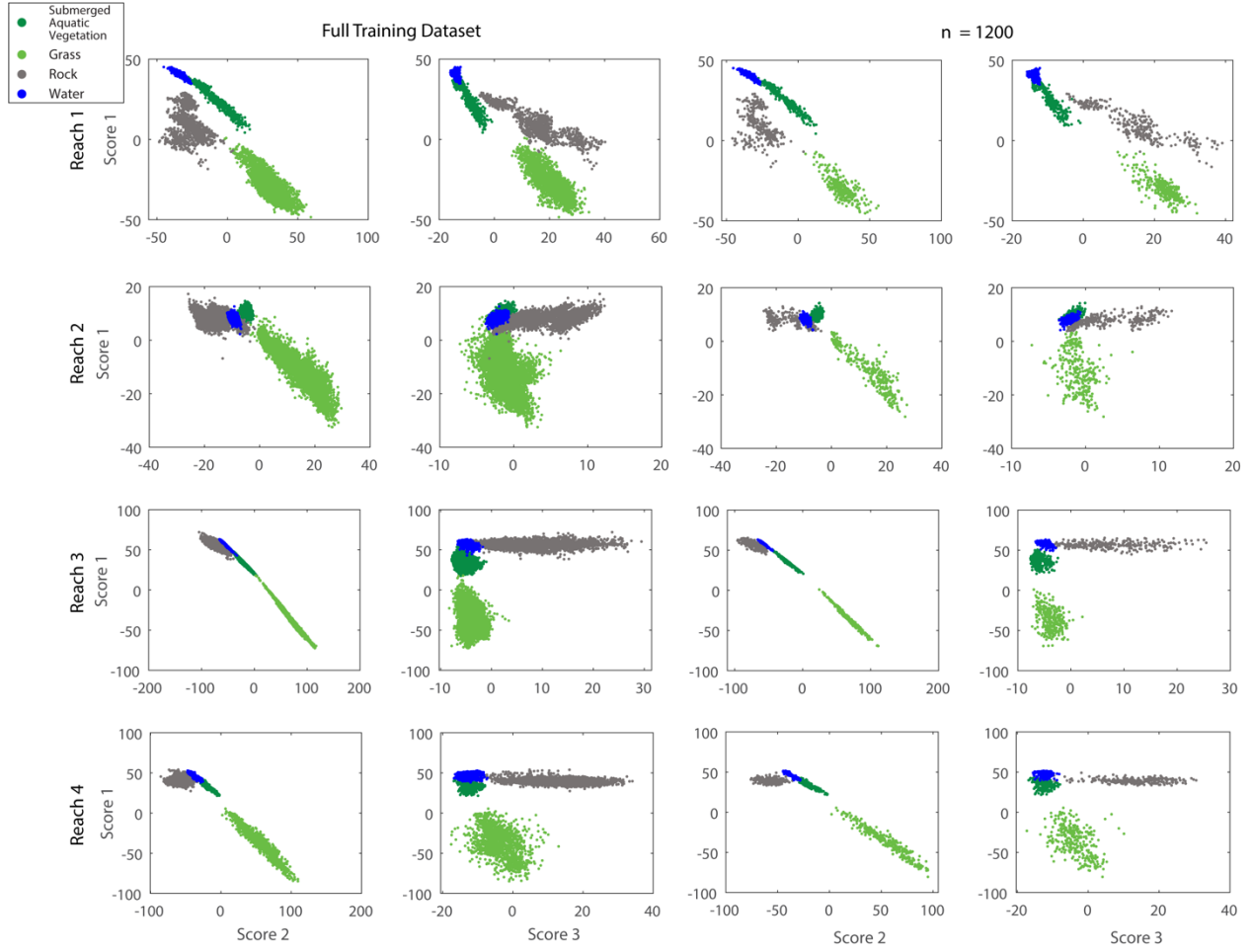


Figure A9. Four land cover types are separated by three scores for each reach-time combination, using both the full training dataset and the $n = 1200$ training dataset, applied to R1-R4 (July 30).

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Research

Master's Thesis – Syracuse University

- Analyzing nuisance algae growth on a small urban stream using UAV imagery
- Planned and executed UAV flights; post-processed UAV imagery and performed spatial statistical analysis to identify transferability of drone data through space and time
- Stream gauging using a SonTek Handheld Acoustic Doppler Velocimeter
- Collection of grab samples and processing for major cations and anions using a Dionex ICS-2000 Ion Chromatograph

Unoccupied Aerial Vehicle Experience

- FAA Part 107 Certified UAV Pilot (60+ hours experience; 20+ missions) February 2018
- Intro to sUAS/Learn to Fly SKYOP Training Course February 2018
- EAR 600: Intro to Unmanned Aerial Vehicles – Syracuse University Spring 2018
- Pix4D and Agisoft Photoscan – Post-processing UAV RGB and multispectral imagery

Professional Experience

Internship – Skaneateles Lake Association (SLA) – Skaneateles, NY Fall 2018 – Present

- Consulting with the SLA to image a watershed in need of remediation
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