Parametricity and Local Variables

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Parametricity and Local Variables

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October, 1993
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Abstract

We propose that the phenomenon of local state may be understood in terms of Strachey's concept of parametric (i.e., uniform) polymorphism. The intuitive basis for our proposal is the following analogy: a non-local procedure is independent of locally-declared variables in the same way that a parametrically polymorphic function is independent of types to which it is instantiated.

A connection between parametricity and representational abstraction was first suggested by J. C. Reynolds. Reynolds used logical relations to formalize this connection in languages with type variables and user-defined types. We use relational parametricity to construct a model for an Algol-like language in which interactions between local and non-local entities satisfy certain relational criteria. Reasoning about local variables essentially involves proving properties of polymorphic functions. The new model supports straightforward validations of all the test equivalences that have been proposed in the literature for local-variable semantics, and encompasses standard methods of reasoning about data representations. It is not known whether our techniques yield fully abstract semantics. A model based on partial equivalence relations on the natural numbers is also briefly examined.

*This author was supported by NSF grant CCR-92110829.
†This author was supported by an operating grant from the Natural Sciences and Engineering Research Council of Canada and a research fellowship from the Science and Engineering Research Council of Great Britain.
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1 Introduction

One of the first things most programmers learn is how to “declare” a new assignable local variable, and facilities to support this have been available in programming languages for over thirty years [29]. It might be thought that there would by now be a satisfactory semantic interpretation for so fundamental and apparently elementary a mechanism. But existing models are not completely satisfactory [24, 31]. The problems arise when block bodies can contain calls of non-local procedures, and the difficulty is in defining precisely the sense in which non-local entities are “independent” of a locally-declared variable.

For example, consider the following (Algol 60) block [24]:

\[
\begin{align*}
\text{begin} \\
\text{integer } z; \\
\text{procedure } inc; z := z + 1; \\
P(inc) \\
\text{end}
\end{align*}
\]

Although the unknown non-local procedure \(P\) can use its argument to change the value of \(z\), this value can never be read, and so the block should be equivalent to \(P(\text{skip})\), where \(\text{skip}\) does nothing, for every possible meaning of \(P\). But this equivalence fails in all previous denotational models of local variables!

The reader’s reaction to this example might be that it is contrived, and that it has no practical significance; after all, who would ever write such a program? But consider the following slightly more complicated example:

\[
\begin{align*}
\text{begin} \\
\text{integer } z; \\
\text{procedure } inc; z := z + 1; \\
\text{integer procedure } val; val := z; \\
z := 0; \\
P(inc, val) \\
\text{end}
\end{align*}
\]

The local variable, the two procedure declarations, and the initialization can be considered as constituting the concrete representation of an abstract “counter” object. Procedure \(P\), the “client,” is passed only the capabilities for incrementing and evaluating the counter, and cannot access the counter representation in any other way. A more modern language would provide a “sugared” syntax, and one could write something like

\[
\text{module } \text{counter} (\text{exports } inc, val); \\
\text{begin} \\
\text{integer } z; \\
\text{invariant } z \geq 0; \\
\text{procedure } inc; z := z + 1; \\
\text{integer procedure } val; val := z; \\
z := 0 \\
\text{end } \text{counter}; \\
\ldots \text{counter. inc; } \ldots \text{counter. val} \ldots
\]

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but the unsugared form shows that, even without additional features, the combination of
local variables and procedures in Algol-like languages supports a form of *representational
abstraction*, which is one of the main themes of modern programming methodology. (In fact,
the same example is used in the Appendix of [45] to make the same point.) See [47, 58]
for discussion of Algol-like languages, and [44, 4] for comparisons of linguistic approaches to
representational abstraction.

To a certain extent, the relevance of representational abstraction to the semantics of local
variables has already been exploited. The models described in [24, 30] support validation
of *invariance* principles often used for reasoning about data representations, as in [10]. For
example, these models validate the following equivalence:

```
begin
  integer z;
  procedure inc; z := z + 1;
  integer procedure val; val := z;
  z := 0;
  P(inc, val);
  if z ≥ 0 then diverge
end
```

where *diverge* is a statement whose execution (in any state) never terminates. Because *P*
can be *any* procedure (of the appropriate type), the equivalence demonstrates that *z ≥ 0* is
an invariant of the counter representation; i.e., *z ≥ 0* is true before and after every call of *inc*
from *P*.

But there is more to representational abstraction than preservation of this kind of represent-
ation invariant. Consider the following block, which uses a “non-standard” representation of a counter:

```
begin
  integer z;
  procedure inc; z := z - 1;
  integer procedure val; val := -z;
  z := 0;
  P(inc, val)
end
```

This block should be equivalent to the block that uses the “standard” representation. The
equivalence illustrates the principle of *representation independence*: one concrete representa-
tion of a data abstraction should be replaceable by another, provided the relevant *abstract*
properties are preserved; see, for example, [25]. It is clearly important to be able to validate
changes of representation; but existing semantic models of local variables almost always fail
on such equivalences!

This failure is especially surprising because standard *informal* methods for demonstrating
correctness of data representations [10][46, Chapter 5] can easily be adapted to proving such
equivalences. For our example, consider the relation *R* between states for the two implemen-
tations such that, if *z₀* and *z₁* are the values of the variable *z* in the standard and non-standard
implementations, respectively, *R* holds if and only if *-z₁ = z₀ ≥ 0* and all other variables have
the *same* values. It can be shown that
- $R$ is initially established by executing the two initializations (with identical non-local states);
- executions of (the two implementations of) $inc$ preserve $R$; and
- evaluations of (the two implementations of) $val$ in $R$-related states yield the same result.

The conclusion is that $R$ holds after execution of the calls to $P$, and so the blocks have been “proved” to have equivalent effects on non-local variables. But, although there is no reason to think these methods are invalid, they have never been rigorously verified for a language with local-variable declarations!

This discussion of data abstraction motivates our link with the concept of parametricity, introduced by Strachey [55] in the following remarks:

There seem to be two main classes [of polymorphism], which can be called ad hoc polymorphism and parametric polymorphism.

In ad hoc polymorphism there is no single systematic way of determining the type of the result from the type of the arguments. There may be several rules of limited extent which reduce the number of cases, but these are themselves ad hoc both in scope and content. All the ordinary arithmetic operators and functions come into this category. It seems, moreover, that the automatic insertion of transfer functions by the compiling system is limited to this class.

Parametric polymorphism is more regular and may be illustrated by an example. Suppose $f$ is a function whose argument is of type $\alpha$ and whose result is of type $\beta$ (so that the type of $f$ might be written $\alpha \Rightarrow \beta$), and that $L$ is a list whose elements are all of type $\alpha$ (so that the type of $L$ is $\alpha$ list). We can imagine a function, say $Map$, which applies $f$ in turn to each member of $L$ and makes a list of the results. Thus $Map[f, L]$ will produce a $\beta$ list. We would like $Map$ to work on all types of list provided $f$ was a suitable function, so that $Map$ would have to be polymorphic. However its polymorphism is of a particularly simple parametric type which could be written

$$(\alpha \Rightarrow \beta, \alpha \text{ list}) \Rightarrow \beta \text{ list}$$

where $\alpha$ and $\beta$ stand for any types.

Although a complete understanding of the ramifications of this notion of parametricity is not yet available (cf., [7, 41]), Reynolds [43, 48] has emphasized the close relationship with representational abstraction. The idea is that a parametric polymorphic function must work in a way that is independent of the types to which it is instantiated. For instance, (in the absence of recursion) the only parametric elements of type $\forall \alpha. \alpha \rightarrow \alpha \rightarrow \alpha$ are the two functions with two arguments that return either the first argument or the second argument, respectively. On the other hand, a function that would return its first argument when instantiated to a function on integers, and its second otherwise, is not parametric because it works differently at different types. Intuitively, a parametric function cannot make use of knowledge about the types to which it is instantiated, which is to say that type variables are treated “abstractly.”

We propose that the independence of non-local entities and local variables is in essence similar to the sense in which a parametric function is independent of the specific types to which
it is instantiated. Stated in terms of abstraction, the principle that a non-local procedure cannot access a local variable (except through using arguments that access the variable) is analogous to the principle that the representation of an abstract type cannot be directly accessed by programs that use it (except through the provided operations of the type). We will define a semantics for an Algol-like language in which non-local procedures are modeled as parametric functions that can be instantiated with pieces of local state. The independence of the procedure itself from a local variable will then be explained in terms of the independence of a polymorphic function from type arguments, which here play the role of local state.

The approach to representational abstraction that we will follow is based on the work of Reynolds [48], where the technique of “logical” relations [40, 26] was used to give a rigorous formulation of abstraction that is appropriate for functional languages with higher-order and polymorphic procedures and programmer-defined types. We can illustrate the representation-independence property provable using logical relations as follows. Suppose

- $\theta$ is a type expression with (say) one free type variable, and $\pi$ is a typing context, i.e., a finite list of types over the same type variable;
- $W_0$ and $W_1$ are sets, regarded as alternative “representations” of the type variable;
- $[\theta]W_0$ is the set of meanings of type $\theta$ when $W_0$ is assigned as the meaning of the type variable, and similarly for $[\theta]W_1$;
- $[\pi]W_0$ is the set of $\pi$-compatible environments when $W_0$ is assigned as the meaning of the type variable, and similarly for $[\pi]W_1$;
- $R \subseteq W_0 \times W_1$ is any relation on $W_0$ and $W_1$, regarded as relating representations of abstract values;
- $[\theta]R \subseteq [\theta]W_0 \times [\theta]W_1$ is the relation on $\theta$-meanings “logically” induced by $R$, and similarly for $[\pi]R \subseteq [\pi]W_0 \times [\pi]W_1$;
- $P$ is any phrase of type $\theta$ in context $\pi$;
- $[P]W_0$ is a function which is the meaning of $P$ when $W_0$ is assigned as the meaning of the type variable, and similarly for $[P]W_1$.

Then it can be proved that $([P]W_0, [P]W_1)$ is a relation-preserving pair of functions; i.e., for all $u_0 \in [\pi]W_0$ and $u_1 \in [\pi]W_1$,

$$\text{if } u_0 ([\pi] R) u_1 \text{ then } [P]W_0 u_0 [\theta]R [P]W_1 u_1.$$ 

Intuitively, this says that relations between different representations of a type variable are respected by programs that use it. We will refer to this kind of uniformity as relational parametricity, after [55] and [48], and portray it diagrammatically as follows:
Notice that double-headed arrows \( \leftrightarrow \) are used here for (binary) relations, and that this is not a conventional commutative diagram.

The connection between logical relations and polymorphic functions emphasized by Reynolds is that if the above relation-preservation property is to hold in a polymorphic language, then values of \( \forall \)-types must be constrained so as to satisfy similar relation-preservation conditions. In our model for local variables, function types will themselves have a polymorphic flavour, and will be constrained by such a parametricity condition.

Relational parametricity is commonly thought to prescribe necessary properties that parametric functions must satisfy. What is less clear is whether, particularly in the binary-relation form, it is sufficient to characterize the intuitive concept. Another appealing approach to parametricity, possessing a fairly coherent conceptual basis, uses partial equivalence relations (PERs); e.g., [20]. In the PER approach, polymorphic types are interpreted as infinitary intersections, so that a (realizer for a) polymorphic function is an untyped meaning that is type-correct for all instantiations of a type variable. This captures, to a certain (not completely understood) degree, the intuition that a polymorphic function is given by a uniform algorithm. On the other hand, the relational approach captures, to a certain (not completely understood) degree, intuitions about representation independence.

The larger part of our effort in this paper will be directed toward examining the relational approach of Reynolds. The semantic model we define will represent quite directly the informal reasoning about local variables and data abstraction alluded to above. However, we will also briefly outline how PERs can be used to treat variable declarations. A comparison of the two models will be given in Section 11.

Our method of incorporating parametricity builds on the functor-category approach to local variables pioneered by Reynolds [47] and Oles [33, 34]. In the remainder of this Introduction, we will briefly review the basic elements of this approach, and indicate how relational parametricity will enter the picture. (The expository article [31] and textbook [58] contain introductions to this approach.)

The key insight of the Reynolds-Oles work is that, in a language with local-variable declarations, the concept of state is not constant—represented by a single set of states—but rather varies as storage variables are allocated and de-allocated. That is, there are different possible sets of states depending on the “shape” of the run-time stack; i.e., the number and type of variables that have been allocated.

To account for this, the semantics is parametrized by abstract “store shapes,” effectively building the variance in the concept of state into the semantics in a way that logically precedes any assignment of meanings to phrases. In general, the meaning of a type is not a single domain, but a whole family of domains. For example, the type of commands is often interpreted as \( S \to S' \), where \( S \) is a set of states. But in a language with variable declarations \( S \) itself varies, and so there is a domain \( X \to X' \) for each possible set \( X \) of states. In particular, a local-variable declaration changes the set of states from \( X \to X' \times Y \), where \( Y \) is the set of values the new variable may hold; the \( Y \)-valued component of each element of \( X \times Y \) represents the new variable. Similarly, if the the domain of command meanings prior to a variable declaration is \( X \to X' \), then, after declaration, it becomes \( X \times Y \to (X \times Y)' \).

The semantic set-up can be elegantly described using basic concepts of category theory. The variance in the concept of state is modeled using a category of “possible worlds.” Each possible world determines the set of storage states needed to represent the values of currently
available variables, and a morphism of worlds “expands” the current state by allocating space for additional storage variables (the \( Y \)-valued component above). This variance in the concept of state induces a similar variance into types, which is represented by interpreting types as functors from the category of possible worlds to a category of domains and continuous functions. Phrases are interpreted as natural transformations of these functors. The naturality condition on the meaning of any phrase \( P \) is portrayed by the following commutative diagram:

\[
\begin{array}{ccc}
W_0 & \xrightarrow{\llbracket P \rrbracket} & W_0 \\
\downarrow f & & \downarrow \theta \\
W_1 & \xrightarrow{\llbracket P \rrbracket} & W_1 \\
\end{array}
\]

where \( f: W_0 \to W_1 \) is a morphism of possible worlds, and \( \llbracket \theta \rrbracket \) and \( \llbracket \pi \rrbracket \) are type and environment functors.

Notice that, in many respects, this is similar to the relational-parametricity picture discussed earlier. Parametrization by possible worlds is roughly analogous to abstraction on a type variable. In fact, if we think of the possible worlds as certain kinds of types, then \( \llbracket P \rrbracket \) is a family of functions indexed by these types and so is, in a certain sense, polymorphic. It is therefore certainly conceivable to require a family of this form to satisfy a parametricity constraint.

This analogy between possible worlds and type variables suggests how relational parametricity can be incorporated. We consider binary relations between worlds, regarded as relating different “representations” of the store shape, and the semantics of types is then arranged so that each such relation induces a relation between the meanings of a type at different store shapes. The meanings of terms are then families of maps satisfying a relational-parametricity constraint.

The naturality requirements of Reynolds and Oles will not be abandoned. However, to make the presentation more accessible, we will begin with a “category-free” description of our model. The naturality conditions are implicit in this presentation, but will later be shown to be implied by relational parametricity.

This category-free description has the advantage of being quite simple, and it also puts the role of parametricity clearly on display. But a consideration of relevant category-theoretic issues is crucial for a deeper understanding of the model. The category-free presentation appears very \textit{ad hoc} in some respects; a fully satisfactory justification for some of the definitions will come from categorical considerations. Further, while we will show that in certain circumstances naturality is implied by relational parametricity, it must be emphasized that, in general, these are \textit{different} kinds of uniformity, with neither being stronger than the other. It will be seen, in fact, that the connection between these two concepts is somewhat delicate. (In Section 9, we show an example where “parametricity implies naturality” is not stable under Currying isomorphisms; this, for us, came as a surprise.)

To study this combination of relational parametricity and naturality, we will define a suitable cartesian closed category of “relation-preserving” functors and natural transformations. The key technical notion underlying this construction is that of a \textit{reflexive graph}, which is essentially an arbitrary category equipped with assignments of (abstract) “relations” to its objects and morphisms. This will be taken up in Sections 7–9. The earlier parts of the paper
are devoted to the category-free presentation of the model.

2 Types

2.1 Syntax

Our language is an Algol-like language in the sense of [47]. The language does not include jumps or subtypes, but it raises the key issues related to variable allocation. The types are as follows:

$$\delta ::= \text{int} | \text{bool} \cdots$$  \hspace{1cm} (data types)

$$\beta ::= \text{comm} | \text{exp}[\delta] | \text{var}[\delta]$$  \hspace{1cm} (primitive phrase types)

$$\theta ::= \beta | \theta \rightarrow \beta$$  \hspace{1cm} (phrase types)

Data types are the types of values that can be stored, while phrase types consist of meanings that can be denoted by identifiers and, more generally, program phrases, but that cannot be stored. This distinction allows variable declarations to obey a stack discipline.

\text{comm} is the type of commands. Executing a command causes a state change, but does not return a value. \text{var}[\delta] is the type of storage variables that accept \(\delta\)-typed values. \text{exp}[\delta] is the type of expressions that return values of type \(\delta\). Expressions are “read only,” in that they are state dependent but do not cause side effects. So all state changes are concentrated in the type \text{comm}. In particular, procedures, which are called by-name, can only change the state indirectly, when used within a phrase of type \text{comm}.

In procedure types \(\vec{\theta}\) is a non-empty vector of phrase types. This “uncurried” formulation of the syntax of procedure types is not essential, but is most amenable to a category-free description of the model.

2.2 Semantics

We will regard a binary relation \(R\) as a triple \((W_0, W_1, S)\) where \(W_0\) and \(W_1\) are sets (the \textit{domains} of \(R\)) and \(S \subseteq W_0 \times W_1\) (the \textit{graph} of \(R\)). Although we will work exclusively with \textit{binary} relations, our definitions (though not all of our notation) generalize straightforwardly to \(n\)-ary relations for any \(n\). We will use the notations \(R: W_0 \leftrightarrow W_1\) and \(R\downarrow\) to mean that \(R\) is a binary relation with domains \(W_0\) and \(W_1\), and \(w_0[R]w_1\) to mean \((w_0, w_1) \in \text{graph} R\).

If \(W\) is any set,

- \(\Delta_W: W \leftrightarrow W\) is the diagonal relation on \(W\); i.e., \(w[\Delta_W]w' \iff w = w'\).

We use \(W \to X\) and \(W \times X\) for the function space and product of sets. If \(W_0, W_1, X_0,\) and \(X_1\) are sets and \(R: W_0 \leftrightarrow W_1\) and \(S: X_0 \leftrightarrow X_1\),

- \(R \times S: W_0 \times X_0 \leftrightarrow W_1 \times X_1\) is defined by \((w_0, x_0)[R \times S](w_1, x_1) \iff w_0[R]w_1\) and \(x_0[S]x_1\). 

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• $R \rightarrow S$: $W_0 \rightarrow X_0 \equiv W_1 \rightarrow X_1$ is defined by $f_0[R \rightarrow S]f_1 \iff$ for all $w_0 \in W_0$, $w_1 \in W_1$, if $w_0[R]w_1$ then $f_0(w_0)[S]f_1(w_1)$. We often use the diagrammatic notation

$$
\begin{array}{c}
W_0 \\
\downarrow f_0 \quad \downarrow S \\
W_1 \\
\downarrow f_1 \\
X_0 \quad X_1
\end{array}
$$


to indicate that $f_0[R \rightarrow S]f_1$. Notice that this notation makes the domains of the relations, and the domains and codomains of the functions, evident.

The collection $\Sigma$ of “store shapes” is a set of sets that includes desired data types, such as $2 = \{true, false\}$ and $Z = \{... , -2, -1, 0, 1, 2, ... \}$, and all finite (set) products of these. We won’t be more specific about $\Sigma$, except to emphasize that it must be a small collection. For each data type $\delta$, we assume a set $[\delta]$ in $\Sigma$, with $[\text{int}] = Z$ and $[\text{bool}] = 2$.

Following [48], we define a “twin” semantics of phrase types, where each $\theta$ determines two functions

$$[\theta] : \Sigma \rightarrow \text{Sets}$$
$$[\theta] : \text{rel(\Sigma)} \rightarrow \text{rel(\text{Sets})}.$$  

Here, $\text{Sets}$ stands for the class of sets, $\text{rel(\text{Sets})}$ for the class of binary relations between sets, and $\text{rel(\Sigma)}$ for the set of binary relations between store shapes. The relational component of the semantics will be used to enforce parametricity constraints.

The interpretation of the command type is as follows:

• for every store shape $W$ in $\Sigma$,

$$[\text{comm}]W = W \rightarrow W ; \text{ and}$$

• for every $R : W_0 \leftrightarrow W_1$ in $\text{rel(\Sigma)}$,

$$[\text{comm}]R = R \rightarrow R.$$  

For expressions:

• for every store shape $W$ in $\Sigma$,

$$[\text{exp}][\delta]W = W \rightarrow [\delta] ; \text{ and}$$

• for every relation $R : W_0 \leftrightarrow W_1$ in $\text{rel(\Sigma)}$,

$$[\text{exp}][\delta]R = R \rightarrow \Delta_{[\delta]}.$$  

For variables:

• for every store shape $W$ in $\Sigma$,

$$[\text{var}][\delta]W = ([\delta] \rightarrow [\text{comm}]W) \times [\text{exp}][\delta]W ; \text{ and}$$

$$10$$
• for every relation \( R: W_0 \leftrightarrow W_1 \) in \( \text{rel}(\Sigma) \),

\[
\llbracket \text{var}[\delta] \rrbracket R = (\Delta_{W} \to \llbracket \text{comm} \rrbracket R) \times \llbracket \text{exp}[\delta] \rrbracket R.
\]

The two components of a variable allow for, respectively, updating and accessing its contents. This "object-oriented" approach to variables is from [47].

For vectors \( \bar{\theta} = \theta_1, \ldots, \theta_n \):

• for every store shape \( W \) in \( \Sigma \), \( \llbracket \bar{\theta} \rrbracket W = \llbracket \theta_1 \rrbracket W \times \cdots \times \llbracket \theta_n \rrbracket W \); and

• for every \( R: W_0 \leftrightarrow W_1 \) in \( \text{rel}(\Sigma) \), \( \llbracket \bar{\theta} \rrbracket R = \llbracket \theta_1 \rrbracket R \times \cdots \times \llbracket \theta_n \rrbracket R \)

Officially, meanings for types \( \llbracket \theta \rrbracket \) and vectors \( \llbracket \bar{\theta} \rrbracket \) are defined by a simultaneous induction.

For procedure types one might expect to use a pointwise definition, where \( \llbracket \bar{\theta} \to \beta \rrbracket W = \llbracket \bar{\theta} \rrbracket W \to \llbracket \beta \rrbracket W \), and similarly for the relation part. However, a pointwise definition is not appropriate in the present context. The reason is that we think of the sets in \( \Sigma \) as "store shapes," which can grow between the point of definition of a procedure and the point of call. For example, if the store shape is \( W \) when a procedure identifier \( P \) is bound, and \( P \) is called after an integer variable is declared, then the shape of the stack for the call will be \( W \times Z \), not \( W \).

\begin{verbatim}
binding of P ··· begin integer x; ··· P(···x···) ··· end
\end{verbatim}

Thus, a procedure meaning at store shape \( W \) must be applicable at an expanded shape \( W \times X \), where \( X \) corresponds to additional variables that have been allocated. This is accounted for in [47, 33] by defining a procedure meaning to be a \textit{family} of functions, indexed by extra components \( X \) representing pieces of local state that can be added to the stack. We will follow the same route here, except that these families of functions will be subject to parametricity conditions.

A procedure type \( \bar{\theta} \to \beta \) is interpreted as follows.

• For every store shape \( W \) in \( \Sigma \),

\[
\llbracket \bar{\theta} \to \beta \rrbracket W = \forall X. \llbracket \bar{\theta} \rrbracket (W \times X) \to \llbracket \beta \rrbracket (W \times X);
\]

that is, \( p \in \llbracket \bar{\theta} \to \beta \rrbracket W \) is a \textit{family} of functions

\[
p[-]; \llbracket \bar{\theta} \rrbracket (W \times -) \to \llbracket \beta \rrbracket (W \times -)
\]

indexed by store shapes \( X \), satisfying the following parametricity constraint: for all relations \( R: X_0 \leftrightarrow X_1 \) between store shapes,

\[
\llbracket \bar{\theta} \rrbracket (W \times X_0) \xrightarrow{p[X_0]} \llbracket \beta \rrbracket (W \times X_0) \]

\[
\llbracket \bar{\theta} \rrbracket (\Delta_W \times R) \xrightarrow{p[X_1]} \llbracket \beta \rrbracket (\Delta_W \times R) \]

Function \( p[X] \) models the behaviour of the procedure instantiated at the "expanded" store shape \( W \times X \).
• For every relation \( R: X_0 \leftrightarrow X_1 \) in \( \text{rel}(\Sigma) \), \( p[\tilde{\theta} \rightarrow \beta][R][q \iff, \text{for all relations } S: Y_0 \leftrightarrow Y_1 \) in \( \text{rel}(\Sigma) \),

\[
\begin{align*}
\llbracket \tilde{\theta} \rrbracket \langle X_0 \times Y_0 \rangle & \quad \xrightarrow{p_0[Y_0]} \quad \llbracket \beta \rrbracket \langle X_0 \times Y_0 \rangle \\
\llbracket \tilde{\theta} \rrbracket \langle R \times S \rangle & \quad \quad \quad \quad \quad \quad \quad \quad \quad \downarrow \\
\llbracket \tilde{\theta} \rrbracket \langle X_1 \times Y_1 \rangle & \quad \xrightarrow{p_1[Y_1]} \quad \llbracket \beta \rrbracket \langle X_1 \times Y_1 \rangle
\end{align*}
\]

Notice how the relational and domain-theoretic semantics become intertwined at this point. This is motivated by the use of a relational condition to constrain values of \( \forall \) types in [48]. The identity relation \( \Delta_W \) plays the same role as the identity relations there. (Of course, the foundational difficulties described in [48, 49] do not arise here, because the source collection \( \Sigma \), over which indexing is done, is small.)

### 2.3 Recursion

The presentation thus far is for a recursion-free dialect of Algol. Recursion can be dealt with by using domains in place of sets, as follows. (We still use sets, or discretely-ordered predomains, for the store shapes.)

If \( D \) and \( E \) are partially ordered sets and \( R: D \leftrightarrow E \) (i.e., \( R \) is a relation on the underlying sets),

- \( R_\perp: D_\perp \leftrightarrow E_\perp \) is defined by \( d[R_\perp]e \iff d = e = \perp \) or \( d[R]e \), where \( D_\perp \) is obtained from \( D \) by adding a new least element \( \perp \).

If \( D \) and \( E \) are directed-complete partially-ordered sets then a relation \( R: D \leftrightarrow E \) is

- **complete**, if its graph is a directed-complete subset of the pointwise-ordered product of the domains of the relation; and

- **pointed**, if \( D \) and \( E \) are pointed and \( R \) relates their least elements.

The semantics can then be defined by mapping store shapes to domains, and relations on store shapes to pointed complete relations on domains. For the command type:

- for every store shape \( W \) in \( \Sigma \),

\[
\llbracket \text{comm} \rrbracket W = W \rightarrow W_\perp ; \quad \text{and}
\]

- for every \( R: W_0 \leftrightarrow W_1 \) in \( \text{rel}(\Sigma) \),

\[
\llbracket \text{comm} \rrbracket R = R \rightarrow R_\perp.
\]

Here, the \( \rightarrow \) acts on \( \text{(pre)domains as the continuous-function space constructor, and on complete relations by producing the evident complete relation on the function spaces. The definitions of the other base types can be modified in a similar fashion, and procedure types are exactly as before, but with the \( \rightarrow \) in the definition understood as constructing the continuous-function space, and the families \( p[\cdot] \) ordered component-wise.}

The restriction to complete relations is standard. It is needed for the fixed-point operator to satisfy the appropriate parametricity constraints, and also for domain-theoretic structure to be respected when using parametricity to constrain procedure types. As the consideration of recursion would add little to our discussion of locality, we will for simplicity concentrate on the set-theoretic semantics in the remainder of the paper.
3 Properties of Types

3.1 Basic Properties

We now turn to some basic properties satisfied by this semantics. These are all essentially consequences of the polymorphic view of phrase types sketched in the previous section.

First, as in [48], each $\llbracket \theta \rrbracket$ preserves identity relations.

Lemma 1 (Identity Extension)

For each phrase type $\theta$ and store shape $W$, $\llbracket \theta \rrbracket_{\Delta W} = \Delta_{\llbracket \theta \rrbracket W}$.

Proof: By induction on types. For base types this is immediate.

We will consider the function type in some detail to indicate how the proofs go. For $\tilde{\theta} \rightarrow \beta$, if $p \in \llbracket \tilde{\theta} \rightarrow \beta \rrbracket W$ then, by definition, $p[\llbracket \tilde{\theta} \rightarrow \beta \rrbracket_{\Delta W}]p$ iff, for all $R: X_0 \leftrightarrow X_1$,

\[
\begin{align*}
\llbracket \tilde{\theta} \rrbracket (W \times X_0) & \xrightarrow{p[X_0]} \llbracket \beta \rrbracket (W \times X_0) \\
\llbracket \tilde{\theta} \rrbracket (\Delta W \times R) & \downarrow \\
\llbracket \tilde{\theta} \rrbracket (W \times X_1) & \xrightarrow{p[X_1]} \llbracket \beta \rrbracket (W \times X_1)
\end{align*}
\]

As this is none other than the parametricity constraint on procedure meanings, we may conclude that $\llbracket \tilde{\theta} \rightarrow \beta \rrbracket_{\Delta W}$ contains the diagonal.

Conversely, if $p[\llbracket \tilde{\theta} \rightarrow \beta \rrbracket_{\Delta W}]q$ then, for $R: X_0 \leftrightarrow X_1$,

\[
\begin{align*}
\llbracket \tilde{\theta} \rrbracket (W \times X_0) & \xrightarrow{p[X_0]} \llbracket \beta \rrbracket (W \times X_0) \\
\llbracket \tilde{\theta} \rrbracket (\Delta W \times R) & \downarrow \\
\llbracket \tilde{\theta} \rrbracket (W \times X_1) & \xrightarrow{q[X_1]} \llbracket \beta \rrbracket (W \times X_1)
\end{align*}
\]

In particular, taking $R$ as a diagonal $\Delta_X$ and applying the induction hypothesis (both for $\tilde{\theta}$ and for $\beta$) gives that $p[X]a = q[X]a$ for all $X$ and $a \in \llbracket \tilde{\theta} \rrbracket X$, and so $p = q$. (We are using the fact that the identity property can be seen to hold for $\llbracket \theta \rrbracket$ whenever it holds for each element of the vector.)

A further related property, emphasized in [7], is that each $\llbracket \theta \rrbracket$ is functorial on isomorphisms. We say that a relation in $\text{rel}(\Sigma)$ (respectively, $\text{rel}(\text{Sets})$) is an isomorphism iff it is the graph of a bijection. (In a domain-theoretic model, we would consider continuous isomorphisms, i.e. continuous, order-reflecting bijections).

It will be well, for future reference, to have an explicit description of functional isomorphisms induced by bijections between store shapes (even though these isomorphisms could alternatively be read off from the semantics of types, using a relational isomorphism). If $f: W \rightarrow X$ is a bijection between store shapes then the isomorphism $f_\theta: \llbracket \theta \rrbracket W \rightarrow \llbracket \theta \rrbracket X$ is defined as follows.

\[
\begin{align*}
\mathcal{f}_{\text{comm}} & = f^{-1} \rightarrow f \\
\mathcal{f}_{\text{exp}[\theta]} & = f^{-1} \rightarrow \text{id}_{\llbracket \theta \rrbracket} \\
\mathcal{f}_{\text{var}[\theta]} & = (\text{id}_{\llbracket \theta \rrbracket} \rightarrow \mathcal{f}_{\text{comm}}) \times \mathcal{f}_{\text{exp}[\theta]} \\
\mathcal{f}_{\phi \rightarrow \beta} & = \lambda p Y. (f^{-1} \times Y)\phi ; p[Y] ; (f \times Y)\phi
\end{align*}
\]
Here we are using the action of exponentiation $\rightarrow$ and product $\times$ (in the category of sets) on morphisms, and id is an identity. In the last equation, the right-hand side denotes the function that takes $p \in [\theta \rightarrow \beta]W$ and a store shape $Y$ to the bottom of the following diagram

$$
\begin{array}{c}
[\theta](X \times Y) \\
(f^{-1} \times Y)_{\beta}
\end{array}
\xrightarrow{p_Y}
\begin{array}{c}
[\beta](X \times Y) \\
(f \times Y)_{\beta}
\end{array}
\xrightarrow{\lbrack \theta \rbrack(X \times Y) ~ \lbrack \beta \rbrack(X \times Y)}$$

where $f_{\beta}$ for vectors is defined in the obvious component-wise way.

**Lemma 2 (Isomorphism Functoriality)**

Each $[\theta]$ is functorial on isomorphisms. That is, for all isomorphisms $R:W \leftrightarrow X$ in $\text{rel}(\Sigma)$,

1. if $R$ is an isomorphism then so is the induced relation $[\theta]R$, and

2. if $R:X \leftrightarrow Y$ and $S:Y \leftrightarrow W$ are isomorphisms, then $[\theta]R \cdot [\theta]S = [\theta](R \cdot S)$ where semicolon is relational composition.

(Preservation of identities is the identity extension lemma.) Furthermore, if $f:W \rightarrow X$ is a bijection between store shapes and $R_f:W \leftrightarrow X$ is the relation with the same graph as $f$ then the relation $[\theta]R_f$ and the function $f_{\theta}$ have the same graph.

**Proof:** First, showing that $f_{\theta}$ is iso follows by a straightforward argument, where the function type case is much as in the proof of the identity extension lemma. Second, that $[\theta]R_f$ and the function $f_{\theta}$ have the same graph can be shown by induction on types, where the function-type case follows immediately from the induction hypothesis. It is then not difficult to show that $(\cdot)_{\theta}$ preserves identities and composites, when applied to bijections.

Of course, relational composition is not preserved for all relations.

In the following, much use will be made of the canonical unity and associativity isomorphisms between store shapes. (Here, $1$ is a singleton store shape.)

$$
\begin{align*}
\text{unl}: & W \times 1 \rightarrow W & \text{unr}: & W \rightarrow W \times 1 \\
\text{assl}: & W \times (X \times Y) \rightarrow (W \times X) \times Y & \text{assr}: & (W \times X) \times Y \rightarrow W \times (X \times Y).
\end{align*}
$$

These isomorphisms satisfy a special parametricity property.

**Lemma 3 (Canonical-Isomorphism Parametricity)**

If $R_i:X_i \leftrightarrow Y_i$ are relations between store shapes, for $i = 1, 2, 3$, then, for all types $\theta$,

$$
\begin{align*}
\text{unl} &:\lbrack \theta \rbrack(R_1 \times \Delta_1) \rightarrow [\theta]R_1 \text{ unl} & \text{unr} &:\lbrack \theta \rbrack R_1 \rightarrow [\theta] (R_1 \times \Delta_1) \text{ unr} \\
\text{assl} &:\lbrack \theta \rbrack(R_1 \times (R_2 \times R_3)) \rightarrow [\theta]((R_1 \times R_2) \times R_3) \text{ assl} & \text{assr} &:\lbrack \theta \rbrack(((R_1 \times R_2) \times R_3) \rightarrow [\theta]((R_1 \times (R_2 \times R_3)) \text{ assr}
\end{align*}
$$

**Proof:** A routine induction on $\theta$. 

Notice that the notation for these canonical isomorphisms does not make the domains and codomains explicit. Perhaps we could write, e.g., $\text{assl}_{X_i,X_i,X_i,\theta}$; however, no ambiguity will arise as the relevant information will always be clear from context.
3.2 Expansions

There is further structure in the semantics that derives from the conception of elements of $\Sigma$ as representing "shapes" of the run-time stack. Specifically, the expansion of store shapes caused by variable declarations is accompanied by mappings that convert semantic entities at a shape $W$ to any expanded shape $W \times X$.

If $W$ and $X$ are store shapes, for each type $\theta$ we define a function

$$\text{expand}_\theta(W, X) : [\theta]W \rightarrow [\theta](W \times X)$$

This goes by induction on types.

$$\text{expand}_{\text{comm}}(W, X) e \langle w, x \rangle = \langle e w, x \rangle$$

$$\text{expand}_{\text{exp}[\theta]}(W, X) e \langle w, x \rangle = e w$$

$$\text{expand}_{\text{var}[\theta]}(W, X) = (\text{id}_{\theta} \rightarrow \text{expand}_{\text{comm}}(W, X)) \times (\text{expand}_{\text{exp}[\theta]}(W, X))$$

$$\text{expand}_{\beta \rightarrow \beta}(W, X) p Y = \text{assr}_{\theta} ; p[X \times Y] ; \text{assl}_{\beta}$$

This treatment of $\text{expand}$ maps would surely benefit from a dose of category theory. For now we will push on and complete the concrete description of the model, leaving the tidying up of categorical matters to Sections 7–9.

There is a special uniformity property that the expansion functions satisfy. It states that expansions preserve relations on non-local states, and also produce meanings at expanded shapes that satisfy all relations on the local part of a store shape.

**Lemma 4 (Expansion Parametricity)**

If $R : W_0 \leftrightarrow W_1$ and $S : X_0 \leftrightarrow X_1$, then

$$\begin{align*}
\llbracket \theta \rrbracket W_0 & \xrightarrow{\text{expand}_\theta(W_0, X_0)} \llbracket \theta \rrbracket (W_0 \times X_0) \\
\llbracket \theta \rrbracket R & \xrightarrow{\text{assr}_{\theta}} \llbracket \theta \rrbracket (R \times S) \\
\llbracket \theta \rrbracket W_1 & \xrightarrow{\text{expand}_\theta(W_1, X_1)} \llbracket \theta \rrbracket (W_1 \times X_1)
\end{align*}$$

**Proof:** By induction on $\theta$. Base types are immediate. We will indicate the proof for the function type.

Suppose $p_0[\llbracket \theta \rightarrow \beta \rrbracket R]p_1$. For any $S : Y_0 \leftrightarrow Y_1$, the definition of $[\theta \rightarrow \beta] R$ implies

$$p_0[X_0 \times Y_0][\llbracket \theta \rrbracket ((R \times (S \times Q)) \rightarrow [\beta](R \times (S \times Q)))p_1[X_1 \times Y_1].$$

By the Canonical-Isomorphism Parametricity Lemma we get

$$(\text{assr} ; p_0[X_0 \times Y_0] ; \text{assl}) \llbracket \theta \rrbracket ((R \times S) \times Q) \rightarrow [\beta]((R \times S) \times Q))(\text{assr} ; p_1[X_1 \times Y_1]) ; \text{assl}$$

and, by the definition of $\text{expand}$, this is just what we wanted to show. ■

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### Table 1: Typing Rules

4 Valuations

Whereas the category-free semantics of types is quite simple, the semantic equations for terms will turn out to be comparatively complex. This is a presentation trade-off: the valuations in the categorical semantics given later are much simpler, but require a more sophisticated interpretation of types.

A type assignment \( \pi \) is a finite function from (an unspecified set of) identifiers to phrase types. Some typing rules are in Table 4. The rules are in a natural deduction format. The rules for abstraction and application are for the uncurried syntax of types. The pairing construct uses the “object-oriented” approach to variables. We write write \( \pi \vdash M : \theta \) to indicate that \( M : \theta \) is derivable from (undischarged) assumptions \( \pi \).

The example blocks in the Introduction can easily be desugared into this language. A block \( \text{begin} \; \delta \; x \; ; \; C \; \text{end} \) is rendered as \( \text{new}_\delta (\lambda x : \text{var}[\delta], C) \). We will arrange matters so \( \text{new} \) always assigns an initial value to the variable created. Of course, we could alternatively let the programmer supply this value, in which case the type of \( \text{new}_\delta \) would be

\[
(\text{exp}[\delta], (\text{var}[\delta] \to \text{comm}) \to \text{comm}.
\]

If \( \pi \) is a type assignment then the \( \pi \)-compatible environments, and relations between them, are as follows.

- for each store shape \( W \), \( [\pi]W = \prod_{x \in \text{dom}(\tau)} [\pi(x)]W \); and
\[ \lambda x: \theta. M \mid W u d, \tilde{d} = [M]W (u \mid x \mapsto d) \tilde{d} \]
\[ \text{deref} V \mid W u = \text{snd}([V]W u) \]
\[ V := E \mid W u w = \text{fst}([V]W u) ([E]W u w) \]
\[ \text{skip} \mid W u s = s \]
\[ (P, E) \mid W u s = \langle \lambda v. \lambda w. [P]W u (\lambda s. v) w, [E]W u \rangle \]
\[ [C_1; C_2]W u s = [C_2]W u ([C_1]W u s) \]
\[ \text{do}_s C \text{ result} E \mid W u s = [E]W u ([C]W u s) \]
\[ \text{if, } B \text{ then } M \text{ else } N \mid W u s = \begin{cases} [M]W u s, & \text{if } [B]W u s = \text{true} \\ [N]W u s, & \text{if } [B]W u s = \text{false} \end{cases} \]

Table 2: Valuations

- for each relation \( R: W_0 \leftrightarrow W_1 \) between store shapes,
  \[ u_0([\pi]R) u_1 \iff \forall x \in \text{dom}(\pi), u_0(x) [([\pi(x)]R) u_1(x)]. \]

The meaning function associated with a judgement \( \pi \vdash P : \tilde{\theta} \to \beta \) will be a family of functions \([P]_{\tilde{\theta} \to \beta} W: [\pi]W \to [\tilde{\theta}]W \to [\beta]W\) indexed by store shapes \( W \). In the case of base types \( \beta \), we will simply omit the \( \tilde{\theta} \) argument and have \([P]_{\pi \beta} W: [\pi]W \to [\beta]W\). (The functionality of these valuations derives from categorical considerations on the model.)

We begin with identifiers. If \( \pi \vdash x : \beta \) then the valuation is, as usual: \([x]W u = u(x)\). In the case of function types \( \pi \vdash x : \tilde{\theta} \to \beta \), given \( \tilde{d} \in [\tilde{\theta}]W \) we must produce \([x]W u \tilde{d} \in [\beta]W\).

We can apply the meaning of \( x \) at the store shape \( 1 \) to obtain a function
\[ u(x)[1]: [\theta](W \times 1) \to [\beta](W \times 1), \]
and then we can apply unity isomorphisms to get a function \([\theta](W) \to [\beta](W)\). So we define \([x]W u = \text{unl} : u(x)[1] \mid \text{unr} \).

Readers familiar with functor categories will notice that this valuation for identifiers is similar to what one obtains by uncurrying a projection \( A \times (B \Rightarrow C) \to (B \Rightarrow C) \), where \( B \Rightarrow C \) is the functor exponent. In general, all of the valuations in the category-free semantics are obtained by uncurrying maps in the more standard category-theoretic presentation.

Most of the valuations for the language are in Table 4. In each equation \( u \) is an environment in \([\pi]W\) for the appropriate \( \pi \) and a store shape \( W \) and \( \tilde{d} \in [\tilde{\theta}] \) is an appropriately typed vector of arguments. It is understood that this vector is omitted when the term in question is
of base type. In the equation for \texttt{if}, \( t \) is either \texttt{comm} or of the form \texttt{exp}[\delta]. The conditional extends to other types in the usual inductive fashion. The rules for abstraction and application are for the uncurried form of types.

We will not give denotations, or syntax rules, for ordinary arithmetic and logical operations. These can be defined by lifting a function \( f : [\delta_1] \times \cdots \times [\delta_n] \rightarrow [\delta] \) to an interpretation for a combinator of type \texttt{exp}[\delta_1] \times \cdots \times \texttt{exp}[\delta_n] \rightarrow \texttt{exp}[\delta] \) in the evident fashion.

The block expression \texttt{do} \cdots \texttt{result} \cdots warrants some explanation; \texttt{do C result} \( E \) returns the value of expression \( E \) in the state that results after executing \( C \). For example, in

\[
x := 2; y := (\texttt{do x := 1 result \texttt{deref} x})
\]

the final value of \( y \) is 1 whereas the final value of \( x \) is 2. Reynolds calls this "snapback semantics," because the state change caused by \( x := 1 \) is temporary: the state snaps back to its initial value on termination of the expression evaluation. There is a problem with snapback semantics: it violates what is often called the "single-threaded" nature of state in imperative languages [51]. Intuitively, if a state change occurs, the old state is no longer available, so there is no way to backtrack to an earlier state. We will discuss this issue further in the Conclusion.

We now turn our attention to the key cases of \texttt{new} and application.

For store shape \( W \), \( p \in [\texttt{var}[\delta] \rightarrow \texttt{comm}]W \) and state \( w \in W \),

\[
[p]W u p w = \text{fst}(p([\delta])(a, e)(w, \delta))
\]

where \( \delta \in [\delta] \) is a standard initial value of new variables of type \( \delta \), and \( \langle a, e \rangle \in [\texttt{var}](W \times [\delta]) \) is the new variable, defined as follows: \( e(w, x) = x \) and \( a(y)(w, x) = \langle w, y \rangle \). The "acceptor" \( a \) overwrites the \[\delta]\-valued component of the state. The intuition behind this definition is that procedure \( p \) is executed in an expanded store shape, where the additional \[\delta]\-valued component holds the value of the new variable. The argument \( \langle a, e \rangle \) provides the capability for updating and accessing this variable. The final value of the variable is discarded using the projection \texttt{fst}. This is as in [47, 33].

The semantics of \texttt{new} is where the parametricity constraints in the model come into play. Because of the definition of procedure types, a call to \( p \) at an expanded store shape \( W \times [\delta] \) is required to satisfy uniformity conditions induced by relations involving \[\delta\]. In the next section we will consider a number of examples showing these parametricity conditions at work.

Next, we consider application. Suppose that we are given \( \pi \vdash M : \theta, \Theta \rightarrow \beta \) and \( \pi \vdash N : \theta \). If \( \theta = \beta' \) is a primitive type then the semantics is simple, obtained by prepending the meaning of \( N \) onto a suitable vector.

\[
[p]W u \beta' = [\beta']W u (\langle N \rangle W u_1, \beta')
\]

It is clear that when \( \Theta \) is empty this is the obvious application.

The case when \( \theta \) is not a primitive type is more complex. If \( \theta = \tilde{\Theta} \rightarrow \beta' \) then we need to prepend an element of \([\tilde{\Theta} \rightarrow \beta']W \) onto a vector. Recall that a meaning of this type is a family of functions indexed by store shapes: we need to obtain such a family from the meaning of \( N \).

For a fixed environment \( u \in [\pi]W \), define \( g \) as follows; for all \( X \),

\[
g[X] = \langle N \rangle (W \times X)(\text{expand}_u(W, X)u)
\]

where expansion maps are extended to type assignments pointwise:
\[
\text{expand}_* (W, X)(u)(x \in \text{dom} \pi) = \text{expand}_{\pi(x)} u(x).
\]

Notice that \(g[X]: \tilde{\sigma}(W \times X) \to \tilde{\beta}(W \times X)\), so \(g\) is certainly of the right form to be in \(\tilde{\sigma} \to \tilde{\beta}\)\(W\). It will be shown to satisfy the necessary parametricity constraints in the course of proving the Abstraction Theorem below. The semantics of application is

\[
\llbracket MN\rrbracket W u \bar{d} = \llbracket M\rrbracket W u g, \bar{d}
\]

The reader familiar with semantics in functor categories will notice that expansions come into this uncurried style of presentation in the case of application, whereas they appear when treating \(\lambda\)-abstraction when the semantics is presented in a more conventional curried form.

**Theorem 5 (Abstraction)**

Suppose \(\pi \vdash P : \tilde{\sigma} \to \tilde{\beta}\) and \(R: W_0 \leftrightarrow W_1\) is a relation between store shapes; if \(u_0 \llbracket [\pi] R \rrbracket u_1\) and \(\bar{d}_0 [\llbracket [\sigma] R \rrbracket \bar{d}_1\) then

\[
\llbracket P\rrbracket W_0 u_0 \bar{d}_0 \llbracket [\beta] R \rrbracket \llbracket P\rrbracket W_1 u_1 \bar{d}_1
\]

(This statement applies to terms of primitive type by omitting various vectors.)

**Proof:** The Abstraction Theorem and the well-definedness of \([P]\) are proven simultaneously by structural induction on \(P\). Well-definedness is immediate in all cases except application (which is the only case where the simultaneity is used in a non-trivial way).

For the well-definedness of application, suppose \(\pi \vdash M : \theta, \tilde{\sigma} \to \tilde{\beta}\) and \(\pi \vdash N : \theta\). If \(\theta = \beta'\) is a primitive type then the result is immediate, so suppose \(\theta = \tilde{\sigma} \to \tilde{\beta}'\). Well-definedness will be assured if we can show that the family of functions

\[
g[-]: \tilde{\sigma}(W \times -) \to \tilde{\beta} (W \times -)
\]

satisfies the parametricity condition for \(\tilde{\sigma} \to \tilde{\beta}\)\(W\). For \(S: X_0 \leftrightarrow X_1\) and \(u \in \llbracket [\pi] W \rrbracket\) define \(u_i = \text{expand}_*(W, X_i) u\). By the Identity Extension Lemma and the Expansion Parametricity Lemma, \(u_0 \llbracket [\pi] (\Delta W \times S) \rrbracket u_1\). (The evident version of the expansion lemma for type assignments is a corollary of the one for types.) By the Abstraction Theorem for \(N\) (induction hypothesis),

\[
\llbracket N\rrbracket (W \times X_0) u_0 \llbracket [\tilde{\sigma}] (\Delta W \times S) \rrbracket \llbracket [\beta'] (\Delta W \times S) \rrbracket \llbracket N\rrbracket (W \times X_1) u_1
\]

and so

\[
g[X_0] \llbracket [\tilde{\sigma}] (\Delta W \times S) \rightarrow [\beta'] (\Delta W \times S) \rrbracket g[X_1].
\]

This shows that \(g \in \tilde{\sigma}(\tilde{\sigma} \to \tilde{\beta}) W\), as desired.

For the Abstraction Theorem, we will consider application and \texttt{new}; all other cases are routine.

For application we have \(\pi \vdash M : \theta, \tilde{\sigma} \to \tilde{\beta}\) and \(\pi \vdash N : \theta\). Suppose \(u_0 \llbracket [\pi] R \rrbracket u_1\) and \(\bar{d}_0 [\llbracket [\sigma] R \rrbracket \bar{d}_1\). If \(\theta = \beta'\) is primitive then the Abstraction Theorem for \(N\) (induction hypothesis) guarantees that \(\llbracket [N] W_0 u_0 [\llbracket [\beta'] R \rrbracket [N] W_1 u_1\) and then the Abstraction Theorem for \(M\) implies that

\[
\llbracket M\rrbracket W_0 u_0 ([N] W_0 u_0), \bar{d}_0 [\llbracket [\beta] R \rrbracket [M] W_1 u_1 ([N] W_1 u_1), \bar{d}_1.
\]
In the case that \( \theta = \tilde{\theta} \rightarrow \beta' \) we reason in the same manner, but use \( g_0[[\tilde{\theta} \rightarrow \beta'] R] g_1 \), where \( g_i \) is the meaning determined by the environment \( u_i \), as in the definition of application. This last property follows from the Abstraction Theorem for \( N \), with a proof similar to the well-definedness of \( g \) above using \( R \) in place of \( \Delta_w \).

For \textit{new}, suppose \( p_0[[\text{var}[\delta] \rightarrow \text{comm}] R] p_1 \) and \( w_0[R] w_1 \). We must show that

\[
\text{fst}(p_0[[\delta]] \langle a_0, e_0 \rangle \langle w_0, \bar{w} \rangle) \quad [R] \quad \text{fst}(p_1[[\delta]] \langle a_1, e_1 \rangle \langle w_1, \bar{w} \rangle).
\]

The key property is

\[
\langle a_0, e_0 \rangle [[\text{var}[\delta]] (R \times \Delta_\delta)] \langle a_1, e_1 \rangle
\]

for the new variables \( \langle a_0, e_0 \rangle \in [[\text{var}[\delta]] (W_0 \times \delta) \) and \( \langle a_1, e_1 \rangle \in [[\text{var}[\delta]] (W_1 \times \delta) \). This is straightforward to verify. The assumption that \( p_0 \) and \( p_1 \) are related then implies

\[
p_0[[\delta]] \langle a_0, e_0 \rangle \langle w_0, v \rangle [R \times \Delta_\delta] p_1[[\delta]] \langle a_1, e_1 \rangle \langle w_1, v \rangle
\]

for any \( v \in \delta \), and this ensures that the first components of the \( p_i[[\delta]] \langle a_i, e_i \rangle \langle w_i, v \rangle \) are \( R \)-related.

\section{5 Examples of Reasoning}

In each of the examples that follow, an unknown non-local procedure is passed a limited capability for accessing a local variable, in much the same way that an abstract type gives its "clients" a limited capability for accessing its representation. The reasoning method employed involves choosing a relation that is satisfied by different arguments to the procedure, and then applying the parametricity property to infer a relational property that pairs of procedure calls must satisfy.

For the sake of readability, we continue to use sugared notation for code in the examples. The desugarings into the language of the previous sections should be clear.

We begin by describing a class of relations that can be used in several examples. Suppose \( W \) is any store shape and \( E \subseteq \mathbb{Z} \), where, as before, \( \mathbb{Z} \) is the set of integers; we can then define \( R_E: W \longleftarrow W \times \mathbb{Z} \) by

\[
w[R_E] \langle w', z \rangle \iff w = w' \text{ and } z \in E.
\]

Consider any \( c \in [[\text{comm}]] (W \times \mathbb{Z}) \) such that

\[
\text{skip} [[\text{comm}] R_E] c,
\]

where \( \text{skip} \in [[\text{comm}]] W \) is defined by \( \text{skip}(w) = w \). Then, if \( p \in [[\text{comm} \rightarrow \text{comm}]] W \), parametricity implies that

\[
p^*(\text{skip}) [[\text{comm}] R_E] p[Z](c)
\]

where \( p^* = \, \text{unl} ; p[1] ; \text{ unr} : [[\text{comm}]] W \rightarrow [[\text{comm}]] W \). Hence, \( p^*(\text{skip}) \) is the semantics of an isolated procedure call \( P(\text{skip}) \). We can use this condition whenever we have a command \( c \).
that does not change the values of non-local variables and preserves property $E$ of the local variable.

For example, consider the relation $R_Z$; i.e.,

$$w[R_Z](w', z) \iff w = w'.$$

Intuitively, entities will be $R_Z$-related if they "work the same way" on the $W$ part of the stack. This is a property of $z := z + 1$ and skip; more precisely, if we define $inc \in [[\text{comm}]](W \times Z)$ by

$$inc(w, z) = \langle w, z + 1 \rangle,$$

then

$$\text{skip}[[\text{comm}]R_Z]inc.$$

Then we can use the property $(\ast)$ to conclude

$$p^\ast(\text{skip})w([R_Z]_1)p[Z](inc)(w, z).$$

This means that the first component of $p[Z](inc)(w, z)$ is equal to $p^\ast(\text{skip})w$. Clearly, then, the semantics of variable declarations ensures the first equivalence considered in the Introduction:

$$\text{begin}
\begin{array}{l}
\text{integer } z; \\
\text{procedure } inc; z := z + 1; \\
\text{P}(inc)
\end{array}
\text{end}$$

It is important here that $w = w'$ when $w[R_Z](w', z)$: the parametricity property always acts as the identity relation on non-local variables. This is where the identity extension lemma and the use of identities in the parametricity constraint on procedure types come into play.

We would like to emphasize that the reasoning method in this example is simply an instance of reasoning about polymorphic functions using Reynolds parametricity ([48]; see also [59] for numerous examples of this form of reasoning). The equivalence reduces to the following property

$$\text{fst}(p[1]\langle\lambda x. x\rangle) = \text{fst}(p[Z]\langle\lambda y. \langle\text{fst } y, (\text{snd } y) + 1 \rangle\rangle)$$

for a polymorphic function $p: \forall \gamma. (\alpha \times \gamma \rightarrow \alpha \times \gamma) \rightarrow (\alpha \times \gamma \rightarrow \alpha \times \gamma)$. This is what we mean when we say that reasoning about local variables often amounts to proving properties of polymorphic functions. Of course, it is fairly significant that the polymorphism that we are concerned with is predicative in nature; but the point remains that the reasoning method we employ is exactly as in [48, 59]. These methods will be seen below to lead to remarkably straightforward validations of previously troublesome equivalences.

Before continuing, it is worth pausing to explain why typical counterexamples to this equivalence, which exist in previous models, are not present here. Let $W = \{\text{true}, \text{false}\}$. One counterexample is essentially a family of functions

$$p[X]: [[\text{comm}]](W \times X) \longrightarrow [[\text{comm}]](W \times X)$$
such that

\[ p[X](c)(b,x) = \begin{cases} 
  \langle b,x \rangle, & \text{if } c(b,x) \neq (b,x) \\
  b, x, & \text{otherwise}
\end{cases} \]

Such a \( p \) would break the equivalence, because the left-hand block would negate the state (which consists of a single boolean), whereas \( P(\text{skip}) \) would leave the state unchanged. However, this \( p \) fails to satisfy the parametricity condition, for though \( \text{skip}[[\text{comm}]R_Z]\text{inc} \) and \( w[R](w,z) \), it is not the case that

\[ p^*(\text{skip})(b) [R_Z] p[Z](\text{inc})(b,z), \]

as \( p^*(\text{skip})b \) is \( b \), while \( p[Z](\text{inc})(w,z) \) is \( \langle \neg b,x \rangle \). The equality test on states is the culprit in the definition of \( p \): any two states \( \langle w,z \rangle \) and \( \langle w,z' \rangle \) are “indistinguishable” from the point of view of the second domain of the relation \( R_Z \), so branching on the equality test violates parametricity.

Our second example demonstrates that the invariant-preserving properties of the models described in [24, 30] are encompassed by parametricity. If \( Z^0 \) is the set of nonnegative integers, we again get \( \text{skip}[[\text{comm}]R_{Z^0}]\text{inc} \). The property \( (*) \) now ensures that \( z \) is non-negative when \( p[Z](\text{inc})(w,0) = (w',z) \). This can be used to verify that the value of local variable \( z \) is still nonnegative on termination of the procedure call in

\begin{verbatim}
  begin
  integer z;
  z := 0;
  P(z := z + 1);
  ...
  end
\end{verbatim}

Our last example using relations of the form \( R_E \) is

\begin{verbatim}
  begin
  integer z;
  z := 0; \equiv P(0)
  P(z)
  end
\end{verbatim}

where \( P: \text{exp}[\text{int}] \rightarrow \text{comm} \); we have left the de-referencing coercion (\textit{deref}) from \textit{var}[\text{int}] to \textit{exp}[\text{int}] implicit in the argument of the call. The intuition here is that the value of \( z \) will be 0 each time it is used during execution of the call \( P(z) \), because \( P \) cannot write to \( z \). Therefore, this should be equivalent to simply supplying 0 as an argument instead of \( z \).

To validate this we can use \( R_{(0)} \). The denotation of 0 is the constantly 0 function in \( [\text{exp}](W \times Z) \), and the denotation of \( z \), as an expression, is the projection \( W \times Z \rightarrow Z \). These denotations are then related by \( [\text{exp}]R_{(0)} \); i.e.,

\[
\begin{array}{ccc}
W & \xrightarrow{0} & Z \\
\downarrow R_{(0)} & \quad & \Delta Z \\
W \times Z & \xrightarrow{z} & Z
\end{array}
\]
because if argument states are related, the $Z$-valued component is always 0. We can then use
the parametricity of $P$, as in the other examples, to conclude that (the denotations of) the
calls $P(0)$ and $P(z)$ are $[\text{comm}]R_{[0]}$-related, and the equivalence follows from the valuation
for variable declarations.

Next we consider a relation that does not fit into the $R_E$ pattern: the relation $\Delta_W \times R$, where
$R: Z \leftrightarrow Z$ is defined by

$$z_0[R]z_1 \iff -z_1 = z_0 \geq 0.$$  

This can be used to validate the equivalence between blocks that use non-negative and non-
positive implementations of a counter in exactly the manner discussed in the Introduction.

The representations of the procedures $\text{inc}$ and $\text{val}$ are directly related by $\Delta_W \times R$, and we can
use the parametricity property of procedures to conclude that the calls to non-local procedure
$P$ are related. This implies the desired equivalence because the semantics of $\text{new}$ disposes of
the $Z$-valued component of $W \times Z$ on termination, and we are left with $\Delta_W$-related results.

We should mention that this last equivalence is in fact valid in the models of [33, 57]. These
models can typically handle representation independence when the different representations
being considered are isomorphic. Our final example shows how non-isomorphic representations
can be dealt with.

The example involves a simple abstract “switch.” A switch will have two associated
operations.

$flick$: turns the switch on; and

$on$: a predicate that tests whether the switch has been flicked on.

The switch is initially off, but remains on after it has been flicked for the first time.

One representation of the switch will be the evident one using a boolean variable. In the other,
0 will correspond to the switch being off, and the on position will be represented by
any positive integer. These representations are given in the following two blocks, where $P$ is
of type $(\text{comm}, \text{exp[bool]}) \rightarrow \text{comm}$.

```
begin
  boolean z;
  procedure flick; z := true;
  boolean procedure on; on := z;
  z := false;
  P(flick, on)
end
```

```
begin
  integer z;
  procedure flick; z := z + 1;
  boolean procedure on; on := z \geq 1;
  z := 0;
  P(flick, on)
end
```

A typical counterexample, which exists (in one form or another) in the models of [33, 24, 31], is $p$ such that

$$p[X]\langle e, e \rangle \langle b, x \rangle = \begin{cases} \langle -b, z \rangle, & \text{if } c(c(b, z)) = c(b, z) \\ \langle b, z \rangle, & \text{otherwise} \end{cases}$$

The equality test on states is once again the culprit.

This equivalence can be validated in our semantics using a relation of the form $\Delta_W \times R$, where
$R: \text{[bool]} \leftrightarrow \text{[int]}$ is the least relation such that

$$false[R]0 \land (n \geq 1 \Rightarrow true[R]n).$$

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6 Algebraic Aspects of First-Order Types

A standard test for the parametricity of models of polymorphism involves connections be­
tween free algebras and the denotations of certain lower-order polymorphic types [48]. For
example, in a model that is “sufficiently parametric,” the type \( \forall \gamma. (\gamma \to \gamma) \to (\gamma \to \gamma) \) of
Church numerals will (in the absence of recursion) in fact denote a natural numbers object,
and the type \( \forall \gamma. (\alpha \times \gamma \to \gamma) \times \gamma \to \gamma \) will be isomorphic to the type \( \text{list}[\alpha] \) of finite lists
over \( \alpha \). These representations supply a very clear picture of low-order polymorphic types, and
are an indication of the constraining effect of the parametricity conditions under considera­
tion. Our purpose in this section is to describe how our parametric semantics yields similar
representations of first-order Algol types.

To begin, we consider \( \text{comm} \to \text{comm} \). We can use an argument of Plotkin [40] to
precisely characterize the elements in this set. If \( p \in \text{comm} \to \text{comm} \), then there is a
number \( n \) such that \( p[N](\text{id}_{\text{\{\}} x \text{succ}})(*, 0) = (*, n) \), where \( N \) is the set of natural numbers
and \( \text{succ} \) is the successor function. Then for any \( X \), \( c : X \to X \) and \( x \in X \), we can set up a
relation \( R : N \leftrightarrow X \) where \( 0[R]x \) and \( m[R]x' \Rightarrow m + 1[R]c(x') \). The functions \( \text{succ} \) and \( c \) are
then related by \( R \to R \) and we can use parametricity to conclude that \( p[N](\text{id}_{\text{\{\}} x \text{succ}})(*, 0) \)
and \( p[X](\text{id}_{\text{\{\}} x) (*, x) \) are \( R \)-related and, in particular, the latter is \( (*, c^n(x)) \), where \( c^0 = \text{skip} \) and \( c^{n+1} = c \cdot c^n \). Thus, \( p \) is the \( n \)-th Church numeral.

In an Algol-like language, the \( n \)-th Church numeral is defined by \( \lambda c : \text{comm}. c^n \). From this
we can immediately see two interesting facts. First, every element of \( \text{comm} \to \text{comm} \) is
definable by a closed term. Second, up to semantic equivalence, the local-variable declarator \( \text{new} \) does not figure into closed terms of this type at all, for any closed term of this type will
be equivalent to one that doesn’t use \( \text{new} \). One has to go up to closed terms of second-order
type, or to open terms of first-order, for \( \text{new} \) to make a difference.

What we have done here is to follow the analogy between type variables and store shapes.
\( \text{comm} \to \text{comm} \) corresponds to \( \forall \gamma. (1 \times \gamma \to 1 \times \gamma) \to (1 \times \gamma \to 1 \times \gamma) \), and, as \( 1 \times \gamma \cong \gamma \),
this should in turn be the Church numerals. The reader familiar with [48] will then be able to
see how similar representations can be obtained for other first-order Algol types. We collect
a few examples into the following proposition.

**Proposition 6 (Reynolds)**

We have the following isomorphisms, where \( \alpha \) is a store shape.

\[
\begin{align*}
[\text{exp}[\delta] \to \text{exp}[\delta']][\alpha] & \cong ((\alpha \to [\delta]) \to (\alpha \to [\delta'])) \\
[\text{exp}[\delta] \to \text{comm}][\alpha] & \cong ((\alpha \to [\delta]) \to (\alpha \to \alpha)) \\
[\text{comm} \to \text{exp}[\delta]][\alpha] & \cong ((\alpha \times \text{list}[\alpha] \to \alpha) \to (\alpha \to [\delta])) \\
[\text{comm} \to \text{comm}][\alpha] & \cong ((\alpha \times \text{list}[\alpha] \to \alpha) \to (\alpha \to \alpha \times \text{list}[\alpha]))
\end{align*}
\]

**Proof:** These isomorphisms are based on observations in [48]. We will outline the proof of the
last isomorphism to indicate that these arguments do go through for our semantics of Algol
types.

Any \( c : \alpha \times Z \to \alpha \times Z \), for some store shape \( Z \), can be decomposed into two functions
\( c_1 : \alpha \times Z \to \alpha \) and \( c_2 : \alpha \times Z \to Z \). For a fixed initial state \( \langle s, z \rangle \in \alpha \times Z \), let \( R : Z \leftrightarrow \text{list}[\alpha] \)
be the smallest relation such that

\[
z[R] \epsilon \quad z'[R] \ell \Rightarrow c_2\langle a, z'\rangle[R]\text{cons}(a, \ell)
\]
where $\epsilon$ is the empty list. One can then define a suitable $c^*_1$ such that

$$c^*_1[\Delta_\alpha \times R \to \Delta_\alpha]c^*_1$$

and we have

$$\{c_1, c_2\}[[\text{comm}]\Delta_\alpha \times R]_{c^*_1, \text{cons}}$$

where here we are using $\{f, g\} : A \to B \times C$ to denote the tupling function obtained from $f : A \to B$ and $g : A \to C$. Then if $p \in [[\text{comm} \to \text{comm}]]\alpha$ we get that

$$p[Z]c(s, z)\Delta_\alpha \times R]p[\text{list}[\alpha]]\{c^*_1, \text{cons}\}(s, \epsilon),$$

and so $p$ is completely determined by the action of the function $p[\text{list}[\alpha]]$. Furthermore, the arguments to this function can be taken to be of the form $\{f, \text{cons}\}$ and $(s, \epsilon)$ so, as $\text{cons}$ and $\epsilon$ are fixed, this is determined by a function of type $(\alpha \times \text{list}[\alpha] \to \alpha) \to (\alpha \to \alpha \times \text{list}[\alpha])$. Conversely, it is easy, using this $R$, to see how any function of this type determines an element of $[[\text{comm} \to \text{comm}]]\alpha$.

Notice that function types with $\text{exp}[\delta]$ in a contravariant position are represented in a pointwise fashion. A meaning at such a type can be applied at a “later stage,” after local variables have been added to the stack, but such a function is completely determined by its behaviour at the “present stage.” The reason is that expressions may read from, but not write to, local variables. If we pass an argument $\epsilon \in [[\text{exp}[\delta]](\alpha \times \gamma)$ and evaluate the resulting function call in state $(s, n)$, then parametricity can be used to show that this is equivalent to passing the evident corresponding expression $\epsilon' \in [[\text{exp}[\delta]]\alpha \times \{n\}$. The pointwise exponentiation arises because $\alpha \times \{n\} \cong \alpha$. (This principle was at work in the example from the previous section involving $P(0)$ and $P(z)$). Of course, not all elements of these types will be definable; for example, definability of all elements of $\text{exp}[\text{int}] \to \text{exp}[\text{int}]$ is not possible for computability reasons.

For the types with $\text{comm}$ in a contravariant position, changes to a local variable by a command argument are mirrored by $\text{cons}$: a list of $\alpha$’s records non-local states when a command argument is executed. The representation of $\text{comm} \to \text{exp}[\delta]$ illustrates the non-single-threaded nature of the semantics. In a semantics that captured single-threading properly we expect that the occurrences of $\text{list}[\alpha]$ would disappear, because single-threading should mandate that commands cannot be executed within expressions.

These representations are limited to first-order types: we do not know of characterizations of level-two types such as, for example, $(\text{comm} \to \text{comm}) \to \text{comm}$. A similar phenomenon occurs in models of polymorphism: much is known about level-two polymorphic types, but considerably less for level three. (Here our understanding breaks down at level two because these types correspond semantically to level-three functional types.)

The situation in the presence of recursion is more complex due to lifting, and we do not have a clear general picture, given by a clean scheme like the one in [48], of the denotations of all first-order types in the presence of recursion. Characterizations of certain specific types have been obtained, however; we illustrate with $[[\text{comm} \to \text{comm}]]1$.

Let $\text{Vnat}$ be the vertical natural numbers, i.e., the natural numbers with the usual “less than” order, and with an extra top element $\infty$. $\text{Vnat}^{op}$ is the vertical naturals with the ordering reversed. Then

$$[[\text{comm} \to \text{comm}]]1 \cong N_\bot \otimes \text{Vnat}^{op}$$

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where $\otimes$ is the smash product.

An outline of the proof of this isomorphism is as follows. Using the isomorphism $1 \times \alpha \cong \alpha$, a meaning in $[\text{comm} \rightarrow \text{comm}]1$ will be a family of continuous functions

$$p[\alpha] : (\alpha \rightarrow \alpha_\bot) \rightarrow (\alpha \rightarrow \alpha_\bot)$$

satisfying the parametricity condition. If $p[N]\text{succ}\ 0 = \bot$ then $p$ corresponds to $(\bot, \infty)$. If $p[N]\text{succ}\ 0 = n$ then there will be a smallest $m$ such that $p[N](\text{succ}[n + m])\ 0 = n$, where $(\text{succ}[k])\ a = a + 1$ if $a < k$ and $\bot$ otherwise. In this case $p$ corresponds to $(n, m)$. The desired isomorphism can then be shown using parametricity with an argument similar to the one used by Plotkin for the Church numerals: we define an appropriate relation that relates an argument in $\alpha \rightarrow \alpha_\bot$ to a $\text{succ}[k]$.

As before, every element of this domain can be defined by a closed term, with the appropriate boolean tests and a term $\text{diverge} : \text{comm}$ that denotes the constantly-$\bot$ function. Specifically, $(\bot, \infty)$ is defined by $\text{diverge}$, and $(n, m)$ is defined by

$$\lambda c : \text{comm}. \text{if} (\text{do } c^{n+m} \text{ result } 1) = 1 \text{ then } c^n \text{ else skip}$$

The test $(\text{do } c^{n+m} \text{ result } 1) = 1$ will converge, and return true, iff $c^{n+m}$ converges. The $\text{skip}$ branch never gets executed.

It is now possible to appreciate the role of $\text{Vnat}^{op}$. It concerns “lookahead,” in the sense that we look to see if $n + m$ executions of $c$ will converge and, if so, we execute $c n$ times. This illustrates how a semantics that properly captures single threading could perhaps lead to simpler representations. For example, the closed terms of type $\text{comm} \rightarrow \text{comm}$ definable without $\text{do} – \text{result} –$ are, semantically, in correspondence with $N_1$, which is considerably simpler than $N_1 \otimes \text{Vnat}^{op}$.

## 7 Relations and Reflexive Graphs

The category-free presentation, though quite elementary, is also rather ad hoc in some respects. In the next few sections we will endeavour to place the model into a categorical context, providing some justification for the definitions.

A first attempt would be to say that the model lives in a category of “relators” ([27, 21, 1]). The objects map store shapes and relations between them to sets and relations between them in a way that preserves identity relations, and the morphisms are families of functions, indexed by store shapes, satisfying a parametricity constraint. While it is true that each type in our model determines a relator, the relator viewpoint is not quite satisfactory. The appropriate notion of exponentiation for relators is pointwise: $(A \rightarrow B)(X) = A(X) \rightarrow B(X)$ for $X$ a store shape or relation. A better categorical explanation of the model would connect our interpretation of procedure types with exponentiation, and our interpretation is not pointwise.

This is the point at which we must bring out the functor-category structure, which shows up in the category-free presentation in the use of expansion functions. It will be seen that each type determines a functor from the category of store shapes from [33] to the category of sets. The interpretation of procedure types then has some of the flavour of a functor-category exponential, but with additional parametricity constraints. A suitable category will be obtained by considering both the relator and functor aspects of types, along with naturality and parametricity conditions on morphisms.
The reader might have noticed that naturality properties were never used in proving any of our results in previous sections, or in reasoning about example equivalences. The place where naturality does come in is in trying to prove the validity of the laws of the typed \( \lambda \)-calculus. It would have to be accounted for if we were to validate these laws directly in the category-free semantics; in the categorical semantics it will be crucial to get a Cartesian closed category.

In the following, we will need functor-like maps that preserve a certain kind of relational structure. There is a fundamental difficulty, however. We do not want to insist on relations being composable, and so the structure that must be preserved is not really “categorical.” One reason for not requiring composability is that, as is well known, composition is not preserved by logical relations at higher types. Another is that we want to be able to generalize to \( n \)-ary relations for \( n > 2 \), and then there is no evident notion of composition.

We propose that the appropriate way to describe the relational structure that is needed is to use the notion of a reflexive graph. A reflexive graph is conventionally a set of vertices with (oriented) edges between them; furthermore, for any vertex \( v \), there is a distinguished edge from \( v \) to itself, the identity on \( v \). Notice that a reflexive graph is more structured than a set (because there are edges as well as vertices), but less structured than most categories (because edges need not be composable).

We will actually consider a generalization, familiar to category theorists, where categories of vertices and edges are allowed [3, 17, 14]; the conventional notion of reflexive graph becomes the special case in which the vertex and edge categories are small and discrete. In some examples, the edge objects will be relations over pairs of vertex objects, and the edge morphisms will be relation-preserving pairs of vertex morphisms; however, in general, edges are not required to be any of the usual categorical forms of relation [21, 27].

Here is a precise definition: a reflexive graph \( G \) consists of two categories, \( G_v \) (vertices) and \( G_e \) (edges), and three functors between them as follows:

\[
\begin{array}{ccc}
G_v & \xrightarrow{G_i} & G_e \\
\downarrow{G_{s_i}} & & \downarrow{G_{t_i}} \\
G_v & & G_e
\end{array}
\]

such that \( G_i ; G_{s_i} = 1_{G_e} \) for \( i = 0, 1 \), where \( ; \) denotes composition in diagrammatic order and \( 1_{G_e} \) is the identity functor on \( G_e \). Intuitively, \( G_{s_i} \) specifies the \( i \)'th domain for each edge and edge morphism, and \( G_{t_i} \) specifies the identity edge for each vertex and vertex morphism.

An equivalent and more elegant presentation is as follows: a reflexive graph is a functor \( G : G \to \text{CAT} \), where \( \text{CAT} \) is the meta-category of all categories and functors between them [22], and \( G \) is the two-object category whose (non-identity) morphisms are as follows:

\[
\begin{array}{ccc}
v & \xrightarrow{I} & e \\
\downarrow{\delta_0} & & \downarrow{\delta_1} \\
\end{array}
\]

with \( I ; \delta_i = \text{id}_v \) for \( i = 0, 1 \), where \( \text{id}_v \) is the identity morphism on \( v \). (More generally, reflexive graphs with \( n \)-ary edges would be generated by the two-object category having non-identity morphisms \( I : v \to e \) and \( \delta_i : e \to v \) for \( i = 0, 1, \ldots, n - 1 \), with a similar commutativity requirement.)

As our first example, we define a reflexive graph \( S \) (sets) as follows.

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• The “vertex” category, \( S_v \), is the usual category of sets and functions.

• The “edge” category, \( S_e \), has binary relations on sets as objects and relation-preserving pairs of functions as morphisms; i.e., a morphism with domain \( R: W_0 \leftrightarrow W_1 \) and co-domain \( S: X_0 \leftrightarrow X_1 \) is a quadruple \( (R, f_0, f_1, S) \) such that \( f_0[R \rightarrow S]f_1 \). We will use the relational-parametricity diagram \( R \downarrow \downarrow S \) to depict such a morphism. The composite of \( \begin{array}{c}
W_0 \xrightarrow{f_0} X_0 \\
W_1 \xrightarrow{f_1} X_1
\end{array} \) and \( \begin{array}{c}
X_0 \xrightarrow{g_0} Y_0 \\
X_1 \xrightarrow{g_1} Y_1
\end{array} \) is then defined as \( \begin{array}{c}
W_0 \xrightarrow{f_0; g_0} Y_0 \\
W_1 \xrightarrow{f_1; g_1} Y_1
\end{array} \), and the identity morphism on a relation \( R: W_0 \leftrightarrow W_1 \) is \( \begin{array}{c}
R \downarrow \downarrow R.
\end{array} \)

• Functors \( S_i: S_e \rightarrow S_v \) for \( i = 0, 1 \) are defined by \( S_i(R: W_0 \leftrightarrow W_1) = W_i \) and

\[
S_i \left( \begin{array}{c}
W_0 \xrightarrow{f_0} X_0 \\
W_1 \xrightarrow{f_1} X_1
\end{array} \right) = f_i.
\]

• Functor \( S_0: S_v \rightarrow S_v \) is such that \( S_0(W) = \Delta_W \) and \( S_0(f: W \rightarrow X) = \Delta_W \rightarrow \Delta_X \)

Category \( S_v \) is the category of relations over sets presented in [21]. Furthermore, the \( S_i \) are similar to the forgetful functor \( U \) used there in a categorical treatment of the (first-order) “abstraction theorem,” and \( S_f \) is similar to the functor \( J \) used there in a categorical treatment of the “identity extension lemma.” Hence, some of the key entities introduced in [21] are incorporated in the reflexive graph \( S \).

As our second example, we define a reflexive graph \( D \) (domains) as follows.

• \( D_v \) is the category of directed-complete partially-ordered sets and continuous functions.

• \( D_v \) has complete binary relations as objects, and relation-preserving pairs of continuous functions as morphisms. Composites and identities are evident.

• The functors \( D_i: D_v \rightarrow D_v \) for \( i = 0, 1 \) and \( D_f: D_v \rightarrow D_v \) are defined exactly as for \( S \).

Finally, we define a reflexive graph \( W \) (worlds) having the small category \( \Sigma \) of “state shapes” described in [33] as its vertex category \( \Sigma_v \). The category \( \Sigma \) is as follows.

• The objects are (certain) sets, including desired data types, such as \( \{true, false\} \) and \( \{-2, -1, 0, 1, 2, \ldots\} \), and all finite (set) products of these.
• The morphisms from \( W \) to \( X \) are all pairs \( \phi, \rho \) such that
  
  - \( \phi \) is a function from \( X \) to \( W \);
  - \( \rho \) is a function from \( W \times X \) to \( X \), where the \( \times \) here (and throughout this example) is the set-theoretic Cartesian product;
  - for all \( x \in X \),
    \[
    \rho(\phi(x), x) = x ;
    \]
  - for all \( x \in X \) and \( w \in W \),
    \[
    \phi(\rho(w, x)) = w ;
    \]
  - for all \( x \in X \) and \( w, w' \in W \),
    \[
    \rho(w, \rho(w', x)) = \rho(w, x) .
    \]

  For example, there is an "expansion" morphism \((\phi, \rho): W \rightarrow X\) such that \( X = W \times Y \) for some data type \( Y \) with \( \phi(w, y) = w \) and \( \rho(\bar{w}, \langle w, y \rangle) = \langle \bar{w}, y \rangle \); i.e., \( \phi \) "projects" a large stack into the small stack it contains, and \( \rho \) "replaces" the small stack contained in a large stack by a new small stack, leaving unchanged local variables on the large stack. In fact, Oles shows that any \((\phi, \rho): W \rightarrow X\) induces a set isomorphism \( X \cong W \times Y \) for some non-empty set \( Y \); that is, up to isomorphism, every morphism is an expansion.

• The composite of morphisms \((\phi, \rho): W \rightarrow X\) and \((\phi', \rho'): X \rightarrow Y\) is \((\phi'', \rho''): W \rightarrow Y\) such that
  
  \[
  \phi''(w, y) = \phi' \rho(w, \phi(y)) ,
  \]
  
  \[
  \rho''(w, y) = \rho' \rho(w, \phi(y)) .
  \]

• The identity morphism on \( W \) is \((\phi, \rho)\) such that \( \phi(w) = w \) and \( \rho(w, w') = w \).

A category \( \mathcal{W}_e \) of relations over \( \Sigma \) can be defined as follows.

• The objects are relations \( R: W \leftrightarrow X \), where \( W \) and \( X \) are \( \Sigma \)-objects.

• A morphism with domain \( R: W_0 \leftrightarrow W_1 \) and co-domain \( S: X_0 \leftrightarrow X_1 \) is a quadruple \((R, (\phi_0, \rho_0), (\phi_1, \rho_1), S)\) such that \( \phi_0[S \rightarrow R] \phi_1 \) and \( \rho_0[R \times S \rightarrow S] \rho_1 \). Again, we use diagrams of the form:

\[
\begin{array}{ccc}
W_0 & \overset{(\phi_0, \rho_0)}{\rightarrow} & X_0 \\
\downarrow & & \downarrow \\
W_1 & \overset{(\phi_1, \rho_1)}{\rightarrow} & X_1
\end{array}
\]

\[
R
\]

\[
S
\]

• Composition and identities are defined straightforwardly in terms of those in \( \Sigma \).

We can now complete the definition of \( \mathcal{W} \) by using diagonal relations for the identities, and defining the domain functors in the evident fashion.

The definition of "related" \( \Sigma \)-morphisms above is particularly noteworthy:

\[
\begin{array}{ccc}
W_0 & \overset{(\phi_0, \rho_0)}{\rightarrow} & X_0 \\
\downarrow & & \downarrow \\
W_1 & \overset{(\phi_1, \rho_1)}{\rightarrow} & X_1
\end{array}
\]

\[
R
\]

\[
S
\]

is a morphism in \( \mathcal{W}_e \) iff both \( S \) and \( R \times S \) are morphisms in \( \mathcal{S}_e \). This definition ensures that appropriate relations will be preserved by variable de-allocation (using the "projections" \( \phi_i \)) and by state changes in larger worlds induced by changes at smaller ones (using the "replacements" \( \rho_i \)). Notice that \( \mathcal{W}_e \) is not a category of relations over \( \Sigma \) in the sense of \([21]\); in fact, \( \Sigma \) does not even have a terminal object.
8 Parametric Functors and Natural Transformations

Next we describe a category of “parametric” functors and natural transformations. The description will be highly tailored to the specific definitions of $W$ and $S$, but at the end of the section we sketch a more general setting for the definitions.

A parametric functor from $W$ to $S$ consists of

- a mapping $F_0$ from $W_e$-objects to $S_e$-objects;
- a mapping $F_1$ from $W_e$-morphisms to $S_e$-morphisms; and
- a mapping $F_2$ from $W_e$-objects to $S_e$-objects

such that

- if $f: w \rightarrow x$ in $W_e$ then $F_1(f): F_0(w) \rightarrow F_0(x)$ in $S_e$;
- $F_1(id_w) = id_{F_0(w)}$ for every $W_e$-object $w$;
- $F_1(f \circ g) = F_1(f) \circ F_1(g)$ for all composable $W_e$-morphisms $f$ and $g$;
- if $R: w \leftrightarrow x$ in $W_e$ then $F_2(R): F_0(w) \leftrightarrow F_0(x)$ in $S_e$;
- $F_2(\Delta_w) = \Delta_{F_0(w)}$, for every $W_e$-object $w$; and

\[
\begin{array}{ccc}
 w_0 \xrightarrow{f_0} x_0 & \quad & F_0(w_0) \xrightarrow{F_1(f_0)} F_0(x_0) \\
 w_1 \xrightarrow{f_1} x_1 & \quad & F_0(w_1) \xrightarrow{F_1(f_1)} F_0(x_1)
\end{array}
\]

The first three conditions say that $F_0$ and $F_1$ constitute a conventional functor from $W_e$ to $S_e$; the next two conditions say that $F_0$ and $F_2$ constitute a “relator” [27, 1]; and the last condition is a parametricity constraint. This last condition is closely related to the Expansion Parametricity Lemma and is crucial for function types to behave properly, e.g. for currying to satisfy relevant parametricity conditions. We will adopt the usual notational abuse of using a single symbol such as $F$ to denote all three mappings.

If $F$ and $G$ are parametric functors from $W$ to $S$, $\eta$ is a parametric natural transformation from $F$ to $G$ if it maps $W_e$-objects to $S_e$-morphisms such that

- for every $W_e$-object $w$, $\eta(w): F(w) \rightarrow G(w)$;

\[
\begin{array}{ccc}
 F(w) & \xrightarrow{\eta(w)} & G(w) \\
 F(x) & \xrightarrow{\eta(x)} & G(x)
\end{array}
\]

- for every $W_e$-morphism $f: w \rightarrow x$, $F(f)$ commutes; and

\[
\begin{array}{ccc}
 F(w_0) & \xrightarrow{\eta(w_0)} & G(w_0) \\
 F(w_1) & \xrightarrow{\eta(w_1)} & G(w_1)
\end{array}
\]

- for every $R: w_0 \leftrightarrow w_1$ in $W_e$, $F(R)$ commutes; and

\[
\begin{array}{ccc}
 F(R) & \xrightarrow{\eta(R)} & G(R)
\end{array}
\]

in $S_e$. The first three conditions say that $\eta$ maps $W_e$-objects to $S_e$-morphisms such that $\eta(f): F(f) \rightarrow G(f)$ commutes for all composable $W_e$-morphisms $f$; the last condition is a parametricity constraint. This last condition is closely related to the Expansion Parametricity Lemma and is crucial for function types to behave properly, e.g. for currying to satisfy relevant parametricity conditions. We will adopt the usual notational abuse of using a single symbol such as $\eta$ to denote all three mappings.

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\[
\begin{array}{ccc}
 F(w) & \xrightarrow{\eta(w)} & G(w) \\
 F(x) & \xrightarrow{\eta(x)} & G(x)
\end{array}
\]

- for every $W_e$-morphism $f: w \rightarrow x$, $F(f)$ commutes; and

\[
\begin{array}{ccc}
 F(w_0) & \xrightarrow{\eta(w_0)} & G(w_0) \\
 F(w_1) & \xrightarrow{\eta(w_1)} & G(w_1)
\end{array}
\]

- for every $R: w_0 \leftrightarrow w_1$ in $W_e$, $F(R)$ commutes; and

\[
\begin{array}{ccc}
 F(R) & \xrightarrow{\eta(R)} & G(R)
\end{array}
\]

in $S_e$. The first three conditions say that $\eta$ maps $W_e$-objects to $S_e$-morphisms such that $\eta(f): F(f) \rightarrow G(f)$ commutes for all composable $W_e$-morphisms $f$; the last condition is a parametricity constraint. This last condition is closely related to the Expansion Parametricity Lemma and is crucial for function types to behave properly, e.g. for currying to satisfy relevant parametricity conditions. We will adopt the usual notational abuse of using a single symbol such as $\eta$ to denote all three mappings.

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\end{array}
\]

- for every $W_e$-morphism $f: w \rightarrow x$, $F(f)$ commutes; and

\[
\begin{array}{ccc}
 F(w_0) & \xrightarrow{\eta(w_0)} & G(w_0) \\
 F(w_1) & \xrightarrow{\eta(w_1)} & G(w_1)
\end{array}
\]

- for every $R: w_0 \leftrightarrow w_1$ in $W_e$, $F(R)$ commutes; and

\[
\begin{array}{ccc}
 F(R) & \xrightarrow{\eta(R)} & G(R)
\end{array}
\]

in $S_e$. The first three conditions say that $\eta$ maps $W_e$-objects to $S_e$-morphisms such that $\eta(f): F(f) \rightarrow G(f)$ commutes for all composable $W_e$-morphisms $f$; the last condition is a parametricity constraint. This last condition is closely related to the Expansion Parametricity Lemma and is crucial for function types to behave properly, e.g. for currying to satisfy relevant parametricity conditions. We will adopt the usual notational abuse of using a single symbol such as $\eta$ to denote all three mappings.
The first two conditions say that $\eta$ is a conventional natural transformation from $F$ to $G$, and the last condition is a parametricity constraint.

Parametric natural transformations compose in the obvious point-wise way (like “vertical” composition of natural transformations). The category having all parametric functors from $W$ to $S$ as objects and all parametric natural transformations of these as morphisms will be denoted $S^W$.

**Theorem 7**

$S^W$ is cartesian closed.

**Proof:** Products can be defined pointwise:

$$(F \times G)(w) = F(w) \times G(w)$$

$$(F \times G)(f) = F(f) \times G(f)$$

$$(F \times G)(R) = F(R) \times G(R)$$

with the obvious (parametric) projections. A terminal object $1$ has $1(X) = \{\ast\}$, $1(\phi, \rho) = \text{id}_{\{\ast\}}$ and $1(R) = \Delta_{\{\ast\}}$.

For exponentiation, we first define the analogue of “representable” functors [22, 16]. If $X$ and $Y$ are store shapes then $h^X(Y) = \text{Hom}_W(X, Y)$, and for $f$ and $g$ maps in $\Sigma$, $h^f(g) = \text{Hom}_W(f, g)$, so that $h^f g(h) = f; h; g$. If $R: X_0 \leftrightarrow X_1$ and $S: Y_0 \leftrightarrow Y_1$, then $h^R S: h^X Y_0 \leftrightarrow h^X Y_1$ is such that

$$g[R]f \iff R \backslash S \text{ in } W.$$ 

We write $h^X(-)$ for the parametric functor that sends $Y$ to $h^X Y$, $f$ to $h^f X f$ and $R$ to $h^R X R$.

Exponentiation is then defined on store shapes as follows:

$$G^FX = \text{Hom}_W(h^X \times F, G);$$

on morphisms,

$$(G^F f p)[Z](g, a) = p[Z](f; g, a);$$

and on relations, $p[G^F R]q$ iff

$$\forall S: W_0 \leftrightarrow W_1, p[W_0][h^R S \times G(S) \rightarrow F(S)]q[W_1]$$

It is not difficult to show that $G^F$ satisfies the functor and relator requirements, and the condition that a parametric functor send related $W$-morphisms to related $S$-morphisms.

The application and currying maps are exactly as in presheaf categories. The application map $\text{app}: F \times G^F \rightarrow G$ is

$$\text{app}[W](a, p) = p[W](\text{id}_W, a).$$

Naturality follows as usual. To see that it is parametric, assume $p_0[(G^F) R]p_1$ and $a_0[(F(R)]a_1$.

As $R$ and $id_W$, we have that $\langle id_W, a_0 \rangle[h^R R \times F(R)](id_W, a_1)$, and the definition of $G^F(R)$
implies \((p_0[W_0](\text{id}, a_0))[G(R)](p_1[W_1](\text{id}, a_1))\). The Currying map
\[
curry: \text{Hom}(F \times G, H) \rightarrow \text{Hom}(F, H^G)
\]
is
\[
curry m\ a(f, b) = m\ X\ (F(f)a, b)
\]
where \(f: W \rightarrow X\) in \(W_v\). The naturality of \(currym\) is shown as usual, and parametricity is proved using the condition that \(F\) send related \(W_v\)-morphisms to related \(S_v\)-morphisms. That \(curry\) and \(app\) have the required properties of exponentiation is straightforward; this is where the naturality requirements are crucial.

We now show how to interpret types as parametric functors from \(W\) to \(S\). We use the angled brackets \(\langle \cdot \rangle\) to distinguish the parametric-functor semantics from \([\cdot]\).

For expressions:
- for every \(W_v\)-object \(W\),
  \[
  \langle\text{exp}\[8]\rangle W = W \rightarrow [8],
  \]
- for every \(W_v\)-morphism \((\phi, \rho): W \rightarrow X\) and \(e \in \langle\text{exp}\[8]\rangle W\),
  \[
  \langle\text{exp}\[8]\rangle(\phi, \rho)\ e = \phi\ ;\ e,
  \]
and
- for every \(R: W_0 \leftrightarrow W_1\),
  \[
  \langle\text{exp}\[8]\rangle R = R \rightarrow \Delta_{[8]}.
  \]

For commands:
- for every \(W_v\)-object \(W\),
  \[
  \langle\text{comm}\rangle W = W \rightarrow W;
  \]
- for every \(W_v\)-morphism \((\phi, \rho): W \rightarrow X, x \in X,\) and \(c \in \langle\text{comm}\rangle W\),
  \[
  \langle\text{comm}\rangle(\phi, \rho)\ c\ x = \rho(c(\phi(x)), x),
  \]
and
- for every \(R: W_0 \leftrightarrow W_1\),
  \[
  \langle\text{comm}\rangle R = R \rightarrow R.
  \]

For the morphism part what we do is execute \(c\) on the small part of the stack, i.e. \(c(\phi(x))\), and then use \(\rho\) to replace the small part of \(x\) with the resulting final state.

The parametricity conditions on these functors are easily verified. It is noteworthy that these pointwise definitions are actually isomorphic to what is obtained by introducing the obvious contravariant “states” functor \(S\) and defining
\[
\langle\text{exp}\[8]\rangle = S \rightarrow \Delta_{[8]}
\]
\[
\langle\text{comm}\rangle = S \rightarrow S
\]
using a parametric version of “contra-exponentiation” [31], where $\square D$ is the constant functor whose object, morphism, and relation parts always yield $D$, $\text{id}_D$, and $\Delta_D$, respectively. This is an indication of the effectiveness of the parametricity constraints.

For storage variables:

\[
\langle \text{var}[\delta] \rangle X = (\langle [\delta] \rightarrow \langle \text{comm} \rangle X \rangle) \times \langle \text{exp} \rangle X
\]

\[
\langle \text{var}[\delta] \rangle (\phi, \rho) = (\langle \text{id} \rangle \rightarrow \langle \text{comm} \rangle (\phi, \rho)) \times \langle \text{exp} \rangle (\delta, \rho)
\]

\[
\langle \text{var}[\delta] \rangle R = (\langle \Delta \rangle \rightarrow \langle \text{comm} \rangle R \rangle) \times \langle \text{exp} \rangle R.
\]

For procedures we use exponentiation in $S^W$:

\[
\langle \tilde{\theta} \rightarrow \beta \rangle = \langle \beta \rangle (\tilde{\delta})
\]

Here, $\langle \tilde{\theta} \rangle$ is the product of $\langle \theta_i \rangle$ for the components of the vector. Of course, as $S^W$ is a ccc we could ignore vectors and interpret procedure types in a curried syntax: $\langle \theta \rightarrow \theta' \rangle = \langle \theta' \rangle (\theta)$.

The interpretations of terms can be given exactly as in [33]. We have already seen the application and currying maps in the proof of Proposition 7, and these are exactly as in functor categories. We will define

\[
\text{new}: \langle \text{var} \rightarrow \text{comm} \rangle \rightarrow \langle \text{comm} \rangle
\]

to indicate how variable declarations are treated. For $W$-object $W$, $p \in \langle \text{var} \rightarrow \text{comm} \rangle W$ and $w \in W$,

\[
\text{new}_W W p w = \text{fst} \left( p \left( W \times [\delta] \langle f, (a, e) \rangle \langle w, \bar{\delta} \rangle \right) \right)
\]

where $f: W \rightarrow W \times [\delta]$ is an “expansion” morphism in $W$, $\bar{\delta} \in \langle [\delta] \rangle$ is the standard initial value of new variables, and $\langle a, e \rangle \in \langle \text{var} \rangle (W \times Z)$ is the new variable, defined as follows: $a(z')(w, z) = \langle w, z' \rangle$ and $e(w, z) = z$.

We conclude this section by sketching a more general context for these definitions; it can be skipped without loss of continuity. A morphism $M: G \rightarrow H$ of reflexive graphs is a pair of functors $M_v$ and $M_e$ that map edges to edges and vertices to vertices in a way that preserves domains and identities; i.e.,

\[
\begin{array}{ccc}
G_e & \xrightarrow{M_e} & H_e \\
G_v & \xrightarrow{M_v} & H_v \\
G_i & \xrightarrow{M_i} & H_i
\end{array}
\]

commutes for $i = 0, 1$. Composition of graph morphisms is defined component-wise.

Notice that a morphism of reflexive graphs is nothing other than a natural transformation between graphs viewed as functors. Furthermore, what we called a “parametric” natural transformation above is an instance of the concept of modification [15]. (More precisely, the category $S^W$ is equivalent to the category having natural transformations between the graphs $W$ and $S$ (viewed as functors) as objects and modifications as morphisms.) This gives some assurance of the appropriateness of the various conditions in the definition $S^W$, which uses simplifications that depend on specific structure in $W$ and $S$. 

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Another perspective on our model can be given in terms of internal categories. As is well known, reflexive graphs in CAT can be equivalently viewed as internal categories in a category of (large enough) reflexive graphs. Parametric functors then correspond to internal functors between internal categories, and parametric natural transformations to internal natural transformations. We gave the “reflexive graphs in CAT” presentation here because we felt that it might be (slightly) more accessible.

However, the internal category viewpoint perhaps shows more directly the connection to [47, 33]: our semantics could be considered as essentially that of [33], but re-cast in a context where terms like “functor” must be understood as pertaining to categories that live in another category. This is the reason why the definitions of currying, application, new, etc., for (the categorical presentation of) our model are just like those given by Oles. Of course, the interest in our model derives more from the semantics of types than of valuations. The uniformity conditions arising from relational parametricity give us stronger reasoning principles than in a standard functor-category framework.

9 When Parametricity Implies Naturality

We now undertake to explain the connection between the category-free and parametric-functor presentations of our semantics, and also to uncover why an “uncurried” treatment of types is used in the category-free version.

First, we need a result from [33] about morphisms in the category \( W_c \) of store shapes.

**Lemma 8 (Expansion Factorization (Oles))**

Every \( W_c \)-morphism \( W \to X \) can be factored into an expansion followed by an isomorphism:

\[
W \xrightarrow{\Delta_W} W \times Y \xrightarrow{\iota} X.
\]

Recall that the Isomorphism Functoriality Lemma played an important role in the category-free semantics. A condition analogous to it was not needed in the definition of reflexive graph because of the following result which, it should be noted, applies to any parametric functor (and not just definable ones).

**Lemma 9 (Isomorphism Correspondence)**

For every parametric functor \( A \), if \( (\phi, \rho) : W \to X \) is an isomorphism then the function \( A(\rho, \phi) \) and relation \( A(R) \) have the same graph, where \( R : W \leftrightarrow X \) is the relation having the same graph as \( \phi^{-1} \).

**Proof:** Let \( f = (\phi, \rho) \). From the definition of related \( W_c \) morphisms we have

\[
\begin{array}{ccc}
W & \xrightarrow{id_W} & W \\
\Delta_W & \downarrow & \downarrow R \\
W & \xrightarrow{f} & X \\
\end{array}
\quad \text{and} \quad
\begin{array}{ccc}
W & \xrightarrow{id_W} & W \\
R & \downarrow & \downarrow \Delta_W \\
X & \xrightarrow{f^{-1}} & W \\
\end{array}
\]
As $A$ is a parametric functor, we obtain

\[
\begin{align*}
A(W) &\xrightarrow{A(id_W)} A(W) & A(W) &\xrightarrow{A(id_W)} A(W) \\
A(\Delta_w) &\xrightarrow{A(f)} A(X) & A(R) &\xrightarrow{A(R)} A(W) \\
A(W) &\xrightarrow{A(id_W)} A(W) & A(R) &\xrightarrow{A(R)} A(W) \\
A(W) &\xrightarrow{A(f^{-1})} A(\Delta_w). & A(X) &\xrightarrow{A(f^{-1})} A(W)
\end{align*}
\]

If $a \in A(W)$ then the left-hand diagram implies that $a[A(R)]A(f)a$, using the fact that $A$ preserves diagonal relations and identity morphisms. Conversely, if $a[A(R)]b$ then the right-hand diagram implies that $A(f)a = b$, and the graphs of $A(f)$ and $A(R)$ are therefore equal.

We are now in a position to give (sufficient) conditions under which the naturality requirements are superfluous.

**Theorem 10 (Naturality)**

Suppose $A: W \rightarrow S$ is a parametric functor and $p[-]: A(-) \rightarrow \langle \beta \rangle (-)$ is a family of functions satisfying the following parametricity condition: for all $R: X_0 \leftrightarrow X_1$,

\[
\begin{align*}
A(X_0) &\xrightarrow{p[X_0]} \langle \beta \rangle (X_0) \\
A(R) &\xrightarrow{\langle \beta \rangle (R)} \\
A(X_1) &\xrightarrow{p[X_1]} \langle \beta \rangle (X_1)
\end{align*}
\]

Then $p$ is automatically natural: for all $g: X \rightarrow Y$ in $W$,

\[
\begin{align*}
A(X) &\xrightarrow{p[X]} \langle \beta \rangle (X) \\
A(g) &\xrightarrow{\langle \beta \rangle (g)} \\
A(Y) &\xrightarrow{p[Y]} \langle \beta \rangle (Y)
\end{align*}
\]

**Proof:** Consider any $g$. By the Expansion Factorization Lemma it can be factored into a composite $e \circ i$, where $e: X \rightarrow X \times W$ is an expansion and $i: X \times W \rightarrow Y$ is an isomorphism. The result will follow if we can show commutativity of

\[
\begin{align*}
A(X) &\xrightarrow{p[X]} \langle \beta \rangle (X) \\
A(e) &\xrightarrow{\langle \beta \rangle (e)} \\
A(X \times W) &\xrightarrow{p[X \times W]} \langle \beta \rangle (X \times W) \\
A(i) &\xrightarrow{\langle \beta \rangle (i)} \\
A(Y) &\xrightarrow{p[Y]} \langle \beta \rangle (Y)
\end{align*}
\]

The commutativity of the bottom part follows immediately from the Isomorphism Correspondence Lemma and the parametricity property for $p$. We will show the commutativity of the top part for $\beta = \text{comm}$; the other base types are treated similarly.
Consider any \( w \in W \). Define \( R_w : X \leftrightarrow X \times W \) by \( x[R_w](x', w') \) iff \( x = x' \) and \( w = w' \).

\[
\begin{array}{ccc}
X & \xrightarrow{\text{id}_X} & X \\
\downarrow{\Delta_X} & & \downarrow{R} \\
X & \xrightarrow{\epsilon} & X \times W
\end{array}
\]

Clearly we have \( \Delta_X \downarrow \epsilon \). Thus, as \( A \) is a parametric functor, for any \( a \in A(X) \) we have that \( a[A(R_w)]A(e)(a) \), and so, using the parametricity of \( p \), we get

\[
p[X] a [R_w] p[X \times W](A(e)a)(x, w)
\]

for any \( x \in X \). From the definition of \( R_w \), and of \( \langle \text{comm} \rangle \) on morphisms, this implies that

\[
\langle \text{comm} \rangle(e) (p[X] a)(x, w) = p[X \times W](A(e)a)(x, w).
\]

As this argument works for any \( w \in W \), the commutativity of the top part of the diagram follows.

Note that the naturality constraints in \( \langle \vec{\beta} \rightarrow \beta \rangle_X \) are also superfluous by this result, taking \( A = h^X \times \langle \vec{\beta} \rangle \).

We are finally in a position to see where the category-free semantics of types given earlier comes from. First, in a type \( \vec{\beta} \rightarrow \beta \) we can do away with all naturality constraints, as these are implied by parametricity. Second, by the Expansion Factorization Lemma any \( W \)-morphism factors into a “true expansion” followed by an isomorphism. Further, by the Isomorphism Correspondence Lemma the action of a procedure meaning on the isomorphism part of such a factor is completely determined by the action of parametric functors on relations. Thus, when defining a procedure meaning \( p \) at store shape \( W \) we do not need to consider all \( W \)-morphisms out of \( W \), but only the “true expansions” of the form \( W \rightarrow W \times X \). (An analogous property for certain functor categories has been observed by I. Stark.)

**Theorem 11 (Representation)**

Suppose \( A : W \rightarrow S \) is a parametric functor. Then \( \langle \beta \rangle^A_W \) is isomorphic to the collection of those families \( p[-] : A(W \times -) \rightarrow \langle \beta \rangle(W \times -) \) satisfying the following parametricity condition: for all \( R : X_0 \leftrightarrow X_1 \),

\[
\begin{array}{ccc}
A(W \times X_0) & \xrightarrow{p[X_0]} & \langle \beta \rangle(W \times X_0) \\
\downarrow{A(\Delta_w \times R)} & & \downarrow{\langle \beta \rangle(\Delta_w \times R)} \\
A(W \times X_1) & \xrightarrow{p[X_1]} & \langle \beta \rangle(W \times X_1)
\end{array}
\]

**Proof:** Let \( D \) denote the collection of \( p \)'s satisfying parametricity. We will set up an isomorphism \( f : \langle \beta \rangle^A_W \rightarrow D \) with inverse \( g \). First we have \( fm[X] = m[W \times X](e, \cdot) \), where \( e : W \rightarrow W \times X \) is the expansion. Conversely, if we have a map \( (\phi, \rho) : W \rightarrow Z \) then this factors into an expansion followed by an isomorphism \( W \xrightarrow{i} W \times Y \xrightarrow{i^{-1}} Z \). Then we set \( gp[Z](\phi, \rho, a) = \langle \beta \rangle(i) (p[Y](A(i^{-1})a)) \), where \( i^{-1} \) is the inverse of the iso \( i \).

(In this definition of \( g \), the factors \( e \) and \( i \) are not uniquely determined; however, it is easy to show, using parametricity on isomorphisms, that \( \langle \beta \rangle(i)(p[Y](A(i^{-1})a)) \) is uniquely
determined for any factorizations. In any case, Oles has shown how a canonical choice of factors is possible.)

That \( fm \) satisfies parametricity is immediate from the parametricity of \( m \), using the fact that \( \Delta_W \times R \), for any \( R \), and for \( e \) the expansion. That \( gp \) satisfies the parametricity condition for \( \langle \beta \rangle^W \) follows from the parametricity condition on \( p \), together with the Isomorphism Correspondence Lemma and the Isomorphism Factorization Lemma. Naturality is then a result of the Naturality Theorem. Thus we see that \( f \) and \( g \) are well-defined. We can show that they are inverse as follows.

\[
g (f m) [Z] \langle (\phi, \rho), a \rangle = \langle \beta \rangle i (f m [Y] (A(i^{-1})a)) = \langle \beta \rangle i (m [W \times Y] (e, (A(i^{-1})a))) = m [Z] \langle (e ; i), a \rangle = m [Z] \langle (\phi, \rho), a \rangle
\]

where the second-last step uses naturality of \( m \) and the fact that \( i \) and \( i^{-1} \) are inverse isos. Conversely, the definitions of \( f \) and \( g \) give us

\[
f (g p) [X] a = g p [W \times X] \langle (e; W \to W \times X), a \rangle = \langle \beta \rangle i (p[X]a)
\]

and in the factorization of \( e \) (in the last step) we can take \( i \) as the identity (because \( e; id = e \)), so \( f (g p)[X]a = p[X]a \).

Thus we see that the calculation of (the object part of) function types in the category-free semantics is isomorphic to what is obtained from exponentiation in the parametric-functor semantics. It is also not difficult to see that the relation parts of the two semantics are isomorphic, and that the expand maps correspond to the morphism parts of parametric functors. Furthermore, the semantics of \( \lambda \)-abstraction and application that were given are precisely those obtained (after suitable uncurrying) from the Cartesian closed structure of \( S^W \). The details of these aspects of the correspondence should be abundantly clear to a reader who has followed so far, and are sufficiently routine to warrant omission.

There is one final matter that we must clear up. We have thus far steadfastly adhered to an “uncurried” presentation of the semantics of types, whereas in the ccc \( S^W \) this is of course not necessary. The uncurried presentation is needed, however, for the category-free semantics to work properly. The reason is that parametricity does not imply naturality in general, but only for parametric functors of a specific form.

It will be simpler if we discuss this relationship between parametricity and naturality first in the context of the category-free semantics, and then translate to the categorical one. Consider the type \( \text{comm} \to \text{comm} \), and the family of elements \( m[-] \in \mathbb{[\text{comm} \to \text{comm}][-]} \) defined by

\[
m[X][Y] c (x, y) = (x, y'), \text{ where } c(x, y) = (x', y').
\]

This family of elements is “parametric” in the following sense: for all relations \( R: X \leftrightarrow X' \) between store shapes, \( m[X][\mathbb{[\text{comm} \to \text{comm}][R]} m[X'] \). (Following the analogy with polymorphism, \( m \) is essentially an element of \( \forall \alpha \forall \gamma. (\alpha \times \gamma \to \alpha \times \gamma) \to (\alpha \times \gamma \to \alpha \times \gamma) \)). For
m to be natural with respect to expansions we would need that

\[
\text{if } m[X \times Y]c((x, y), z) = \langle (x_1, y_1), z_1 \rangle \\
\text{and } m[Y \times Z]c^*(x, \langle y, z \rangle) = \langle x_2, \langle y_2, z_2 \rangle \rangle \\
\text{then } x_1 = x_2, y_1 = y_2, \text{ and } z_1 = z_2
\]

where \(c^*\) is obtained from \(c\) by the evident associativity isomorphism. From the definition of \(m\), if \(c((x, y), z) = \langle (x, y'), z \rangle\), so \(c^*(x, \langle y, z \rangle) = \langle x, (y', z) \rangle\), we get that

\[
m[X \times Y][Z]c((x, y), z) = \langle (x, y), z \rangle
\]

while

\[
m[X][Y \times Z]c^*(x, \langle y, z \rangle) = \langle x, (y', z) \rangle.
\]

The naturality property fails because \(y\) and \(y'\) need not be equal, as \(c\) can certainly change this component.

Expressing this argument more categorically, we can define a family of functions

\[
m[-]: 1(-) \rightarrow \{\text{comm} \rightarrow \text{comm}\}(-)
\]

that satisfies parametricity, but not naturality. The definition is

\[
m[X](*)[Z]((\phi, \rho), c) s = \rho(\phi(s), c(s)).
\]

This clearly satisfies parametricity, but the naturality diagram

\[
\begin{array}{ccc}
\{\ast\} & \xrightarrow{m[X]} & \{\text{comm} \rightarrow \text{comm}\}X \\
\downarrow \text{id} & & \downarrow \{\text{comm} \rightarrow \text{comm}\}e \\
\{\ast\} & \xrightarrow{m[X \times Y]} & \{\text{comm} \rightarrow \text{comm}\}(X \times Y)
\end{array}
\]

fails, for \(e\) an expansion, using essentially the same counterexample as above. That is, for

\[
e' : X \times Y \rightarrow (X \times Y) \times Z
\]

the state \(m[X](*)[(X \times Y) \times Z]((\epsilon; e'), c) \langle (x, y), z \rangle\) will not necessarily be equal to the state \(m[X \times Y](*)[(X \times Y) \times Z](e', c) \langle (x, y), z \rangle\).

From this we see a curious property. While parametricity implies naturality for all families of maps in the correct position to qualify as a transformation from \(\{\text{comm}\}\) to \(\{\text{comm}\}\), the analogous property does not hold for maps from 1 to \(\{\text{comm} \rightarrow \text{comm}\}\). Thus, we see the reason for the uncurried presentation of types that we gave in the category-free semantics: the property that relational parametricity implies naturality is not stable under currying and uncurrying isomorphisms.

At this point it is worth mentioning that these observations are not at all at odds with the result of [41] that relational parametricity implies (di)naturality. This result applies under assumptions that are not met here. (For instance, in [41] the source and target categories are the same, while here the source \(W_v\) is different from the target \(S_v\).)
10 The PER Model

In presenting a model based on partial equivalence relations we are taking the opposite tack to the one taken with the relational model. We begin with a presentation based on functors and natural transformations, and work our way back towards a functor-free description.

Once the decision has been made to re-cast the ideas of [47, 33] in a realizability setting, the definition of the model falls out almost immediately. We work with a category of “realizable” functors $\text{PER}^\Sigma$, where $\text{PER}$ is the usual category of partial equivalence relations and $\Sigma$ is a suitable version of Oles’s category of store shapes. As most of the definitions are essentially as in [33], we will move fairly quickly over the material in this section. The point of the development is to show how this simple re-casting of the Reynolds–Oles ideas gives us good uniformity conditions for reasoning about local variables.

We will be working with categories equipped with a notion of realizability. These structures can be viewed elegantly as internal categories in the effective topos, or in the category of $\omega$-sets (see [12, 13, 20]). To simplify the presentation we will keep internal-category aspects of the model in the background (though this viewpoint certainly guides the definitions).

We use $m \cdot n$ to denote Kleene application on $\omega$, the natural numbers (i.e., the application of the $m$'th partial recursive function to $n$). $(\cdot, \cdot)$ is a recursive bijection from $\omega \times \omega$ to $\omega$, and $\text{fst}$ and $\text{snd}$ are numbers such that $\text{fst} \cdot (m, n) = m$ and $\text{snd} \cdot (m, n) = n$. We let $\text{pid}$ denote a code for the identity function on $\omega$, and $\text{pcomp}$ a realizer for composition in diagrammatic order, so $\text{pcomp} \cdot m \cdot n \cdot a = n \cdot (m \cdot a)$. (We adopt the convention that Kleene application associates to the left.)

A per $A$ is a partial equivalence relation (transitive, symmetric) on the natural numbers. The equivalence class of $n$ is $[n]_A = \{m \mid n[A]m\}$. The set of equivalence classes is $Q(A) = \{[p]_A \mid p[A]p\}$. The domain of $A$ is $\text{dom}(A) = \{n \mid n[A]n\}$.

A morphism $f: A \to B$ of pers is a function from $Q(A)$ to $Q(B)$ such that

$$\exists n. \forall p. p[A]p \text{ implies } f([p]_A) = [n \cdot p]_B$$

(This assumes that $n \cdot p$ is defined.) We say that $n$ realizes $f$ (notation: $n \models f$), and often write $[n]: A \to B$ to indicate a map that $n$ realizes. Composition is just composition of functions. This defines the category PER.

$\text{Ob}(\text{PER})$ and $\text{Mor}(\text{PER})$ are the sets of objects and morphisms of PER. There is no notion of realizability for objects of PER, or rather this notion is trivial:

$$\forall A \in \text{Ob}(\text{PER}) \forall n. n \models A.$$

PER is cartesian closed. A terminal object $1$ is the per that relates all natural numbers, so it has one equivalence class. If $A$ and $B$ are pers, then the pers $A \times B$ and $A \Rightarrow B$ are defined by

$$\langle a, b \rangle [A \times B] \langle a', b' \rangle \iff a[A]a' \land b[B]b',$$

$$m [A \Rightarrow B] n \iff \forall a, a'. a[A]a' \text{ implies } (m \cdot a) [B] (n \cdot a').$$

Again we will ignore recursion in this semantics. It could be incorporated using one of the PER categories that possess domain-theoretic structure [2, 5, 35].

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10.1 Store Shapes

Oles's construction of the category of store shapes can be carried out starting from any category \( C \) with finite products, by expressing the equational constraints on morphisms as commutative diagrams. The resulting category \( \Sigma(C) \) is as follows. (The proof that this is indeed a category follows routinely as in [33].)

**Objects.** The objects are those of \( C \).

**Morphisms.** A \( \Sigma(C) \)-morphism from \( W \) to \( X \) is a pair of maps \( \phi: X \to W \) and \( \rho: W \times X \to X \) in \( C \) such that the following three diagrams commute:

\[
\begin{align*}
  \xymatrix{ X 	imes X \ar[r]^\phi & W \times W \ar[d]^-\rho \\
 X \ar[u]^\text{diag} \ar[r]_\text{id} & X \ar[u]_\text{id} }
\end{align*}
\]

\[
\begin{align*}
  \xymatrix{ W \times (W \times X) \ar[r]^-{(\text{fst} \times \text{snd} ; \text{snd})} & W \times X \\
 W \times X \ar[r]_\rho & X \ar[u]_\rho }
\end{align*}
\]

**Identities.** The identity on \( X \) is \( (\text{id}_X, \text{fst}) \), where \( \text{fst} \) is the first projection.

**Composition.** If \( \phi, \rho: X \to Y \) and \( \phi', \rho': Y \to Z \), their composite is \( \phi'', \rho'' \) where \( \phi'' = \phi' \); \( \phi \) and \( \rho'' \) is \( \langle \langle (\text{id} \times \phi') ; \rho \rangle, \text{snd} \rangle ; \rho' \). (Here \( \langle \cdot, \cdot \rangle \) is the pairing associated with the Cartesian structure in \( C \), not the recursive pairing bijection on \( \omega \).)

For example, \( \Sigma(C) \) is Oles's category of store shapes for a suitable small cartesian subcategory \( C \) of the category of sets. More interestingly (as pointed out by A. Pitts), the category \( \mathcal{W}_e \) of relations between store shapes from Section 7 is also a category of the form \( \Sigma(C) \), for \( C \) a suitable (small) subcategory of the category \( \mathcal{S}_e \) of binary relations and relation-preserving pairs of functions. This is further justification for the definition of related \( \mathcal{W}_e \)-morphisms.

We are going to work with \( \Sigma(PER) \) as our category of store shapes; in this section, we simply call this \( \mathcal{S} \). As with PER, there will be no realizability relation for objects. For morphisms, if \( \langle \phi, \rho \rangle: W \to X \) in \( \mathcal{S} \) then \( \langle m, n \rangle \models \langle \phi, \rho \rangle \) iff \( m \models \phi: X \to W \) and \( n \models \rho: W \times X \to W \) as PER maps. Note that here \( \langle m, n \rangle \) is not a pair, but a number produced by the pairing bijection. We again use the notation \( |m|: X \to Y \) for a morphism in \( \Sigma \) realized by \( m \). (The ambiguity in the notations \( \models \) and \( | \cdot | \), which are used both for PER and \( \Sigma \), is always resolved by the context.)

The expansion maps \( X \to X \times V \) are realized by \( \text{expand} = \langle \text{fst}, \text{overwrite} \rangle \) where

\[
\text{overwrite} \cdot \langle x', (x, v) \rangle = \langle x', v \rangle.
\]

We will often rely on equations such as the one for \( \text{overwrite} \) to define a realizer implicitly. This will be more readable than using \( \lambda \) and projections everywhere, as in

\[
\text{overwrite} = \lambda y. \langle \text{snd} \cdot y, \text{snd} \cdot (\text{fst} \cdot y) \rangle.
\]
The identity on a \( \Sigma \)-object \( X \) is given by the realizer \( \text{wid} = \langle \text{pid}, \text{fst} \rangle \). For composition, suppose \( \langle f, g \rangle \colon X \to Y \) and \( \langle f', g' \rangle \colon Y \to Z \). A realizer \( \langle r, q \rangle \) for their composite is as follows: \( r \) is \( \text{pcomp} \cdot f' \cdot f \), and

\[
q \cdot \langle z, x \rangle = g' \cdot \langle z, g \cdot (f' \cdot z, x) \rangle
\]

From this definition it is clear that there is a number \( \text{wcomp} \) such that \( \text{wcomp} \cdot h \cdot i \) realizes the composite \( \langle h, i \rangle \) in \( \Sigma \). Notice that expansions, composition and identities are given uniformly, by a single realizer for each.

### 10.2 Realizable Functors and Natural Transformations

A functor \( F \) from \( \Sigma \) to PER is realizable iff there is a number \( n \) such that

\[
\forall h \in \text{Mor}(\Sigma) \forall m. \text{if } m \models h \text{ then } n \cdot m \models F(h).
\]

We say that \( n \) realizes \( F \). There is no condition on how \( F \) acts on objects. As \( F \) is a functor it preserves identities and composites. Notice, however, that the explicitly-specified realizers for identities and composites need not be preserved. For example, \( m \cdot \text{wid} = \text{pid} \) need not hold; \( m \cdot \text{wid} \) must simply be a realizer for the identity on \( F(A) \), for each PER \( A \).

Suppose \( F \) and \( G \) are realizable functors from \( \Sigma \) to PER. A natural transformation \( \eta \colon F \to G \) is realizable iff for some \( n \),

\[
\forall X \in \text{Ob}(\Sigma). n \models \eta X.
\]

For a natural transformation to be realizable all of its components must be given by the same code. Realizable natural transformations compose in the usual componentwise (vertical) fashion. We let \( \text{PER}^\Sigma \) denote this category of realizable functors and realizable natural transformations.

**Proposition 12 (Freyd–Robinson–Rosolini)**

\( \text{PER}^\Sigma \) is Cartesian closed.

**Proof:** \( \Sigma \) and PER, together with their notions of realizability, can be viewed as internal categories in the category of \( \omega \)-sets, or the \( \text{\( \rightarrow \rightarrow \)}\)-separated presheaves in the effective topos. As such a category, PER is “complete” and Cartesian closed (see [50] for a discussion of various notions of completeness). By the result of [7] this means that the internal category of functors \( \Sigma \rightarrow \text{PER} \) is (internally) Cartesian closed, which implies that the external category \( \text{PER}^\Sigma \) of realizable functors is Cartesian closed.

The exponential in this functor category can be described using the appropriate analogues of Yoneda functors. If \( X \) and \( Y \) are \( \Sigma \) objects, then the PER \( h^X Y \) is such that \( m[h^X Y]n \) iff \( |m| = |n|; X \to Y \) as \( \Sigma \) maps. The realizer for the morphism part of \( h^X (-) \) is

\[
\lambda f. \lambda g. \text{wcomp} \cdot g \cdot f
\]

If \( F \) and \( G \) are realizable functors, then the PER \( G^F(X) \) is

\[
m[G^F(X)]n \quad \text{iff} \quad |m| = |n|; h^X \times F \to G.
\]
A realizer for the morphism part of $G^p$ is $h$ where

$$h \cdot f \cdot m \cdot (a, b) = m \cdot ((wcomp \cdot f \cdot a), b).$$

The semantics of base types goes as follows. (We assume that there is a $\text{PER} \ [\delta]$ associated with each data type $\delta$.)

For expressions,

$$[\exp[\delta]] A = A \Rightarrow [\delta]$$

On $\Sigma$-morphisms, when $|(f, g)|: A \rightarrow B$, we want

$$[\exp[\delta]] |(f, g)|: (A \Rightarrow [\delta]) \rightarrow (B \Rightarrow [\delta])$$

A realizer of this map is $m$ such that

$$m \cdot e \cdot s = e \cdot (f \cdot s).$$

A realizer for $[\exp[\delta]]: \text{Mor}(\Sigma) \rightarrow \text{Mor}(\text{PER})$ is then $\lambda h \lambda e \lambda s . e \cdot (fst \cdot h \cdot s)$. To see that this is a good definition, notice that, from the relation-preservation property of $\text{PER}$ maps, if $s[B]s'$, $e[A \Rightarrow N]e'$ and $f[B \times A \Rightarrow B]f'$, then $e \cdot (f \cdot s) = e' \cdot (f' \cdot s')$. Notice also that this realizer is completely independent of $\delta$. It is as if the realizer were parametrically polymorphic in $\delta$.

For commands:

$$[\text{comm}] A = A \Rightarrow A$$

and a realizer for

$$[\text{comm}] |(f, g)|: (A \Rightarrow A) \rightarrow (B \Rightarrow B)$$

is $m$ such that

$$m \cdot c \cdot s = g \cdot (s, c \cdot (f \cdot s)) .$$

For variables,

$$[\var[\delta]] A = ([\delta] \Rightarrow [\text{comm}] A) \times [\exp[\delta]] A$$

and

$$[\var[\delta]] |(f, g)| = \{ (id_{[\delta]} \Rightarrow ([\text{comm}] |(f, g)|), ([\exp[\delta]] |(f, g)|) \}$$

where we are using $\Rightarrow$ on morphisms in the usual way and $\{\cdot, \cdot\}$ is the pairing associated with the Cartesian structure of $\text{PER}$; the required realizer should be evident.

Procedure types are defined using the exponential in $\text{PER}^{\Sigma}$: $[\theta \rightarrow \theta'] = [\theta'][^p].$

These definitions of types are almost exactly as in [33]. The semantics of terms is also essentially similar. We illustrate by defining the semantics of new. First we define the standard local variable $\text{locvar}$.

We need a realizer $\text{acc}$ for the acceptor part of a local variable. It is given by

$$\text{acc} \cdot n \cdot \langle s, m \rangle = \langle s, n \rangle$$

The number $\langle s, m \rangle$ is thought of as a state, where $s$ is the non-local part of the stack.
The expression part of a local variable should map \(s, m\) to \(m\), so it is simply \(\text{snd}\). We then define

\[ \text{locvar} = \langle \text{acc, snd} \rangle. \]

Notice that \(\text{locvar} \in \text{dom}([\text{var}] X \times Y)\), for any \(\Sigma\)-objects \(X\) and \(Y\). The standard local variable is "uniformly given" for all worlds.

For \(\text{new}_\delta\), we need a realizable natural transformation \([\text{var} \delta \rightarrow \text{comm}] \rightarrow [\text{comm}]\). Its realizer \(\text{new}_\delta\) is as follows:

\[ \text{new}_\delta \cdot p \cdot s = \text{fst} \cdot (p \cdot (\text{expand, locvar}) \cdot (s, \delta)) \]

Once again, \(\delta\) is a standard initial value for variables of type \(\delta\). We could, of course, do away with this standard value by accepting the initialization as an argument to a \(\text{new}\) block. Then the realizer for \(\text{new}\) would be independent of \(\delta\) altogether.

### 10.3 Naturality and the Groupoid Interpretation

Our aim is to obtain results analogous to the Naturality Theorem and Representation Theorem, but using uniform realizability in PERs in place of Reynolds parametricity. This will be done in the context of the groupoid interpretation of polymorphism from [7, 36].

In the usual Moggi-Hyland interpretation of polymorphism, a type with, say, one free type variable is interpreted as (internally) a function \(F: \text{Ob}(C) \rightarrow \text{Ob}(C)\) where \(C\) is an internal category and the \(\forall\) quantifier is interpreted as an internal product. In the case that \(C\) is PER, the product \(\forall F\) is the intersection \(\bigcap_{X \in \text{Ob}(\text{PER})} F(X)\). The groupoid interpretation modifies this by interpreting a type as a functor \(F: C^{\text{iso}} \rightarrow C\), where \(C\) is the groupoid of isomorphisms in \(C\). Then \(\forall F\) is taken to be a limit of the functor \(F\). In the case of PER, the groupoid interpretation of \(\forall F\) can be calculated as follows: \(m[\forall F]n\) iff \(m[\bigcap_{X} F(X)]n\) and \((f \cdot i \cdot m)[F(Y)](f \cdot j \cdot n)\) whenever \(i = j\): \(X \rightarrow Y\) is an isomorphism and \(f\) is a realizer for \(F\).

We will continue to work externally. One point that should be noted, however, is that by \(\text{PER}^{\text{iso}}\) we actually mean the category of isomorphism pairs from PER. This is needed to allow effective computation of inverses.

**Lemma 13 (Expansion Factorization for PER)**

*Every \(\Sigma\)-morphism \((\phi, \rho): W \rightarrow X\) can be factored into an expansion followed by an isomorphism \(W \searrow W \times Y \nearrow X\). Furthermore, \(Y\) can always be taken to be a super-per of \(X\), and realizers for \(i\) and its inverse can be effectively calculated from a realizer for \((\phi, \rho)\).*

**Proof:** Suppose \(|(f, g)|: W \rightarrow X\). Define the PER \(Y\) by

\[
y_1[Y]y_2 \text{ iff } w_1[W]w_2 \text{ implies } (g \cdot (w_1, y_1))[X](g \cdot (w_2, y_2))\]

Notice that \(X\) is a sub-per of \(Y\). The isomorphism \(i\) is coded by \((f', g')\) where

\[
f' = \lambda x. (f \cdot x, x) \quad g' = \text{pcomp} \cdot g \cdot \text{fst}\]
Clearly, $f'$ and $g'$ are obtained effectively from $f$ and $g$ and the inverse of $|\langle f', g' \rangle|$ is

$$\langle g, pcomp \cdot f' \cdot fst \rangle$$

That these maps have the required properties can be shown straightforwardly using the the definition of $Y$ and the diagrammatic conditions on maps in $\Sigma$.

We can then show that, for transformations into a base type, naturality on all maps is assured if we assume naturality with respect to isomorphisms only.

**Theorem 14 (Naturality for PER)**

*Suppose $A: \Sigma \to \text{PER}$ is a realizable functor and $[n]: A(-) \to \llbracket \beta \rrbracket(-)$ is natural with respect to isomorphisms in $\Sigma$. Then $[n]$ is natural on all maps in $\Sigma$.***

**Proof:** As any $\Sigma$-map factors into an expansion followed by an isomorphism, the result will follow if we can show

$$A(W) \xrightarrow{[n]} \llbracket \beta \rrbracket(W)$$

$$\downarrow A(|\text{expand}|) \downarrow \llbracket \beta \rrbracket(|\text{expand}|)$$

$$A(W \times X) \xrightarrow{[n]} \llbracket \beta \rrbracket(W \times X)$$

We will give the proof for $\beta = \text{comm}$.

Consider any $x \in \text{dom}(X)$, and let $R_x$ be the PER with domain $\{x\}$. Then

$$|\text{expand}|: W \to W \times R_x$$

is an isomorphism in $\Sigma$, and the assumption of naturality on isomorphisms implies that $(n \cdot (h \cdot \text{expand} \cdot a_1) \cdot (w_1, x))[W \times R_x][(n \cdot a_2 \cdot w_2), x]$ when $a_1[A(X)]a_2$ and $w_1[W]w_2$, where $h$ is a realizer for $A$. If the PER $X$ is non-empty, we have $R_x \subseteq X$ and, since $\text{expand}$ also realizes the expansion $W \to W \times X$,

$$(n \cdot (p \cdot \text{expand} \cdot a_1) \cdot (w_1, x))[W \times X][(n \cdot a_2 \cdot w_2), x]$$

as required. If $X$ is the empty PER, then commutativity is assured trivially.

We are now ready to relate suitably uncurried function types to the groupoid interpretation of polymorphism. First, note that there is an obvious embedding functor $E: \text{PER}^{iso} \to \Sigma$. It is the identity on objects, and on morphisms takes an isomorphism pair $|(i, j)|: X \to W$ in $\text{PER}^{iso}$ to the map $|(j, (pcomp \cdot fst \cdot i))|$. The requirement that a morphism in $\text{PER}^{iso}$ consist of both an isomorphism and its inverse is important here for the functor $E$ to be realizable. Composing with $E$ then takes a functor $\Sigma \to \text{PER}$ to $\text{PER}^{iso} \to \text{PER}$.

For $F: \text{PER}^{iso} \to \text{PER}$ and $X$ a PER, let $F(X \times -)$ be the (realizable) functor that takes $Y$ to $F(X \times Y)$ and an isomorphism $i$ to $F(X \times i)$.

**Theorem 15 (Representation for PER)**

*Suppose $A: \Sigma \to \text{PER}$ is a realizable functor. Then $(\llbracket \beta \rrbracket^A)W$ is isomorphic to

$$\forall \left( (E; A) \Rightarrow (E; \llbracket \beta \rrbracket)(W \times -) \right),$$

where $\forall$ is as in the groupoid interpretation and $(-) \Rightarrow (-)$ is the evident bifunctor $\text{PER}^{iso} \times \text{PER}^{iso} \to \text{PER}$.***
Proof: The only non-trivial part of the proof is to set up the isomorphism from the PER \( \forall \left( (E; A) \Rightarrow (E; [\beta]) \right) (W \times \cdot) \) to \(([\beta]^A)W\). Let \( h_A \) and \( h_B \) be realizers for \( A \) and \([\beta]\). Recall from Lemma 13 that, given a realizer \( r \) for a map \( W \rightarrow X \) in \( \Sigma \), we can effectively calculate a realizer \( r_i \) for \( i \) in the factorization \( W \Rightarrow W \times Y \Rightarrow X \) together with a realizer \( r_i^{-1} \) for its inverse iso. (Recall also from the proof of 13 that the calculation of \( r_i \) and \( r_i^{-1} \) is independent of \( W, X, \) and \( Y \).) The isomorphism that we want is realized by \( j \) such that

\[
j \cdot m \cdot \langle r, a \rangle = h_B \cdot r_i \cdot (m \cdot \langle \text{expand}, (h_A \cdot r_i^{-1} \cdot a) \rangle)
\]

Lemma 13 and Theorem 14 can then be used to show that \( j \) codes a well-defined map and that it is an isomorphism whose inverse is realized by \( k \) where \( k \cdot p \cdot a = p \cdot \langle \text{expand}, a \rangle \). ■

Using known facts about PER models ([13, 6]) we immediately obtain that, for example, \([\text{comm} \rightarrow \text{comm}]1\) is isomorphic to the PER \( N \) that relates each natural number to itself.

We do not know if this theorem goes through for the Moggi-Hyland interpretation of polymorphism with PERs. It does whenever \( A \) is a product of Algol base types, but what happens at higher-order Algol-definable types is not clear to us.

If we try to generalize the result by allowing \([\beta]\) to be an arbitrary realizable functor then we run into the same problem as in the relational model. Specifically, if

\[
m \cdot n \cdot \langle (f, g), c \rangle \cdot s = g \cdot (f \cdot s, c \cdot s)
\]

then \( |m|: 1(\cdot) \rightarrow [\text{comm} \rightarrow \text{comm}](\cdot) \) is natural on isomorphisms, but not on all maps. It is interesting to compare this to the result of Freyd, Robinson and Rosolini [6]. They show that any realizable natural transformation between realizable functors \( \text{PER}^\text{iso} \overset{I}{\rightarrow} \text{PER} \overset{F}{\rightarrow} \text{PER} \) and \( \text{PER}^\text{iso} \overset{I}{\rightarrow} \text{PER} \overset{G}{\rightarrow} \text{PER} \), where \( I \) is the embedding, determines a natural transformation between \( F \) and \( G \). Our counterexample simply shows that the analogous property does not hold for composites \( \text{PER}^\text{iso} \overset{F}{\rightarrow} \Sigma \overset{I}{\rightarrow} \text{PER} \).

We conclude the section with an example of reasoning about local variables using PERs. Recall the abstract "switch" from the end of Section 5

begin
  boolean z;
  procedure flick; z := true;
  boolean procedure on; on := z;
  \( z := \text{false} \);
  P(flick, on)
end

begin
  integer z;
  procedure flick; z := z + 1;
  boolean procedure on; on := z \geq 1;
  \( z := 0 \);
  P(flick, on)
end

Let \( 2 \) be a PER of booleans: its equivalence classes are \( \{0\} \), regarded as \text{false}, and \( \{1\} \), regarded as \text{true}. By the semantics of \text{new} and the Representation Theorem for PERs, we can show the following equivalence of polymorphic functions:

\[
\text{fst} \left( p[N](\langle \text{id} \times \lambda n. n + 1), \lambda s. \text{snd}(s) \geq 1 \rangle (s, 0) \right)
\]

\equiv \text{fst} \left( p[2](\langle \text{id} \times \lambda n. 1), \lambda s. \text{snd}(s) = 1 \rangle (s, 0) \right)

for \( p: \forall \gamma. (\alpha \times \gamma \rightarrow \alpha \times \gamma) \times (\alpha \times \gamma \rightarrow 2) \rightarrow \alpha \times \gamma \rightarrow \alpha \times \gamma \). Here, \( \geq 1 \) and \( = 1 \) are the obvious functions that return 0 or 1 depending on the values of their arguments.
To reason about these functions we consider a number of realizers. Let \(flick1\) be such that \(flick1\cdot (w, n) = (w, n+1)\). Similarly, \(flick2\cdot (w, n) = (w, 1)\), \(on1\cdot (w, n) = \text{if } n \geq 1 \text{ then } 1 \text{ else } 0\) and \(on2\cdot (w, n) = \text{if } n = 1 \text{ then } 1 \text{ else } 0\). If \(m\) is a realizer for \(p\) then

\[
m \cdot (flick1, on1) \in \text{dom}(W \times N \Rightarrow W \times N)
\]

and

\[
m \cdot (flick2, on2) \in \text{dom}(W \times 2 \Rightarrow W \times 2).
\]

Consider the PER \(N^+\) that relates 0 to itself and all positive numbers to one another. Then \(flick1[W \times N^+ \Rightarrow W \times N^+]flick2\) and \(on1[W \times N^+ \Rightarrow 2]on2\). Since

\[
m \in \text{dom}((W \times N^+ \Rightarrow W \times N^+) \times (W \times N^+ \Rightarrow 2) \Rightarrow W \times N^+ \Rightarrow W \times N^+))
\]

we may conclude that

\[
(m \cdot (flick1, on1))\left[W \times N^+ \Rightarrow W \times N^+\right] (m \cdot (flick2, on2))
\]

This means that

\[
\text{fst} \cdot (m \cdot (flick1, on1) \cdot \langle w_1, 0 \rangle) \left[W\right] \text{fst} \cdot (m \cdot (flick2, on2) \cdot \langle w_2, 0 \rangle)
\]

whenever \(w_1[W]w_2\), so the results are “equal” (in the same \(W\)-equivalence class), which is what we wanted to show.

The pertinent aspects of PERs that we have used here are that the same number realizes instantiations of \(p\) at different types, and that realizers in instantiations 2 and \(N\) for different arguments to \(p\) are “equivalent” in the PER \(N^+\). All of the examples from Section 5 can be validated using similar reasoning.

11 Conclusion

In this work we have argued that the phenomenon of local state is intimately linked to Strachey’s notion of parametric polymorphism, and we have shown that reasoning about local variables often amounts to proving properties of polymorphic functions. The straightforward treatment of a number of test examples, and representations of first-order types obtained from parametricity, lend a measure of support to our position. However, as is the case with models of polymorphism, little is known about the semantics at higher types, and we do not know if full abstraction can be achieved using our methods.

No previous model of local variables correctly handles all of the test equivalences that we have demonstrated here. However, Sieber [53] (building on the earlier paper [24]) has recently constructed a model which also treats all of them correctly. Sieber’s model is similar in many respects to our relational-parametricity model: it also is based on functors and logical relations; however, the exact connection between the models is not clear to us. Firstly, Sieber’s approach is tightly tied to locations. Our approach can also be applied with a location-oriented semantics (as we did in the preliminary version [32]), but a location-free semantics is much cleaner, as predicted in [47]. A more substantive difference has to do with identity relations. Sieber allows for non-identity relations on the set of natural numbers; this ties up with the
treatment of sequentiality in [52]. And there is also some question concerning the respective roles of identities in treating function types.

Our identification of parametricity as the central notion connected to locality provides, in our opinion, a sounder conceptual basis for explaining why and how this form of uniformity arises in local-variable semantics. In the Sieber and Meyer-Sieber work, logical relations appear primarily as an ad hoc method of cutting down a model. The fact that many of the subtleties in local-variable semantics involve the form of data abstraction that can be achieved with procedures and local variables gives a fairly coherent explanation as to why parametricity and logical relations should be relevant. And, as we have seen, reasoning about local variables often amounts to proving properties of polymorphic functions. The PER model serves to further underscore our position.

But, independently of this, we would like to acknowledge the influence of [24] on this work. For one, contemplation of their equivalences—which incidentally are primarily responsible for a wider understanding of the subtleties involved in local-variable semantics—played a part in leading us to propose parametricity as a central theme. For another, their use of functors and logical relations certainly had an influence, albeit indirectly, on our development of the relational-parametricity model.

Honsell, Mason, Smith and Talcott [11] have developed a logic for reasoning about state based on operational, rather than denotational, semantics; see also the earlier paper [23]. Once again, we feel that the conceptual principles underlying their formal rules for reasoning about local state are not as clear as, and lack the coherence of, our parametricity-locality connection. Their logic appears to be quite powerful, however, and many of the subtle local-variable equivalences can be proven in the logic. It would be interesting to see if a suitable representation-independence property for local state could be derived in their logic, or if such a property could be formulated in a way that could be added to their reasoning framework.

We have used the framework of reflexive graphs mainly to examine the specific structure of our model, but it may have more general interest. Reflexive graphs could conceivably be of use in studying the connection between relational parametricity and naturality in a more general context, or in clarifying the mathematical significance of using diagonal relations as “identities.” It may be that our Cartesian closure result can be considered as an instance of a reflexive-graph version of the usual result that the functor category \( C^X \) is Cartesian closed whenever \( C \) is Cartesian closed and complete (the results of [7] could be relevant here). Similar kinds of structure have been used by Pitts [39] in his study of relations and recursive domain equations, and by Pitts and Stark [38, 37] in their study of dynamic allocation. Dynamic allocation poses challenging problems beyond those considered here, where we have considered variable declarations that obey a stack discipline. (Some examples from [38] suggest that parametricity, by itself, might not be sufficient for understanding dynamic allocation.)

The problem of single threading is deserving of further attention. It is interesting that most work on the semantics of state, including that of the authors, has concentrated on local variables. In our opinion, the single-threaded nature of state is at least as fundamental an issue as the nature of local variables. In this paper, the main aim was to examine the phenomenon of locality, and we feel that it is reasonable to study this in isolation from single threading. However, ideally a semantics of state should exclude the kind of state backtracking found in the block expression.

(A. Meyer has pointed out that the “single threading” terminology can be misleading. The
issue does not concern single versus multiple threads of execution, but rather “backtracking within a single thread.” Since the term “single threading” is now used extensively in the functional programming community, we continue to use it here to avoid needless terminological differences. The reader should be warned, however, of the possible confusion that may arise if one thinks of the more common programming usage of the term “thread.”

A simple equivalence which illustrates the problem is the following:

$$\begin{align*}
\text{if } x = 0 & \text{ then } f(0) \text{ else } 1 & \equiv & \text{ if } x = 0 & \text{ then } f(x) & \text{ else } 1.
\end{align*}$$

This equivalence fails in our model because of the phenomenon of temporary side effects; an $f$ that distinguishes these terms is $\lambda y{:} \text{exp}[\text{int}] \cdot \text{dointa} x := 3 \text{ result } y$.

This particular equivalence is given only to illustrate the problem, and is not itself a serious challenge for semantics: we have known for some time how this and similar examples of temporary side-effect can be eliminated. One method is to use the state-set restrictions of [58]. Another, which is somewhat less “intensional,” is to interpret a function type for expressions so that the state argument appears only at the outermost level; i.e., we would define

$$[\text{exp}[\delta] \rightarrow \text{exp}[\delta']]W = W \rightarrow ([\delta] \rightarrow [\delta'])$$

(this is as in [8]). But these must be regarded as limited partial solutions. What we do not have is a general semantic explanation of single threading that encompasses such special cases.

The first thing that comes to mind when considering single threading is to try and apply ideas from linear logic; however, naive attempts we have made along these lines have failed. One difficulty is that linearity captures only one aspect of state: that a state change destroys the old state. It does not capture the intuition that there may be multiple readers of a variable in a context where the variable is not assigned to. A more serious difficulty is that an Algol program is single-threaded only in the state, not in phrase types, and it is not obvious how to reconcile this with the interpretation of procedure types. A less naive use of linear logic, which involves non-trivial extensions to the basic framework, appears in preliminary work of Reddy [42]. It will be interesting to see if the single-threaded nature of state can be made precise in this setting. (Reddy’s semantics also appears to handle local variables well.)

One of the problems we faced in this work was that parametricity is a concept whose rigorous formulation is still undergoing development, e.g. [59, 21, 7, 41]. We illustrated our ideas with two of the more appealing approaches, those based on PERs and logical relations, but it may be expected that our understanding of locality will improve with that of parametricity (or possibly vice versa).

An interesting possibility might be to bypass models altogether by examining a syntactic translation from (a recursion-free dialect of) Algol into the polymorphic $\lambda$-calculus. Such a translation is implicit in, or can easily be obtained from, the category-free presentation of our semantics (consider especially the PER model). One could ask which Poly-$\lambda$ theory is generated by this translation, where we equate all Poly-$\lambda$ terms that are the translations of observationally equivalent Algol terms (and close up under the equational rules of the polymorphic calculus). A related question is whether there is a Poly-$\lambda$ theory for which this translation is fully abstract (in that equivalence is preserved and reflected); we conjecture that the maximum consistent Poly-$\lambda$ theory of Moggi and Statman [28] is one such example. One can also ask whether there is a unique such theory.
We do not know if there is there is any difference between the equational theories generated by our PER and relational-parametricity models; this is of course related to outstanding questions about the PER model of the polymorphic λ-calculus. Nevertheless, there are advantages to each model.

In the case of PERs the model construction is smoother in some respects that the relational one: it is simply a re-casting of the ideas of [47, 33] in a realizability setting. Once the decision is made to work with PERs it is quite obvious how to proceed. We work with a category of “realizable” functors $\text{PER}^\Sigma$ for $\Sigma$ a suitable version of Oles’s category of store shapes. Certain properties, like Cartesian closure, are then immediate from known results [7]. In contrast, a proper categorical understanding of the relational model required considerably more work, the framework itself (of reflexive graphs) not being \textit{a priori} obvious.

On the other hand, the PER model can be criticized for its reliance on an underlying model of the untyped λ-calculus; after all, there is nothing impredicative about Algol! In this respect, the relational model, which is completely predicative, is more satisfactory. Furthermore, the relational model provides a very direct codification of common informal techniques for reasoning about data abstraction in imperative languages.

Of course, the corresponding advantage of the PER-based model is that it extends to an interpretation of a polymorphic variant of Algol. A direction for future work would be to give a model for such a language in which data abstraction using local variables is combined with that obtained from user-defined types. The design and semantics of such a language is not as straightforward as it may seem. There are subtleties in interpreting polymorphic conditionals, due to the state dependence of the boolean type; this is related to problems discussed in [56]. We expect that quantifiers would have to range over appropriate state-dependent objects. Also, as mentioned in [48], close attention should be paid to the distinction between data types and phrase types. For example, the assignment operation should be thought of as a parametric polymorphic function, for polymorphism over \textit{data} types, while, e.g., a fixed-point operator should be parametrically polymorphic over \textit{phrase} types.

**Acknowledgements**

Some of this research was carried out at the Laboratory for Foundations of Computer Science, Department of Computer Science, University of Edinburgh. A preliminary report on some of this work appeared as [32]. The realization that parametricity implies naturality in certain circumstances followed from a conversation with John Reynolds. We are grateful to Andy Pitts, Edmund Robinson, John Power and Barry Jay for advice on categorical matters, and to Benli Pierce, Phil Wadler and Qingming Ma for comments. John Reynolds’s macros were used for diagrams.

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