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Abstract

Vending machines may be contributing to the obesogenic food environment. The Health Density Vending Machine Audit Tool (HDVMAT) was developed to comprehensively evaluate and score vending machines based on machine accessibility, product healthfulness, price, and promotion. A novel nutrient-dense scoring system was created to determine the healthfulness of vended snacks based upon calories and macro/micro-nutrients and of beverages based on type and/or calories. The HDVMAT was implemented in snack and beverage university machines in different states. Nutrition Environment Measures Survey-Vending (NEMS-V) was used to validate the nutrient-density score. Significant differences in HDVMAT snack and beverage scores were found between states. Overall the HDVMAT is comparable to the NEMS-V, but uses a unique nutrient-dense scoring approach to evaluate snacks and beverages along a continuum of healthfulness criteria, offering a more accurate representation of the nutritional quality of vended products.

Development, Implementation, and Validation of the Health Density Vending Machine Audit Tool (HDVMAT)

by

Melissa Matthews

B.S., State University of New York at Geneseo, 2012

Thesis Submitted in partial fulfillment of the requirement for the degree of Master of Science in Nutrition Science

> David B. Falk College of Human Sport and Dynamics Syracuse University June 2014

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VENDING MACHINE ASSESSMENT METHODOLOGY: A SYSTEMATIC REVIEW

Abstract

The nutritional quality of food and beverage products sold in vending machines has been implicated as a contributing factor to the development of an obesogenic food environment. How comprehensive, reliable, and valid are the current assessment tools for vending machines to support or refute these claims? A systematic review was conducted to summarize, compare, and evaluate the current methodologies for vending machine assessment. A total of 23 relevant research studies published between 1981 and 2013 met inclusion criteria for this review. The methodological variables reviewed in this study include assessment tool type, study location, machine accessibility, product availability, healthfulness criteria, portion size, price, product promotion, and quality of scientific practice. There were wide variations in the depth of the assessment methodologies and product healthfulness criteria utilized among the reviewed studies. Of the reviewed studies, 39% evaluated machine accessibility, 91% evaluated product availability, 96% established healthfulness criteria, 70% evaluated portion size, 48% evaluated price, 52% evaluated product promotion, and 22% evaluated the quality of scientific practice. Of all reviewed articles, 87% reached conclusions that provided insight into the healthfulness of vended products and/or vending environment. Product healthfulness criteria and complexity for snack and beverage products was also found to be variable between the reviewed studies. These findings make it difficult to compare results between studies. A universal, valid, and reliable vending machine assessment tool that is comprehensive yet user-friendly is recommended.

Introduction

According to recent National Health and Nutrition Examination Survey (NHANES) data, in 2009-2010 the percentage of overweight children and adolescents (BMI $\geq 85^{th}$ percentile) between the ages of 2 and 19 was 31.8% (Ogden et al., 2012). Additionally, the percentage of obese children and adolescents (BMI > 95th percentile) 2 to 19 years old was 16.9% in 2009-2010 (Ogden et al., 2012). Childhood obesity is particularly problematic because it is a predictor of many chronic health conditions, such as obesity, type-2 diabetes, hypertension, and cardiovascular disease in adulthood (Deckelbaum & Williams, 2001). In the US, the increasing percentage of overweight and obese adults, currently 63%, has been associated with the increasing incidence of several chronic health issues, particularly type-2 diabetes and cardiovascular disease (Ogden et al., 2012).

Nutrition and food environments are implicated as contributing factors to the rising obesity and chronic health disease rates seen in the US (Voss et al., 2012). For children and adolescents, schools are a prominent source of calories, with as much as one third of a child or adolescent's daily caloric intake, regardless of nutritional quality, being consumed at school (USDA, n.d.). Although meals provided by the federally assisted school meal programs, the National School Lunch and Breakfast Programs (NSLP and NSB), must satisfy federal nutrition standards, competitive food items sold in schools currently do not (USDA, n.d.; Harnack et al., 2000). As defined by the United States Department of Agriculture (USDA), competitive foods are offered in schools that are supplemental to school meal programs, such as foods sold in vending machines and school stores (USDA, n.d.). Although steps have been taken to improve the competitive food environments of schools, such as the USDA Child Nutrition and WIC Reauthorization Act of 2004, efforts thus far have proven insufficient (Pasch et al., 2011; Kubik

et al., 2013). Previous research suggests that the majority of competitive food items offered in vending machines are high in fat, calories, and sugars than is recommended after the implementation of such policies (Pasch et al., 2011; Kubik et al., 2013). However, proposed amendments to the NSLP and NSB guidelines that are posited to address, regulate, and change the competitive food environment in schools have been approved (USDA, 2013). Amendments to these federally funded programs, which are to be fully implemented in all elementary, middle, and high schools by July 2014, establish inclusive nutrition standards and guidelines for all food and beverage items sold in schools, including competitive items sold a la carte, in school stores, and in vending machines (USDA, 2013)

Depending on the type of food items available for purchase, vending machines, a major source of competitive foods, can either positively or negatively affect the diets of children, adolescents, and adults (Rovner et al., 2011). The presence of vending machines in a multitude of settings influence the food choices of children, adolescents, and adults by providing convenient and easy access to a plethora of unhealthy snacks and beverages (New & Livingstone, 2003). Vending machines are becoming increasingly more common in a wide variety of settings including schools, universities, healthcare facilities, and various worksites. According to the *2011 State of the Vending Industry Report*, 28.5% of all vending machines in the US were located in offices, 26.8% in manufacturing buildings, 9.1% in retail sites, 8.8% in hospitals and nursing homes, 7.0% in restaurants, bars, and clubs, 6.8% in elementary, middle, and high schools, and 5.9% in universities and colleges (Maras, 2011).

Since vending machines are becoming increasingly more prevalent and available in the US, they are responsible for supplying a growing proportion of an individual's daily energy intake. In 2009, according to the third School Nutrition Dietary Assessment Study, 40% of

children and adolescents consumed at least one competitive food daily while at school, with the highest consumptions rates seen among high school students (Fox et al., 2009). Beyond the primary and secondary school environment, 19% of a sample of staff and faculty (n=806) at a large urban university indicated that they purchase snacks from vending machines (Freedman & Rubsinstein, 2010). Additionally, although vending machines are more often used for snacking, a study of 1,918 US adults working outside the home, 4.4% indicated vending machines as their primary site for purchasing lunch items during work hours (Blanck et al., 2009). Furthermore, for individuals working long hours, vending machines may be the only available source of food at the worksite, thus demonstrating the importance of healthy product availability in vending machines (Escoto et al., 2010). Similarly, in university, manufacturing, and healthcare facility environments accessibility to dining options may be limited due to cafeteria location and hours of operation, rendering vending machines the sole source of foods and beverages readily available to individuals in these environments (Byrd-Bredbenner et al., 2012; Lawrence et al., 2009).

Since vending machines are becoming increasingly more prevalent and available, and thus supply a growing proportion of individuals' daily energy intake, it is important to accurately assess and monitor the nutritive value of vended products. Since diet and eating behaviors are strongly influenced by food availability and accessibility it is important to monitor and measure various aspects of the food and nutrition environment, which includes vending machines. The purpose of this systematic review is to summarize, compare, and evaluate the current available literature on vending machine assessment methodology. The information gathered from this systematic review will be used to earmark the variables important for inclusion in a universal vending machine assessment tool.

Methods

A systematic literature review was conducted to determine the available information on vending machine assessment methodology. Only published peer-reviewed articles containing detailed methods for evaluating vending machines were reviewed. Specific databases searched included Scopus, PUBMED, MEDLINE, and Proquest. Article titles were searched within these databases for the specific keywords, (vending OR vending machine) AND (assessment OR evaluation OR audit) AND (snack OR food OR beverage OR drink). A total of 242 peer-reviewed articles, including duplicates, were retrieved from the databases that matched the search criteria for article title. The search results were all compiled into a master reference list and all duplicate studies were removed.

For all remaining research articles, the full text was read to determine if the research study met the inclusion criteria for this systematic review. Inclusion criteria for this review were as follows. (a) The research article must be peer-reviewed. (b) One of the primary aims or objectives of the research study was to assess vending machines and/or vending machine products and/or the effects of environmental interventions on vending machine use, product availability, and/or purchasing patterns by consumers. (c) The research article provided detailed methodology on how vending machines and/or vending machine products were evaluated. (d) The research study evaluated or manipulated at least one key vending machine assessment variable including accessibility, availability, healthfulness, portion size, price, and promotion. Additionally, abstracts from all references obtained from relevant first tier research articles secured from search engines that met the inclusion criteria were reviewed. Additional second tier research articles were selected if they met the aforementioned inclusion criteria. Research articles that evaluated vending machines in the context of a larger environmental audit were

excluded from this study. This systematic review includes research studies whose primary focus was to evaluate the vending machine environment. In total, 23 articles published between 1981 and 2013 are summarized, compared, and evaluated in this systematic review (Table 1, Table 2).

Results

Of the 23 articles summarized, compared, and evaluated for this study, 78% (18 articles) evaluated vending machines and/or vending machine products (Table 1). Additionally, 22% (5 articles) investigated the effects of environmental interventions on vending machine use, product availability, and/or vending machine purchasing patterns (Table 2). All studies included in this systematic review evaluated or manipulated at least one key vending machine assessment variable: accessibility, availability, healthfulness, portion size, price, or promotion.

Study Location

Of the 23 articles reviewed, 56% (13 studies) were conducted in primary and secondary schools, 17% (4 studies) in universities, 17% (4 studies) in healthcare facilities, and 13% (3 studies) in worksites. The majority of studies were conducted in only one type of environment, but one intervention study was implemented in both schools and worksites.

Assessment Tool Design

A wide assortment of different assessment tools have previously been used and developed to evaluate vending machines. In the reviewed literature, the most commonly used method in 52% of studies evaluated vending machines was an environmental assessment, defined as a physical direct observation and review of the actual vending machines. Researchers or research assistants performed the majority of environmental assessments, but food service directors performed the environmental assessment in one study. Researchers in 39% of studies

administered questionnaires to a wide variety of respondents including students, child nutrition supervisors, principals, school personnel, worksite employees, and adults to evaluate respective vending machine environments. Additionally, 26% of studies recorded vending machine sales to track purchasing and consumption patterns of consumers. Additionally, 8% of studies utilized qualitative methods, telephone interviews and focus groups, to gather in-depth perceptions when assessing vending machines. Although studies have used similar methodologies to evaluate vending machine and/or vended products, there is wide variability between assessment tools. Each vending machine evaluation or intervention study developed a unique assessment tool to investigate vending machines, each with different evaluation components and criteria. Additionally, some studies utilized one assessment tool type, while others triangulated methodologies and utilized variety of different assessment tools to evaluate vending machines.

Of the 23 articles reviewed, 39% (9 studies) investigated vending machine accessibility. Researchers evaluated and recorded the location of vending machines in 35% of studies. Researchers also evaluated and recorded vending machine hours of operation in 30% of studies. *Availability*

Product availability was the most common vending machine assessment variable found in 91% (21 studies) of studies: evaluated in 78% and manipulated in 13%. The majority of studies, 43%, recorded the number of all snacks and/or beverages within evaluated vending machines. Similarly, 39% recorded the percentage of 'healthy' snack and/or beverage products within evaluated vending machines based upon each study's respective healthfulness criteria standards (Table 3, Table 4). Additionally, 17% recorded the number of machines, 17% recorded the percentage of specific snack and/or beverage product types, and 13% evaluated consumer

perceptions of product availability within vending machines. Furthermore, 13% implemented interventions that increased the availability of 'healthy' snack and/or beverage products in vending machines.

Healthfulness Criteria

The majority of reviewed studies, 96% (22 studies), previously established healthfulness criteria to evaluate the nutritional quality of vended snacks and/or beverages in order to classify products as healthy or unhealthy (Table 3; Table 4). Healthfulness criteria were established for snack products in 87% (20 studies). Combinations of three different types of classification methods have been employed to establish the healthfulness of vended snacks; 65% used macro-and/or micronutrient content as a basis for healthfulness, 34% used caloric content, and 9% used snack type. However, exact healthfulness criteria used to classify products as healthy or unhealthy was unspecified in 13%. Among the reviewed studies, the established healthfulness criteria for vended snack products have varied from simple to complex (Table 3).

Beverage products have been evaluated less extensively, with healthfulness criteria established in 70% (16) of the studies. Similar to snacks, combinations of several different types of classification methods have been employed to establish the healthfulness of vended beverages: 43% used beverage type, 17% used added sweetener content, 13% used caloric content, and 13% used macro- and/or micronutrient content. Among the reviewed studies evaluating beverage healthfulness, the specific healthfulness criteria for vended beverage products were variable. *Previous Conclusions on Vended Product Healthfulness and Vending Environment*

Of all reviewed articles, 87% (20 studies) reached conclusions that provided insight into the healthfulness of vended products and/or vending environment (Table 5). Only 30% of all reviewed studies reached conclusions regarding the healthfulness of both snack and beverage

products. Furthermore, 1 study reached conclusions regarding the healthfulness snacks alone and 1 study reached conclusions regarding the healthfulness of beverages alone. Collectively, results from these studies indicated that the majority of snacks and beverages available in vending machines were unhealthy and did not meet respective healthfulness criteria.

Additionally, 22% (5) of all reviewed articles reached conclusions regarding the effectiveness of previously implemented nutrition policies, programs, and interventions that were targeted at improving the vending machine environment. Results from 4 out of these 5 studies indicated that nutrition policies, programs, and interventions were effective at improving healthy product availability and consumption within the vending machine environment healthy product availability. However, 1 out of the aforementioned 5 studies indicated that the sales of healthy vending machine products did not increase when healthy product availability was increased.

Similarly, 22% (5) of all reviewed studies reached conclusions regarding the effects of environmental interventions that increased healthy product availability, increased healthy product promotional signage, and/or reduced healthy product price. Collectively, results from these studies indicated that healthy product sales increased following environmental interventions on vending machines. Although, 1 study indicated that a low percentage of consumers actually purchased healthy products from vending machines, despite their presence. *Portion Size*

Among the reviewed studies, when assessing the healthfulness of vended snacks and/or beverages, 70% (16 studies) differentiated product evaluation based on package size versus serving size. The majority of all reviewed studies, 43%, evaluated snack and beverage healthfulness based on package size, while few studies, only 30%, evaluated snack and beverage healthfulness based on serving size.

Price

Prices of vended snack and beverage products have also been commonly evaluated and/or manipulated in 48% (11 studies) of the reviewed studies. Of the reviewed studies, 22% recorded the prices of all snacks and beverages within the evaluated vending machines, with one study recording the average price of 'healthy' and 'unhealthy' products. Additionally, only 9% of all reviewed studies evaluated consumer perceptions regarding the prices of healthy and unhealthy products sold in vending machines. Furthermore, 17% of all reviewed studies implemented interventions to investigate the effects of 'healthy' product price reductions on vending machine sales.

Promotion

Product promotion was also a commonly assessed variable in vending machines, evaluated and/or manipulated in 52% (12 studies) of the reviewed studies. However, only 22% recorded the presence of promotional signage and advertisements on or surrounding vending machines within the environment. Additionally, 13% recorded the presence of machine front advertisements and logos, 13% recorded the presence of healthy and unhealthy identification labels on individual snack and/or beverage products within vending machines, and 9% evaluated consumer perceptions regarding product promotion regarding vending machines and vending machine products. Furthermore, 17% implemented interventions to investigate the effects of increased healthy production promotional signage and identification labels on vending machine sales.

Quality of Scientific Practice

Although many vending machine assessment tools have been developed and implemented in a variety of settings, only 22% (5 studies) of the reviewed studies established

validity and/or reliability for their assessment tools. Only 9% implemented assessment tools that were validated, with only one study establishing face validity and one study establishing content validity. Additionally, only 13% evaluated the reliability of their respective assessment tools, with 2 studies establishing inter-rater reliability only, and 1 study establishing inter-rater and test-retest reliability.

Discussion

Through a summary, evaluation, and comparison of the current literature on vending machine assessment methodologies, several key variables were identified as important to accurately evaluate the vending machine environment; price, promotion, accessibility, availability, package size, and healthfulness criteria. Product price is an important variable to evaluate because price can have a strong influence over the purchasing behaviors of consumers (Callaghan et al., 2010). Generally, energy-dense products are perceived to be less expensive than healthier nutrient-dense products, which can influence an individual's dietary choices from vending machines (Callaghan et al., 2010). Price is also commonly cited as a barrier to purchasing healthier products (Callaghan et al., 2010). Additionally, a pricing intervention study in Minnesota schools and worksites found that when the prices of low-fat snacks were reduced the sales of low-fat items increased (French et al., 2003). Although research demonstrates that the price of vended products is an important factor to consider during an evaluation of vending machines, only about 50% of the articles reviewed in this study included product price as an assessment variable.

Product promotion of both healthy and unhealthy vended snacks and beverages is also an important variable to include because brand logos and product advertisements are known to have

an influential effect on snack and beverage consumption. A survey of nearly 5,000 Canadian adolescents revealed that the presence of snack and beverage logos was positively associated with student purchase of vended snacks and beverages, particularly of unhealthy items such as salty snacks, candy, and sugar sweetened beverages (Minaker et al., 2011). Additionally, front of package nutrition claims and labels have also been shown to have an effect on product knowledge and consumption. Following an intervention at four schools in Ontario where healthier vended products were promoted to students and staff via promotional materials, nutrition information, and product flagging students indicated through focus groups that promotional signage and information raised their awareness of healthy products in vending machines (Callaghan et al., 2010). Although research demonstrates that the promotion of vended products is an important factor to consider during an evaluation of vending machines, only 52% of the articles reviewed in this study included product promotion as an assessment variable.

Machine accessibility is also an important factor to consider because if vending machines are not accessible or open to children, adolescents, and adults they cannot purchase vended snacks and beverages. Research has shown the students consume more sweets in schools when vending machines are more readily open and accessible (Rovner et al., 2011). However, only one third of the research studies included in this review evaluated machine accessibility as an assessment variable.

Similarly, product availability is an important factor to evaluate because if healthy food and beverage items are not readily available or present in vending machines, it is difficult for individuals to make healthy dietary choices. Surrounding food and nutrition environments have a strong influence on an individual's eating habits, thus if healthy snacks and beverages are available, individuals are capable of improving dietary intake. Following an intervention in bus

garages where the availability of healthy vended products was increased, the sales of healthy vended products also increased (French et al., 2010). In order to determine healthy product availability within vending machines, healthfulness criteria for vended snacks and beverages must be established. Vended product healthfulness should also be evaluated based on the product's package size instead of the product's serving size, because research has shown that consumers have a tendency to consume the entire package of a vended product rather than just consuming the recommended serving size (Antonuk & Block, 2006).

The majority of vending machine assessment and intervention studies have been targeted to evaluate and determine healthy product availability in vending machines. The nutritional quality of food and beverage products sold in vending machines has been implicated as a contributing factor to an obesogenic food environment. Findings from previous vending machine assessment studies provide support for this claim. An audit of vending machines in train stations in Australia found that only 8 out of the 3,048 identified snack items were considered to be healthier choices (Kelly et al., 2012). Similarly, an assessment of vending machines at secondary institutions in the US found that the majority of snacks in vending machines were high in fat and calories and the majority of beverages were high in calories and sugar (Byrd-Bredbenner et al., 2012). Overall, the majority of food and beverage products sold in vending machines are considered to be of low nutritional value.

Substantial variability was found between the reviewed studies with regards to the healthfulness criteria established to classify products as healthy. In previous studies the established healthfulness criteria for vended snack products have varied from simple to complex. Evaluating products using criteria that are too simplistic or lenient could result in overestimations of the presence of healthy products in vending machines. In a study that

evaluated snack product healthfulness solely on fat content, 35% of vended products were classified as healthy products, the majority of which were identified as hard candies (French et al., 2003). Hard candies, although low in fat and calories, have no real nutritive value and cannot really be considered healthy snacks. Similarly, evaluating products using criteria that are too inclusive or strict could result in underestimations of the presence of the healthy products in vending machines. The likelihood that a snack product will meet a substantive list of strict healthfulness criteria is relatively low.

Generally, combinations of three different types of classification methods have been employed to establish the healthfulness of vended snacks: macro/micronutrient content, caloric content, and snack type. However, the variability in established healthfulness criteria makes it difficult to compare results regarding healthy product availability between studies. If studies did not use the same healthfulness criteria to classify products, healthy product availability findings are not comparable between the studies. The majority of reviewed studies have focused primarily on the fat, sugar, sodium, and/or caloric content of snacks, which are all important criteria to consider as they are all food components that should be reduced in the American diet as outlined by the *2010 Dietary Guidelines for Americans* (USDA, 2010). However, in order to comprehensively evaluate the healthfulness of snacks, perhaps the content of beneficial nutrients that should be increased in the American diet in snacks should also be assessed.

Additionally, according to qualitative research, amongst the general public, many different cognitive definitions of healthy food and healthy eating practices exist (Bisogni et al., 2012). For instance, some individuals classify healthy and unhealthy foods based on food type (fruit, vegetables, etc.), others based on nutrient content (fat, sugar, fiber, etc.), and some based on eating behaviors (balance, variety, moderation, etc.) (Bisogni et al., 2012). Individuals also

interpret healthy foods differently based on their age, psychosocial experiences, and cultural backgrounds. Therefore, since healthfulness definitions and categorizations are largely personalized amongst the general population, it is unlikely that the healthy food definitions and classifications held by all individuals match professional and federal healthy food stipulations perfectly. Furthermore, nutrition guidelines and recommendations are constantly evolving and changing, and it may be difficult and overwhelming for the general public to remain informed about the most current recommendations, especially if they contain strict nutrient guidelines. Since there are a wide variety of ways to define foods as healthy, it may not be necessary or realistic for individuals to keep all of those definitions in mind when selecting food items. Whereas it may be more worthwhile to investigate the healthfulness of vended food and beverage items, rather than if each vended item meets every dietary guideline criteria.

A simple, comprehensive, and user-friendly vending machine assessment tool that evaluates caloric content, fat content, sugar content, sodium content, and key indicator micronutrient content of vended products should be developed. Healthfulness criteria standards should be partially derived from well-established nutritional guidelines disseminated by organizations such as the United States Department of Agriculture (USDA) and the Institute of Medicine (IOM), but nutritional criteria requirements should be individualized and evaluated separately. A food or beverage product should not have to meet every nutritional requirement to be considered healthy. A standardized approach that also evaluates healthfulness using the nutrient daily value (DV) percentages listed on the food label may be the simplest way to assess product healthfulness. Using DV percentages would also serve as an indication of a product's contribution to an individual's overall diet. A standard healthfulness criteria classification approach is just one component that should be included in a comprehensive vending machine

assessment tool. A comprehensive vending machine assessment tool should also evaluate machine accessibility, product availability, portion size, promotion, and price.

Conclusions

A wide range of assessment tools and methodologies were found to be currently available to measure and evaluate different aspects of the vending machine environment. However, the substantial variability in methodologies and established healthfulness criteria make it difficult to compare results between studies. Additionally, the majority of vending machine evaluation and intervention studies have been focused on the primary and secondary school environments. However, vending machines are becoming increasingly more prevalent in a wide variety of settings including healthcare facilities, universities, and worksites. Furthermore, few previous vending machine assessment tools have been validated or tested for reliability. The development of a universal, valid, and reliable vending machine assessment tool that is both comprehensive and user-friendly is recommended. The development of such a tool would help to support and implement public health policies and environmental changes that could improve healthy food and beverage access and availability in vending machines.

Study	Location	Assessment Tool	Variables Evaluated During Assessment												
			Accessibility	Availability	Healthfulness Criteria	Portion Size	Price	Promotion							
Adachi- Mejia et al. (2013)	schools	environmental assessment (researchers)	Yes hours of operation location	Yes number of machines percentage of beverage types	Yes beverages	No	No	Yes machine front advertisements	No						
Alaimo et al. (2013)	schools	environmental assessment (food service directors)	Yes hours of operation location	Yes recorded all snacks and beverages percentage of 'healthy' products	Yes snacks	Yes package size	Yes recorded prices of all snacks and beverages	No	No						
Aljadir et al. (1981)	university	environmental assessment (researchers) questionnaire (students)	No	Yes recorded number of 'healthy' products perceptions	Yes snacks	Yes serving size	Yes recorded prices of all snacks and beverages perceptions	No	No						
		vending machine sales													
Bell et al. (2013)	healthcare facilities	environmental assessment (researchers) telephone interviews (parents and food service managers)	No	Yes recorded all snacks and beverages percentage of 'healthy' products perceptions	Yes snacks beverages	Yes package size	No	Yes signage identification labels perceptions	No						

TABLE 1: COMPARISON OF VENDING MACHINE ENVIRONMENTAL ASSESSMENT STUDIES

Byrd- Bredbenner et al. (2012)	universities	environmental assessment (researchers)	Yes location	Yes recorded all snacks and beverages	Yes snacks beverages	Yes package size	No	No	Yes inter-rater reliability
				percentage of 'healthy' products					
Callaghan et al. (2010)	schools	focus groups (students) vending machine	No	Yes perceptions	Yes snacks	Yes package size	Yes perceptions	Yes identification labels student perceptions	No
		sales							
French et al. (2003)	schools	environmental assessment (researchers)	Yes hours of operation location	Yes number of machines recorded all snack products	Yes snacks	Yes serving size	No	No	No
				percentage of 'healthy' products					
Gemmill et al. (2005)	schools	questionnaire (child nutrition supervisors)	Yes location	Yes percentage of product types	Yes snacks beverages	Yes serving size	No	No	Yes face validity
Jensen et al. (2012)	schools	environmental assessment (researchers)	No	Yes recorded all beverages percentage of	Yes beverages	No	No	No	No
		questionnaire		'healthy' products					
Kelly et al. (2012)	train stations	(students) environmental assessment (researchers)	No	Yes recorded all snacks and beverages percentage of 'healthy' products	Yes snacks beverages	Yes serving size	Yes recorded average prices of 'healthy' and 'unhealthy' products	Yes machine front advertisements advertisements	No

Kubik et al. (2011)	schools	environmental assessment (researchers)	Yes *hours of operation	Yes *recorded all snacks and beverages	Yes *snacks *beverages	Yes *serving size	No	No	Yes *content validity
		questionnaire (principals)							
Lawrence et	healthcare	environmental	Yes	Yes	Yes	Yes	Yes	Yes	No
al. (2009)	facilities	assessment (researchers)	hours of operation	recorded all snacks and	snacks	package size	recorded price of all	signage	
		(researchers)	location	beverages	beverages		snacks and beverages		
				percentage of 'healthy' products			severages		
Minaker et al. (2011)	schools	questionnaire (students)	No	Yes number of machines	No	No	No	Yes machine front advertisements	No
Park et al. (2010)	schools	questionnaire (students)	No	Yes percentage of product types	Yes snacks	No	No	No	No
Pasch et al.	schools	questionnaire	Yes	Yes	beverages Yes	Yes	Yes	No	No
(2011)		(school	hours of operation	recorded all snacks and	snacks	serving size	recorded prices of all		
		personnel)		beverages	beverages		snacks and beverages		
Voss et al.	universities	environmental	Yes	Yes	Yes	Yes	Yes	Yes	Yes
(2012)		assessment (students)	hours of operation	percentage of 'healthy'	snacks	serving size	recorded prices of all	signage	inter-rater reliability
		(statents)	location	products	beverages		snacks and beverages		test-retest reliability
Whately	schools	environmental	No	Yes	Yes	Yes	No	No	No
Blum et al. (2007)		assessment (researchers)		number of machines	snacks	package size			
(2007)		(researchers)		recorded all	beverages				
				snacks and beverages					
				percentage of 'healthy' products					

Winston et al. (2013)	healthcare facilities	environmental assessment (researchers)	No	Yes recorded presence of certain snacks	Yes snacks beverages	No	No	Yes signage identification labels	Yes inter-rater reliability
				and beverages					

Study	Location	Assessment Tool	Varia	bles Evaluated D Intervention	uring	Variables Man	ipulated Durin	g Intervention	Validity and Reliability
			Healthfulness Criteria	Portion Size	Accessibility	Availability	Price	Promotion	
French et al. (1997)	universities	vending machine sales	Yes snacks	Yes package size	No	No	Yes reduced prices of low-fat options	Yes information labels on products to indicate low-fat options	No
								signage encouraging low-fat options	
French et al. (2001)	schools and worksites	vending machine sales	Yes snacks	Yes package size	No	No	Yes reduced prices of low-fat options	Yes information labels on products to indicate low-fat options	No
								signage encouraging low-fat options	
French et al. (2010)	bus garages	vending machine sales questionnaire	Yes snacks beverages	Yes package size	No	Yes increased availability of 'healthy' options	Yes reduced prices of 'healthy' options	No	No
Kocken et al. (2012)	schools	(employees) vending machine sales	Yes snacks beverages	Yes package size	No	Yes increased availability of lower calorie options	Yes reduced prices of lower calorie options	Yes information labels on products to indicate lower calorie options	No
Van Hulst et al. (2013)	healthcare facility	questionnaire (adults)	Yes snacks beverages	No	Yes location	Yes increased availability of healthier beverages, meals, and snacks	No	Yes healthy habits signage and posters interactive displays	No

TABLE 2: COMPARISON OF VENDING MACHINE ENVIRONMENTAL INTERVENTION STUDIES

Study	Snack Type	Calories	Fat	Saturated Fat	Sugar	Protein	Sodium	Fiber	Cholesterol	Vitamin A	Vitamin C	Niacin	Thiamine	Riboflavin	Iron	Calcium
Alaimo et al. (2013) ^A				-												
Aljadir et al. (1981) ^B						X				X	X	X	X	X	X	X
Bell et al. (2013) ^C																
Byrd-Bredbenner et al. (2012) ^D		X		X	X	X	X	X	X	X	X				X	X
Callaghan et al. (2010)			X ^E	X ^F			X ^G									
French et al. (1997)			\mathbf{X}^{H}													
French et al. (2001)			\mathbf{X}^{H}													
French et al. (2003)			XI													
French et al. (2010)		X	XK		\mathbf{X}^{L}											
Gemmill et al. (2005) ^B						Х				Х	Х	Х	Х	Х	Х	Х
Kelly et al. (2012)		X ^M														
Kocken et al. (2012)		\mathbf{X}^{N}														
Kubik et al. (2011)		X ^O	X ^P													
Lawrence et al. (2009)		XQ	X ^R	X ^S	\mathbf{X}^{L}											

TABLE 3: COMPARISON OF SNACK HEALTHFULNESS CRITERIA

Park et al. (2010)	XT										
Pasch et al. (2011)		\mathbf{X}^{P}	X ^R								
Van Hulst et al. (2013) ^U											
Voss et al. (2012)		\mathbf{X}^{P}	X ^V	X ^w	X ^X	XY					
Whately Blum et al. (2007)			XK		\mathbf{X}^{L}						
Winston et al. (2013)	X ^Z										

^A Exact criteria unspecified within study. Healthfulness criteria standards described as virtually identical to the new proposed USDA Nutrition Standards for All Foods Sold in Schools with some slight modifications. Snacks were considered healthy if nutrient content fell within 10% of the specified nutritional standards.

^B Healthy products supplied at least 5% of the USRDA for 2 of 8 critical nutrients.

^C Exact criteria unspecified within study. Healthfulness criteria standards were adapted from the 'traffic light' nutrition classification system created as part of a NSW Healthier Choices program.

^D Nutrient Adequacy Ratios (NARs) calculated for each nutrient by dividing the amount in vended food item by its DV. A quality score was determined by dividing a Nutrients to Maximize Score (average of vitamin A, vitamin C, protein, dietary fiber, iron, and calcium NARs) by a Nutrients to Minimize Score (average of saturated fat, cholesterol, sodium, and total sugar NARs).

^E Healthier products contain $\leq 6g$ fat/package.

^F Healthier products contain $\leq 2g$ saturated fat/package.

^G Healthier products contain $\leq 2g$ sodium/package.

^H Healthier products contain \leq 3g fat/package.

¹Healthier products contain $\leq 5g$ fat/serving.

^J Healthier products contain ≤ 150 calories/package.

^K Healthier products contain $\leq 30\%$ calories from fat/package.

^L Healthier products contain $\leq 35\%$ sugar by weight/package.

^M Healthier products contain ≤ 600 kJ/serving.

^N Healthier products contain ≤ 100 kcals/package.

^o Healthier products contain \leq 3g fat/serving.

^P Healthier products contain ≤ 200 kcals/serving.

^Q Healthier products contain ≤ 250 kcals/package.

^R Healthier products contain $\leq 35\%$ calories from fat/package.

^s Healthier products contain $\leq 10\%$ calories from saturated fat/package.

^T Healthier products include trail mix, nuts, and granola bars.

^U Exact criteria unspecified within study. Food and beverage options were selected according to *Eating Well with Canada's Food Guide*, Institute of Medicine, and American Heart Association guidelines.

- ^V Healthier products contain $\leq 35\%$ calories from fat/serving. ^W Healthier products contain $\leq 10\%$ saturated fat/serving. ^X Healthier products contain $\leq 35\%$ sugar by weight/serving. ^Y Healthier products contain ≤ 200 mg sodium/serving. ^Z Healthier products include baked chips and granola bars.

Study	Beverage Type	Calories	Fat	Saturated Fat	Sugar	Protein	Sodium	Fiber	Cholesterol	Vitamin A	Vitamin C	Iron	Calcium	Niacin	Thiamine	Riboflavin	Added Sweeteners
Adachi-Mejia et al. (2013)	X ^A																
Bell et al. (2013) ^B																	
Byrd-Bredbenner et al. (2012) ^C		X		X	X	X	X	X	X	X	X	X	X				
French et al. (2010)		XD	X ^E		X ^F												
Gemmill et al. (2005) ^G						X				X	X	X	X	X	X	X	
Jensen et al. (2012) ^H	Х																X
Kelly et al. (2012)	XI																
Kocken et al. (2012)		X															
Kubik et al. (2011)	XK																
Lawrence et al. (2009)	XL																Х
Park et al. (2010)	X ^M																
Pasch et al. (2011)	X ^N																Х
Van Hulst et al. (2013) ⁰																	

TABLE 4: COMPARISON OF BEVERAGE HEALTHFULNESS CRITERIA

Voss et al. (2012)	X ^N								X
Whately Blum et al. (2007)	X ^P								
Winston et al. (2013)	XQ								

^ABeverage classifications included the following categories: sugar-sweetened beverages (regular soda, sports drinks, fruit drinks, non-diet iced teas, lemonades, and other sweetened drinks), diet soda, other diet beverages, plain water/zero-calorie seltzer waters, flavored/vitamin water, 100% fruit or vegetable juice, milk, and other.

^B Exact criteria unspecified within study. Healthfulness criteria standards were adapted from the 'traffic light' nutrition classification system created as part of a NSW Healthier Choices program.

^C Nutrient Adequacy Ratios (NARs) calculated for each nutrient by dividing the amount in vended food item by its DV. A quality score was determined by dividing a Nutrients to Maximize Score (average of vitamin A, vitamin C, protein, dietary fiber, iron, and calcium NARs) by a Nutrients to Minimize Score (average of saturated fat, cholesterol, sodium, and total sugar NARs).

^D Healthier products contain \leq 150 calories/package.

^E Healthier products contain $\leq 30\%$ calories from fat/package.

^F Healthier products contain $\leq 35\%$ sugar by weight/package.

^G Healthier products supplied at least 5% of the USRDA for 2 of 8 critical nutrients.

^H Healthier products include water, including carbonated water and water flavored or sweetened with 100% fruit juice and no added sweetener; nonfat milk, 1% fat milk, and dairy alternatives; and 100% fruit or vegetable juice that are composed of no less than 50% fruit juice and have no added sweetener.

¹Healthier products include water (plain, mineral, or soda), diet soft drinks, 100% fruit or vegetable juice, and diet energy drinks.

^J Healthier products contain ≤ 100 kcals/package.

^K Unhealthy products include soft drinks (regular and diet), fruit drinks that were not 100% fruit juice, sports drinks, and reduced-fat or whole milk (plain or flavored).

^L Healthier- products include fruit juice with \geq 50% juice and no added sweeteners, milk with \leq 2% fat, water with no added sweeteners, and sports drinks with \leq 42g of added sweetener per 20 oz. serving.

^M Healthier products include 100% fruit juices, milk, chocolate milk, water, and diet soda.

^N Healthier products include water without additives, carbonation, caffeine, or flavoring; low-fat and nonfat milk; flavored milk with $\leq 22g$ of total sugar/serving; and 100% fruit juice.

^o Exact criteria unspecified within study. Food and beverage options were selected according to *Eating Well with Canada's Food Guide*, Institute of Medicine, and American Heart Association guidelines.

^P Healthier products include nonfat or 1% low-fat milk (including flavored milk), 100% juice, and water.

^Q Healthier products include water and diet soda.

TABLE 5: COMPARISON OF PREVIOUS CONCLUSIONS REGARDING VENDEDPRODUCT HEALTHFULNESS

Study	Study Conclusions
Adachi-Mejia et al. (2013)	Common beverages found in evaluated vending machines were flavored water (34.8% of slots), sugar-sweetened beverages (23.6% of slots), and plain water (21.8% of slots).
Alaimo et al. (2013)	In schools where nutrition policies were implemented to improve the nutritional quality of vended food items, the nutritional quality of students' dietary intake improved.
Aljadir et al. (1981)	An almost exclusive selection of high calorie and/or low nutritional value snacks were found in evaluated vending machines.
Bell et al. (2013)	Following an intervention to improve the nutritional value of snacks and beverages in vending machines in a hospital, the percentage of healthy snacks and healthy beverages increased from 29% to 51% and 0% to 26%, respectively.
Byrd-Bredbenner et al. (2012)	The majority of snacks and beverages found in evaluated vending machines were not nutrient dense.
Callaghan et al. (2010)	Overall vending machine sales declined after implementation of an intervention that replaced 50% of vending machine slots with healthier snacks.
French et al. (1997)	During a price reduction and increased promotional signage intervention, low-fat snack sales increased 80%.
French et al. (2001)	During a price reduction and promotional signage intervention, low-fat snack sales significantly increased.
French et al. (2003)	The median percentage of low-fat snacks found in evaluated vending machines was 35%, but mostly due to a large number of hard candy items.
French et al. (2010)	During a price reduction and increased healthy snack and beverage availability intervention, healthy product sales significantly increased.
Gemmill et al. (2005)	The majority of snacks and beverages sold in vending machines were of minimal nutritional value.
Jensen et al. (2012)	Following an implementation of a healthy beverage policy in vending machines in schools, 78.8% of evaluated beverages were found to be in compliance with the policy.
Kelly et al. (2012)	Of all evaluated vending machines, 84% of slots contained high-energy snacks and beverages.
Kocken et al. (2012)	During a price reduction, increased promotional signage, and increased healthy product availability intervention, proportional sales of healthy snacks and beverages increased.
Kubik et al. (2011)	Low-nutrient energy dense snack and beverage prevalence was high in evaluated vending machines.
Lawrence et al. (2009)	Across all evaluated vending machines, 81% of snacks and 75% of beverages were classified as unhealthy.
Park et al. (2010)	Only 3.6% of surveyed students reported purchasing healthier snacks and beverages from vending machines.
Pasch et al. (2011)	The majority of snacks and beverages offered in evaluated vending machines were high in calories and fat.
Van Hulst et al. (2013)	During an increased promotional signage and healthy product availability intervention in a hospital participant perception and knowledge regarding healthy vended products improved and increased, respectively.
Whately Blum et al, (2007)	Following an intervention to improve the nutritional value of snacks and beverages in vending machines in schools, the percentage of healthy snacks and healthy beverages increased from 22.5% to 84% and 48% to 98.9%, respectively.

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DEVELOPMENT, IMPLEMENTATION, AND VALIDATION OF THE HEALTH DENSITY VENDING MACHINE AUDIT TOOL (HDVMAT)

Abstract

Objective: Develop, implement, and validate a universal and comprehensive vending machine assessment tool.

Design: The Health Density Vending Machine Audit Tool (HDVMAT) was developed to comprehensively evaluate and score vending machines based on machine accessibility, product healthfulness, price, and promotion. A novel nutrient-dense scoring system was created to determine the healthfulness of vended snacks and beverages. Nutrition Environment Measures Survey-Vending (NEMS-V) was used to validate the nutrient-density score for a sub-sample of machines.

Participants: Eleven states implemented the HDVMAT in 90 snack machines and 116 beverage university vending machines in 11 states and NEMS-V in 33 snack and 49 beverage machines. **Main Outcome Measures:** HDVMAT snack scores (6-24) and beverage scores (6-20) were calculated and compared between states and building types. Product nutrient dense scores were compared to NEMS-V.

Analysis: Kruskal-Wallis, Mann-Whitney U tests, Pearson correlations, t-tests, and Chi-square analysis.

Results: Mean HDVMAT scores were 13.9 ± 1.6 and 11.2 ± 1.3 for snack and beverages machines, respectively. Significant differences in HDVMAT scores were found between states, but not between building types. The percentage of healthy products via HDVMAT and NEMS-V were positively correlated for beverages (r=.686, p<001) but not for snacks. The mean percentage of healthy products was significantly higher according to HDVMAT vs. NEMS-V for both snacks: 15.1 ± 9.6 vs. 7.1 ± 10.0 (p<0.001) and beverages: 16.8 ± 13.2 vs. 13.2 ± 12.5 (p<0.05). **Conclusions and Implications:** The HDVMAT is comparable to NEMS-V, but uses a unique nutrient-dense scoring approach to evaluate snacks and beverages along a continuum of healthfulness criteria, offering a more accurate representation of the nutritional quality of vended snacks.

Introduction

Depending on the type of food items available for purchase, vending machines, a major source of competitive foods, can either positively or negatively affect the diets of children, adolescents, and adults (Rovner et al., 2011). The presence of vending machines influences the food and beverage choices of children, adolescents, and adults by providing easy access to a plethora of predominantly unhealthy snacks and beverages (New & Livingstone, 2003). An assessment of vending machines at 11 US colleges and universities determined that the majority of snacks and beverages found in evaluated vending machines were not nutrient dense (Byrd-Bredbenner et al., 2012). Vending machines are ubiquitous, making them an appealing and convenient source of nutrition for many individuals. According to the *State of the Vending Industry Report*, 22.5% of all vending machines in the United States were located in manufacturing buildings, 20.1% in offices, 11.5% in restaurants, bars, and clubs, 8.8% in hospitals and nursing homes, 8.6% in retail sites, 8.2% in elementary, middle, and high schools, 6.6% in universities and colleges, and 5.2% in hotels and motels in 2012 (Refermat, 2013).

Access to a multitude of dining options may be limited or restricted in university, worksite, manufacturing, and healthcare environments due to location and hours of operation, potentially rendering vending machines a sole source of readily available foods and beverages for individuals in these environments (Blanck et al., 2009; Escoto et al., 2010; Byrd-Bredbenner et al., 2012; Lawrence et al., 2009). Vending machine prevalence and consumer frequency of use suggest vended snack and beverage products can substantially contribute to an individual's daily energy intake. Disconcertingly, a survey of middle school students (n=4,322) reported only 3.6% purchased healthy snacks and beverages from vending machines (Park et al., 2010). Thus, it is important to comprehensively assess and monitor the healthfulness of vended snacks and

beverages, as well as the overall vending machine environment. A systematic review revealed limited literature on vending machine assessment methodologies, however important evaluation criteria emerged (Matthews & Horacek, 2014).

Consumer vending machine purchasing patterns have been shown in the literature to be strongly influenced by product price (Callaghan et al, 2010; Van Hulst et al., 2013). During a Healthy Vending Machine Pilot Project (HVMPP) intervention study that stocked and supplied vending machines with a 50:50 ratio of healthier to conventional products in Canadian high schools, overall vending machine sales declined (Callaghan et al., 2010). Focus groups conducted at HVMPP schools revealed that high school students perceived unhealthy products to be less expensive that healthy products, citing price as a barrier to purchasing of healthy vending machine products (Callaghan et al., 2010). Additionally, prior to the implementation of a similar health-promoting machine intervention in a Canadian hospital, a survey of adults (n=118) within the hospital revealed that only 39.8% perceived healthy options in hospital vending machines as affordable (Van Hulst et al., 2013). During various vending machine environmental interventions where the prices of healthier products were reduced, sales of healthier products consequently increased (French et al., 1997; French et al., 2001; French et al., 2010; Kocken et al., 2012). A comprehensive vending machine assessment tool should include an evaluation of product price.

The persuasive and pervasive nature of brand marketing through product logos, labels, and advertisements has been shown to have an influential effect on snack and beverage consumption (Minaker et al., 2011). A survey of 4,936 adolescents demonstrated that the presence of snack and beverage logos on vending machines was positively associated with student consumption of vended snacks and beverages, particularly of salty snacks, candy, and sugar sweetened beverages (Minaker et al., 2011). Additionally, a study on front-of-pack

nutrition labeling formats found that front-of-pack labeling, regardless of format, is effective in helping consumers across multiple demographics make healthier snack and beverage choices (Antonuk & Block, 2006). Furthermore, during various vending machine environmental interventions where the promotion of healthier products was increased, sales of healthier products consequently increased (French et al., 1997; French et al., 2001; Kocken et al., 2012; Van Hulst et al., 2013). An evaluation of product promotion is another factor that should be included in a comprehensive vending machine assessment tool.

If vending machines are readily accessible, children, adolescents, and adults constantly have the option to purchase vended snacks and beverages. Research demonstrates that when vending machines are readily open and accessible to students in middle and high schools, students consumed more sweet vended products (Rovner et al., 2011). A comprehensive vending machine assessment tool should include an evaluation of machine accessibility. Similarly, if healthy snacks and beverages are not readily available within vending machines, consumers do not have the opportunity to make healthier choices. Consistently across the literature, snack and beverage items available in vending machines are almost exclusively of minimal nutritional value (Adachi-Mejia et al., 2013; Aljadir et al., 1981; Byrd-Bredbenner et al., 2012; Gemmill & Cotugna, 2005; Kelly et al., 2012; Kubik et al., 2011; Lawrence et al., 2009; Pasch et al, 2011). However, during various vending machine environmental interventions where the availability of healthier products was increased, sales of healthier products consequently increased (French et al., 2010; Kocken et al., 2012; Van Hulst et al., 2013). Thus product availability is an important evaluation component in a vending machine assessment tool.

In order to establish product availability, healthfulness criteria must be established to evaluate the nutritional quality of vended products. Generally, combinations of three different

types of classification methods have been employed to establish the healthfulness of vended snacks and beverages: macro/micronutrient content, caloric content, and product type (Matthews & Horacek, 2014). A review of intervention and evaluation studies on vending machines highlighted that substantial variability exists between studies with regard to healthfulness criteria, varying from simple to complex (Matthews & Horacek, 2014). The availability of healthy products in a vending machine can be overestimated if healthfulness criteria are too simplistic or lenient. Similarly, the availability of healthy products can be underestimated if healthfulness criteria are too strict and inclusive. The majority of healthfulness criteria established utilized an all-or-nothing dichotomy to classify vended snacks and beverages; meaning in order to be considered healthy a snack or beverage product was required to meet all established healthfulness criteria (Matthews & Horacek, 2014). It may not be reasonable to expect a snack-sized portion of a food or beverage product to meet a substantive list of nutrient requirements. Additionally, most criteria were based only upon nutrients consumers should limit in their diet (Matthews & Horacek, 2014). There are few perfect foods and not all snacks are bad. Snacks can potentially contribute some beneficial nutrients to a consumer's overall diet quality. Perhaps the development of a score-based healthfulness classification system in which various healthfulness criteria are evaluated on an individual basis is more appropriate to evaluate the nutritional quality of vended snacks and beverages.

A wide range of tools and methods were found to be currently available to measure the vending machine environment (Matthews & Horacek, 2014). However, the substantial variability in methodology and healthfulness criteria makes it difficult to compare results between studies. Additionally, many studies neglected reporting the reliability and/or validity of their assessment tool. Few previous assessment tools have comprehensively incorporated an evaluation of

machine accessibility, healthy product availability, promotion, price, and package/serving size. Assessment tools should evaluate healthy product availability, promotion, price, and package/serving size. Previously established healthfulness criteria for vended products have been either too lenient or too strict and may not accurately assess product healthfulness. Healthfulness criteria should include an evaluation of caloric content, fat content, sugar content, and key indicator nutrient content, but a product should not be required to meet all criteria to be considered healthy (Stallings & Yaktine, 2007; USDA, 2010; USDA, 2013; Bisogni et al., 2012). The purposes of this study are to (1) develop a comprehensive vending machine assessment tool that is universal, valid, and reliable, known as the Health Density Vending Machine Audit Tool, (HDVMAT), (2) implement the HDVMAT, and (3) validate the HDVMAT using the previously validated and reliable Nutrition Environment Measures Survey-Vending (NEMS-V) tool (Voss, 2012).

Methods

As part of the United States Department of Agriculture Multi-state Research Project NC1193 "Promoting Healthful Eating to Prevent Excessive Weight Gain in Young Adults" researchers at 11 partner Universities evaluated the vending machine environment on their campus. Institutional Review Board approval was not necessary given this was an environmental assessment. Vending machine assessments were conducted over 3 months from December 2013 to February 2014.

Tool Development

The Health Density Vending Machine Audit Tool (HDVMAT) was developed using information gathered from a literature review of the current available research on vending

machine assessment methodology (Matthews & Horacek, 2014). Following summary, evaluation, and comparison of the methodologies and conclusions of relevant research studies, assessment variables were selected for inclusion in tool development. The variables selected for inclusion and evaluation in the HDVMAT were machine accessibility, product availability, promotion, price, and package size (Callaghan et al., 2010; Van Hulst et al., 2013; French et al., 1997; French et al., 2001; French et al., 2010; Kocken et al., 2012; Minaker et al., 2011; Antonuk & Block, 2006; Rovner et al., 2011). Additionally, a novel nutrient-dense scoring system was created to determine the healthfulness of vended snacks and beverages that was based upon nutritional standards outlined by the Institute of Medicine (IOM), Daily Values (DV), 2010 Dietary Guidelines for Americans, and Smart Snacks in School: USDA's "All Foods Sold in Schools" (Stallings & Yaktine, 2007; USDA, 2010; USDA, 2013). For the purpose of this tool, snacks are scored based on a 12-point scoring system. All snacks are evaluated for calorie, saturated fat, trans fat, sugar, sodium, fiber, calcium, iron, potassium, vitamin C, vitamin D, and Vitamin E content (Table 6) (Stallings & Yaktine, 2007; USDA, 2010; USDA, 2013). A snack receives 1 point for each individual healthy nutritional criterion met for a maximum health density score of 12 points and a minimum health density score of "0". Gum and mint products are not considered to have any real nutritive value and are excluded from analysis in this audit tool. All beverages are categorically evaluated based on beverage type and caloric content (Table 6) (Stallings & Yaktine, 2007; USDA, 2010; USDA, 2013). Beverages are scored based on a 2point scoring system.

To facilitate the ease of scoring vended products, a master snack list and a master beverage list were created. An analysis of existing vending data from Byrd-Bredbenner et al. (2012) yielded detailed nutrient information for 123 unique snacks and 228 unique beverages,

from which health density scores were generated. Snacks and beverages of different product names, flavors, brands, and portion sizes were evaluated separately and considered to be unique products. Prior to pilot testing, the primary researcher and three research assistants surveyed products in vending machines in a variety of settings to add to the master lists of common vended snacks and beverages. The nutrition information for all new snacks and beverages found in these vending machines was secured online using these websites in the following order: USDA Nutrient Database for Standard Reference (www.ndb.nal.usda.gov), USDA SuperTracker (www.supertracker.usda.gov), MyFitnessPal (www.myfitnesspal.com), Calorie Count (http://caloriecount.about.com), and the product brand's website. Healthy dense snack or beverage scores were then calculated and recorded for each product. On each master list the product name, brand, serving size in oz./fl. oz., package size in oz./fl. oz., and healthy dense snack or beverage score for each product is noted.

Using post-hoc analysis of the full Byrd-Bredbenner et al. (2012) data set, the frequency distribution of snack scores on the snack master list identified appropriate score ranges for classifying snack products as healthy, somewhat healthy, and unhealthy. For scoring purposes, healthy snacks are snacks that receive a healthy dense snack score ≥ 5 . Somewhat healthy snacks are snacks that receive a healthy dense snack score of 3 or 4. Unhealthy snacks are snacks that receive a healthy dense snack score of ≤ 2 . For beverages, healthy beverages are beverages that receive a healthy dense beverage score of 2. Somewhat healthy beverages are beverages that receive a healthy dense beverage score of 1. Unhealthy beverages are beverages that receive a healthy dense beverage score of 0.

Two different methods of data collection were developed to record product availability within individual vending machines, the Detailed Method and the Quick Method. Both methods

involve the use of Excel spreadsheets containing the master lists of common vended snack and beverage products to record all products found within evaluated vending machines and calculate various aspects of product availability. The Detailed Method involves completion of the Detailed Snack Spreadsheet and the Detailed Beverage Spreadsheet. The Quick Method involves completion of the Quick Snack and Beverage Spreadsheet. The Detailed Method involves intensive and meticulous data collection and was initially intended to be the sole method used to evaluate vending machines. However, following pilot testing, the Detailed Method was found to be both labor and time intensive. A condensed and abbreviated version of the Detailed Method was then developed to make data collection simpler and quicker, which was termed the Quick Method. For the purposes of this tool, the Quick Method is the primary method of data collection. Through evaluating the same vending machine with the Quick Method and with the Detailed Method and comparing the results, we can determine if the simpler Quick Method is a viable and accurate way to evaluate vending machines.

Either the Quick Method or the Detailed Method can be used to complete the Qualtrics HDVMAT Survey. For both methods, all Excel spreadsheets contain protected formula/calculation boxes to facilitate correct arithmetic and the transfer of accurate data into the Qualtrics HDVMAT Survey. The Quick Method or Detailed Method is used to conduct an assessment of an individual snack or beverage machine. The Qualtrics HDVMAT Survey is designed to evaluate the whole vending environment for a building, so it is an average of vending machine data for all evaluated vending machines within a building. On the Qualtrics HDVMAT Survey the following data are recorded. *Machine accessibility* is evaluated based on vending machine hours of operation or percentage of empty slots, depending on the type of environment evaluated. For primary and secondary school environments, machine accessibility is

evaluated based on vending machine hours of operation. For all other environments, machine accessibility is evaluated based on how well stocked vending machines are throughout the day. *Machine availability* is evaluated by recording the number of each of type of machine found in the building. *Snack product availability* was evaluated based on the average healthy dense snack score, average healthy snack percentage, and average healthy snack variety percentage of all evaluated snack machines within a building, Likewise, beverage product availability was evaluated based on the average healthy dense beverage score, average healthy beverage percentage, and average healthy beverage variety percentage of all evaluated beverage machines within the building. Healthy product variety is based on the number of different healthy product options available within a snack or beverage machine. Product price is evaluated based on the average prices of healthy and unhealthy products of comparable type and size in vending machines within the building. *Product promotion* is evaluated based on the presence of nutrition information on vending machines and vending machine products, product logos, and green eating promotion information. General nutrition information refers to the presence of nutritional information labels on vended product packages. Examples of general nutrition information that may be found on products include, but are not limited to the following: no/low/reduced calories, no/low/reduced sugar, no/low/reduced sodium, high/good source of vitamins, and high/good source of minerals/ fruit/vegetable servings. Specific nutrition information refers to any labels on the vending machine or vended products that highlight or designate healthier options to consumers. The evaluation of green eating promotion serves as another indicator of healthy product promotion. Green eating promotion includes signage that describes products as local, organic, and sustainable.

Each HDVMAT snack score is a representation of the average of all snack machines evaluated within one building. Each HDVMAT snack score (range 6-24) is comprised of the average healthy dense snack score plus the scores for machine accessibility, pricing, and promotion for all snack machines within a building (Table 7). Similarly, each HDVMAT beverage score (range 6-20) is comprised of the average healthy dense beverage score plus the scores for machine accessibility, pricing, and promotion for all beverage machines within a building (Table 7). HDVMAT snack and beverage scores can be used to universally compare vending machine environments between different buildings.

All tools, protocols, and training materials were refined based upon the pilot-test for clarity and face and content validity by a team of five experts in the field of nutrition. All materials are available from the corresponding author upon request.

Implementation of HDVMAT

The HDVMAT was implemented on vending machines at the campuses of US postsecondary institutions in 11 states. Each campus independently selected buildings for evaluation. Building types evaluated in this study included residence halls, academic buildings, libraries, and recreation facilities. Student unions and administrative buildings were also evaluated and collapsed into one category referred to as other building types. Each building selected for inclusion was assigned a different numerical building code number. Each building was then surveyed and relevant information was recorded on a printed PDF copy of the Qualtrics HDVMAT Survey. Information recorded during this time was later entered into the corresponding online Qualtrics HDVMAT Survey.

Each campus evaluated at least one snack and one beverage in each building type, if present. Vending machines with the highest traffic flow were selected for evaluation, ie.

machines on the main floor of a building. Each vending machine was assigned a different numerical machine code. A unique machine ID was then generated for each vending machine evaluated (state – building code number – machine code number). To insure a consistent view of vending machines for each type of evaluation, research assistants used a digital camera or smartphone to take photographs of vending machines selected for evaluation. Photographs were taken of the front, right side, and left side of the vending machine. Photographs of machine contents were also taken. All vending machines were evaluated using the Quick Method. Vending machine photographs were used to complete the Quick Snack and Beverage Spreadsheet in Excel. Information generated from completion of the Quick Snack and Beverage HDVMAT Survey.

Validation of HDVMAT

Two approaches were planned for the validation study. Both approaches were implemented using the original photographs that were taken during the HDVMAT implementation study. Firstly, a subsample of at least 25% of the vending machines evaluated on each campus was evaluated using the Detailed Method (data not shared). Secondly, to validate product healthfulness and healthy product availability, a subsample of at least 50% of the vending machines evaluated on each campus were evaluated using the Nutrition Environment Measures Survey-Vending (NEMS-V) tool, a previously validated and reliable vending machine assessment tool (Voss, 2012). For this study, the NEMS-V protocol involved completion of an Excel spreadsheet that contained an Individual Vending Machine Graphic and a Food and Beverage Recording Sheet. To complete the Individual Vending Machine Graphic, an "X" was placed in the slots that did not contain products, an "E" was placed in the slots that were empty, and a "G/M" was placed in slots containing gum and mints. The remaining slots were then numbered from left to right, proceeding down the rows. The slots designated with an "X" were not assigned a number. Individual slots on the vending machine graphic that contained a product (excluding gum and mints) were then marked green, yellow, or red, based on information gathered from the Food and Beverage Recording Sheet. This serves as a snapshot of the availability of healthy choices within the machine. To complete the Food and Beverage Recording Sheet, the slot number(s), item name, package size, price, food or beverage category, and color code for each individual product in the vending machine were recorded. Each product's nutritional information was entered in the Healthy Choices Calculator (http://www.nems-v.com/NEMS-VHealthyChoicesCalc.html) to determine a product's color code with green designating healthy products, yellow designating somewhat healthy products, and red designating unhealthy products (Voss et al., 2012).

Since the Qualtrics HDVMAT Survey is an audit of the vending environment per building it is an average of the vending machine data. However, the NEMS-V Method provides an assessment of individual vending machines. Since Quick Method assessments were conducted on each individual vending machine evaluated, validation comparisons were made between Quick Method and NEMS-V Method data.

Data Collection

Researchers on all campuses were trained to collect data uniformly via a detailed protocol and telephone conference led by the primary researcher (MM). Each campus independently established inter-rater reliability between research assistants. Research assistants evaluated the same photographs of at least two snack and/or beverage machines. Research assistants on each

campus were required to reach $\geq 80\%$ inter-rater reliability or higher for these practice machines before continuing with data collection.

Data was collected on each campus by a team of trained research assistants. Data was entered into the corresponding Quick Method, Detailed Method, and NEMS-V Excel spreadsheets. All completed Excel spreadsheets and Qualtrics surveys were submitted to the primary researcher.

Following data cleaning, all training inter-rater reliability data were reviewed for acceptability and then eliminated; study data were analyzed using SPSS. Using Kolmogorov-Smirov, the null hypothesis for normality of the HDVMAT data was rejected, indicating that the mean HDVMAT snack score distribution deviated significantly from a normal distribution (D = .156, p < .001). Similarly, the mean HDVMAT beverage score distribution deviated significantly from a normal distribution (D = 1.61, p < .001). Non-parametric statistics were then used to describe the data. Differences between mean HDVMAT snack and beverage scores by campus and building types were determined using Kruskal-Wallis tests. Post-hoc analysis was conducted using Mann-Whitney U tests with Bonferroni adjustment. Chi-square analysis was also applied to compare machine accessibility, product price, and product promotion on each campus.

Pearson's correlations and T-tests were applied between a subset of vending machines evaluated by both the NEMS and the Quick Method. Since the Qualtrics HDVMAT Survey is an audit of the vending environment per building, it is an average of the vending machine data. However, the Quick Method assessment was expected for each vending machine evaluated. Two of the 11 states used one Quick Form to assess more than one vending machine, therefore making it incomparable to the NEMS data. Data were included for analysis for a machine ID if the following conditions were met: (1) if the total number of snack or beverage products within

the vending machine was ≤ 50 and (2) if the total number of snack or beverage products within the vending machine recorded using NEMS was within $\pm 10\%$ of the total number of snack or beverage products recorded using the Quick Method. To investigate whether the percentage of healthy products in a snack or beverage machine evaluated using NEMS differed significantly from the percentage evaluated using the Quick Form *t*-tests were conducted.

Results

Campus characteristics and mean HDVMAT snack and beverage scores are reported in Table 8. A total of 206 vending machines were assessed on the 11 campuses. Vending machines were evaluated in an average of 9 different buildings on each campus; 63 academic buildings, 20 residential buildings, 9 recreation facilities, 8 libraries, and 11 other building types. Across all universities, an average of 8 snack machines were evaluated and the mean HDVMAT snack score for all buildings that evaluated snack machines was 13.9 ± 1.6 (range 10-17). Similarly, an average of 10 beverage machines were evaluated and the mean HDVMAT beverage score for all buildings that evaluated snack machines was 11.2 ± 1.3 (range 8-15).

The overall distributions and means of each scoring criterion used to assign HDVMAT snack and beverage scores are shown in Table 9. About 26% of evaluated buildings containing snack machines received an average healthy dense snack score of 3.5 or higher. Additionally, roughly 34% of evaluated buildings containing beverage machines received an average healthy dense beverage score of 1 or higher. For machine accessibility, 20% of buildings had machines categorized as somewhat or not appropriately accessible. With regards to product price, 89% of buildings contained healthy products priced equal to or lower than unhealthy products. About

26% of evaluated buildings had machines without any nutrition information. Similarly, roughly 5% of machines had any green eating information.

Mean HDVMAT snack and beverage scores were compared between states (universities) and building types. HDVMAT scores differed significantly by state (Table 8), but not by building type (data not shown). Although there were significant differences by state, most scores were clustered around the mean with one Northeastern University having a significantly higher mean HDVMAT snack than six other states. Additionally, one Southern University had a significantly lower mean HDVMAT snack score than five other states. One Midwestern University and one Southern University had significantly higher mean HDVMAT beverage scores than one Midwestern University and one Southern University.

Chi-square analysis revealed a significant relationship between state and machine accessibility (N=110, $X^2 = 68.622$, p < .001) (specific crosstab data not shared). Across all states, 88 (80%) of the evaluated buildings categorized machines as appropriately accessible. Five states categorized vending machines as somewhat accessible in 16 (15%) of the buildings. Whereas two Northeastern states categorized machines in the remaining 6 (5%) buildings as not appropriately accessible. The majority of evaluated buildings across all states contained appropriately accessible vending machines, with only two states accounting for buildings that contained vending machines designated as not appropriately accessible.

A significant relationship also existed between state and product price (N = 106, X^2 = 126.968, p < .001). Across all states, 85 (80%) of buildings contained vending machines with equally priced healthy and unhealthy products. Forty percent of the evaluated buildings at Midwestern University 2 (4 buildings) and 100% at Northeastern University 2 (8 buildings) accounted for the 12 (11%) buildings with machines containing healthy products that were more

expensive than unhealthy products. Roughly 66% of Midwestern University 1, 40% of Midwestern University 2, and 10% of Southern University 3 buildings categorized the remaining 9 (9%) buildings as having machines with healthy products less expensive than unhealthy products. The majority of evaluated buildings across all states contained vending machines with equally priced healthy and unhealthy products, with three states containing machines with healthy products as more expensive and three states containing machines with healthy products as less expensive.

A significant relationship also existed between state and nutrition information (N = 108, $X^2 = 111.564$, p < .001). Across all states, 80 (74%) of evaluated buildings categorized vending machines as having no nutrition information. Five states categorized 12 (11%) buildings as having vending machines with general nutrition information. The 100% of Southern University 2 buildings and both a Northeastern and Southern state had two buildings categorizing the remaining 16 (15%) buildings as having vending machines with specific nutrition information. The majority of evaluated buildings across all states contained vending machines with no nutrition information, with five states containing machines with general nutrition information and three states containing machines with specific nutrition information.

A significant relationship also existed between state and machine logos (N = 111, X^2 = 41.118, p < .01). Across all states, 62 (56%) of evaluated buildings had vending machines with unhealthy logos only. Seven states categorized 19 (17%) buildings as having vending machines with healthy and unhealthy logos. Nine states categorized 30 (27%) buildings as having vending machines machines with only healthy logos or no logos.

A significant relationship did not exist between state and green eating promotion.

Chi-square analysis revealed there is not a significant relationship between building type and machine accessibility, nutrition information, machine logos, or green eating promotion. However, a significant relationship existed between building type and product price (N = 106, X^2 = 16.098, p < .05). Across all building types, 85 (80%) of buildings contained vending machines with equally priced healthy and unhealthy products. Of the 12 (11%) buildings categorized as having healthy products more expensive than unhealthy products, 3 (3%) were residential buildings, 1 (1%) was a recreation facility, 4 (4%) were academic buildings, and 4 (4%) were all other building types. Additionally, of the 9 (8%) buildings categorized as having unhealthy products more expensive than healthy products, 1 (1%) was a library, 7 (7%) were academic buildings, and 1 (1%) was another building type.

Comparisons between healthy snack and beverage product availability evaluated using the Quick Form Method and the NEMS-V Method are shown in Table 10. The mean percentage of healthy snacks using the Quick Method was 15.1 ± 9.6 (range 0-37.1) compared to 7.1 ± 10.0 (range 0-36.4) using the NEMS-V method. No significant correlations existed between both methods regarding the mean percentage of healthy snacks or the mean number of somewhat healthy snacks. Both the mean percentage of healthy snacks and mean number of somewhat healthy snacks using the Quick Method are significantly different from the NEMS-V method. A significantly weak correlation exists between both methods regarding the mean number of healthy snacks, but the means are significantly different. The mean percentage of healthy snacks using the Quick Method was 16.8 ± 13.2 (range 0-53.3) compared to 13.2 ± 12.5 (range 0-53.3) using the NEMS-V method. A significant correlation exists between both methods regarding the mean percentage of healthy beverages, but the means are significantly different. A significantly strong correlation exists between both methods regarding the mean number of somewhat healthy beverages, but the means are significantly different. A significantly beverages, but the means are significantly different. A significantly strong correlation exists between both methods regarding the mean number of healthy beverages, but the means are significantly different.

Discussion

For this study, HDVMAT snack and beverage scores were developed to evaluate multiple aspects of the vending machine environment in order to reflect the overall healthfulness of the snack and beverage vending machine environments within a single building. An evaluation of consumer purchasing and consumption habits from campus vending machines found that despite implementation of a vending policy that increased availability of healthy snacks, consumers frequently selected unhealthy snacks (Caruso et al., 2014). This finding suggests that simply increasing healthy product availability may not be sufficient enough to establish a healthy vending environment for consumers (Caruso et al., 2014). An extensive vending machine policy targeting multiple aspects of the vending machine environment may be necessary to promote a healthier vending environment (Caruso et al., 2014).

In this study machine accessibility, product availability, product price, and product promotion are categorized into subscores that can be added together to calculate a vending machine's HDVMAT snack or beverage score. Each HDVMAT snack score is a representation of the average of all snack machines evaluated within one building. Similarly, each HDVMAT beverage score is a representation of the average of all beverage machines in a building. Several previous vending machine assessment studies have evaluated multiple aspects of the vending environment including accessibility, availability, price, and promotion (Lawrence et al., 2009; Kelly et al., 2012; Bell et al., 2013). Additionally, other previous vending machine assessment

studies have developed methods to score vending machines, creating a means for comparison between different vending machines (Voss et al., 2012; Kubik et al., 2011; Winston et al., 2013). The HDVMAT snack and beverage scores established in this study can be used as comprehensive and comparable indicators of vending machine environments.

Overall, in this study the average HDVMAT snack score for all applicable evaluated buildings was about 14 out of 24 and the average HDVMAT beverage score for all applicable evaluated buildings was about 11 out of 20. These findings indicate that HDVMAT snack and beverage scores across all evaluated university campuses are relatively low, indicating that improvements can be made to vending machine environments. Through investigating HDVMAT subscores, variables contributing to low HDVMAT scores were identified.

Only about a quarter of all buildings contained snack machines that received an average healthy dense snack score of 3.5 or higher, indicating that the majority of snack machines contained more unhealthy products than healthy. Similarly, a third of all evaluated buildings contained beverage machines that received an average healthy dense beverage score of 1 or higher, indicating that the majority of beverage machines contained more unhealthy products than healthy. Additionally, approximately a quarter of all building had machines with general or specific nutrition information and less than 5% had information regarding green eating. Although, more than three quarters of the evaluated buildings contained machines categorized as appropriately accessible and nearly 90% contained machines with healthy products priced equal to or lower than unhealthy aspects of the vending machine environment. Interventions can then be targeted at improving aspects of the vending machines that are not conducive to an overall healthy vending environment.

HDVMAT snack and beverage scores were created as a way to compare vending machine environments. This scoring approach allowed us to compare HDVMAT snack and beverage scores between states (universities). Our findings indicate that significant differences exist between states and both HDVMAT scores. This suggests that vending machine environments can vary based on geographic region. However, it is unclear what factors are contributing to discrepancies in vending environments between states unless the HDVMAT subscores are investigated. Northeastern University 3 had a significantly higher mean HDVMAT snack score than more than half of the other states. Of the 25% of buildings that contained snack machines that received an average healthy dense snack score of 3.5 or higher, more than half of them were located at Northeastern University 3, indicating vended snacks in this state were slightly healthier than other states. Southern University 2 had a significantly higher mean HDVMAT beverage score than two other states. Investigation of HDVMAT subscores revealed that of the 16 buildings that contained specific nutrition information about products in vending machine, 14 (88%) of them were located in Southern University 2. This finding is particularly notable because in approximately 75% of evaluated buildings vending machines had no nutrition information. There were no significant differences between building type and HDVMAT snack or beverage scores. However, this may be due to an uneven distribution of building types included in the overall sample. The sample size for libraries (N = 8) and recreation facilities (N = 8)9) were relatively low compared to the sample size for residential buildings (N = 20) and academic buildings (N = 63). HDVMAT scores and subscores can thus be used to identify differences between vending environments. Larger samples of different building types may be necessary to better distinguish if differences in vending environments exist between building types.

One of the purposes of this study was to validate the HDVMAT using the previously validated and reliable Nutrition Environment Measures Survey-Vending (NEMS-V) tool (Voss et al., 2012). For validation purposes completed Quick Method assessments were compared to completed NEMS-V assessments. The Qualtrics HDVMAT Survey is an audit of the vending environment per building, it is an average of the vending machine data, but the NEMS-V is an assessment of individual vending machines. Since Quick Method assessments were conducted on individual vending machines, comparisons were made between Quick Method and NEMS-V Method data. Our findings demonstrate that there is a significantly weak correlation between the mean number of healthy snacks using the Quick Method and the NEMS-V Method. Furthermore, our findings indicate that there is a strong correlation between the mean percentage of healthy beverages, mean number of healthy beverages, and mean number of somewhat healthy beverages using the Quick Method and NEMS-V Method. The significant correlations that exist between the Quick Method and NEMS-V Method pertaining to snack and beverage healthfulness suggest that the HDVMAT is a valid method to evaluate vended product healthfulness, which is an important aspect of the overall vending environment.

Although significant correlations existed between the Quick Method and the NEMS-V Method, significant differences between vended snack and beverage healthfulness were also evident. For both snacks and beverages, the mean percentage of healthy, mean number of healthy, and mean number of somewhat healthy using the Quick Method and the NEMS-V Method were significantly different. These significant differences are likely due to differences in healthfulness criteria established in the HDVMAT and the NEMS-V tool. The NEMS-V evaluates product healthfulness using a strict categorical approach that requires a product to meet all healthfulness criteria to be considered healthy. However, the HDVMAT utilized a scoring

system to determine product healthfulness in which healthfulness criteria are evaluated individually with one point awarded for each criterion met. The mean percentage of healthy snacks in evaluated snack machines was determined to be about 15% using the Quick Method as opposed to about 7% using the NEMS-V Method. These findings are consistent with previous NEMS-V data that suggest the majority of snacks in vending machines are of low nutritional value (NEMS-V, n.d.). Across seven counties in Iowa, snack machines were evaluated using NEMS-V and the percentage of healthy snacks in these machines ranged from 0% to 20% (NEMS-V, n.d.). Similarly, the mean percentage of healthy beverages in evaluated beverage machines was determined be about 17% using the Quick Method as opposed to about 13% using the NEMS-V Method. These findings are also consistent with previous NEMS-V data (NEMS-V, n.d.). Across nine counties in Iowa, beverage machines were evaluated using NEMS-V and the percentage of healthy beverages in these machines ranged from 6% to 33%. The significant differences between both methods regarding vended product healthfulness suggest that the scoring approach allows for more vended snacks and beverages to be classified as healthy. Differences were more pronounced with snacks because the scoring spectrum (0-12) is larger than the scoring spectrum for beverages (0-2). Healthfulness classifications for beverages using the HDVMAT and the NEMS-V are more similar, which likely contributed to the stronger correlations and less pronounced differences seen between the two methods with regards to beverage healthfulness. The healthfulness scoring approach may allow for a more inclusive representation of vended product healthfulness.

Overall our findings indicate that the healthfulness of snacks and beverages in vending machines is low. Roughly 25% of all buildings contained snack machines that received an average healthy dense snack score of 3.5 or higher, indicating that the majority of snack

machines contained more unhealthy products than healthy. Similarly, about 33% of all evaluated buildings contained beverage machines that received an average healthy dense beverage score of 1 or higher, indicating that the majority of beverage machines contained more unhealthy products than healthy. These findings are consistent with previous vending machine assessment studies that concluded the majority of snacks and beverages sold in vending machines were of minimal nutritional value (Pasch et al., 2011; Lawrence et al., 2009; Kubik et al., 2011; Gemmill & Cotugna, 2005; French et al., 2003; Byrd-Bredbenner et al., 2012).

A strength of this study was the innovative use of digital photography. Digital photography has been used previously as an assessment method in nutrition research, but has yet to be used in vending machine assessment studies (Williamson et al., 2003; Turconi et al., 2005; Swanson, 2008). Digital photography is minimally intrusive on food and nutrition environments and allows non-disruptive and unhurried evaluations of the environment to be conducted, unlike direct observation. Advantages of using digital photography in measuring the nutrition environment include rapid data acquisition, participant and researcher convenience, and unhurried and uninterrupted evaluation of the food environment (Williamson et al., 2003; Turconi et al., 2005; Swanson, 2008). Digital photography may be a highly accurate, reliable, and time-effective way to evaluate the food and nutrition environment, which includes the vending machine environment. Another strength of this study is the use of score-based healthfulness classification system in which various healthfulness criteria are evaluated on an individual basis. This may provide a more appropriate estimation of the nutritional quality of vended snacks and beverages. Another strength is the comprehensive nature of the HDVMAT. The HDVMAT provides a method to evaluate and score multiple aspects of the vending machine

environment, including machine accessibility, product availability, product price, and product promotion.

However, there are some limitations to this study. Through implementation of the HDVMAT some issues with the tool were encountered and identified. Some questions on the Qualtrics HDVMAT Survey were worded unclearly and were thus omitted from analysis. Additionally, there was some confusion regarding the protocol, two of the 11 states appeared to have used one Quick Form to assess more than one vending machine. A separate Quick Form should have been used to evaluate each separate vending machine. Therefore some data was excluded from the Quick Method and NEMS-V Method comparison, reducing the sample size for comparison. Additionally, although one of the purposes of this study was to create a validated tool, this study only provides validation for product healthfulness and healthy product availability. The machine accessibility, product price, and product promotion assessment variables in this tool were not validated in this study. Another limitation is that although the HDVMAT is a comprehensive vending machine assessment tool, it is a complicated tool. The HDVMAT involves the completion of multiple excel files before Qualtrics survey completion. HDVMAT snack and beverage scores also not automatically generated in the Qualtrics survey; they must be computed after survey data entry. Additionally, all data collected for vending machines within a building must also be averaged before being entered into Qualtrics.

Problems encountered during HDVMAT implementation suggest that it may be more useful to create separate surveys that evaluate individual snack and beverage machines, as opposed to evaluating the average of snack and beverage machines within a building. This should make data collection and data entry simpler and allow for individual snack and beverage machines to be compared. Following conclusion of this study appropriate modifications were

made to survey questions and a Qualtrics HDVMAT Snack Survey and a Qualtrics HDVMAT Beverage Survey were created. For machines that contain both snacks and beverages, snacks and beverages should be evaluated separately using both the Qualtrics HDVMAT Snack Survey and the Qualtrics HDVMAT Beverage Survey. Both surveys are available from the corresponding author upon request.

Implications for Future Research and Practice

The HDVMAT can be used to comprehensively evaluate and compare vending machines. Future research should focus on evaluating different environments outside of the university setting using the Qualtrics HDVMAT Snack Survey and Qualtrics HDVMAT Beverage Survey. However, further HDVMAT tool validation and tool refinement is also necessary. The HDVMAT tool can be used to determine if any differences exist between vending machine environments in different settings (schools, worksites, hospitals, etc.). The HDVMAT was designed to be a universal vending machine assessment tool, but needs to be tested in different environments in order to determine generalizability. Additionally, consumer perceptions regarding vending machine environments should be evaluated in conjunction with an environmental assessment of the vending machine environment. Perceived and objective measures of the vending environment can then be compared.

Snacks (Range 0-12)								
Nutrient	Healthfulness Criteria							
Calories	≤ 200 calories per package							
Saturated Fat	$\leq 10\%$ DV per package ^A							
Trans Fat	0% per package							
Sugar	≤ 12.5 g per package ^{B,C}							
Sodium	$\leq 10\%$ DV per package							
Fiber	$\geq 10\%$ DV per package							
Calcium	$\geq 10\%$ DV per package							
Iron	$\geq 10\%$ DV per package							
Potassium	\geq 10% DV per package							
Vitamin C	\geq 10% DV per package							
Vitamin D	$\geq 10\%$ DV per package							
Vitamin E	$\geq 10\%$ DV per package							
	Beverages (Range 0-2)							
Score	Healthfulness Criteria							
0	- Sports drinks/life water/vitamin water (>50 calories							
	per 8 fl. oz.)							
	- Sugar sweetened beverages/energy drinks/coffee							
	drinks/lemonade/iced tea/all other beverages (>10							
	calories per 8 fl. oz.)							
1	- Non-100% fruit or vegetable juice							
	- Milk/flavored milk/non-dairy milk alternatives (>150							
	calories per 8 fl. oz.)							
	- Sugar sweetened beverages/energy drinks/coffee							
	drinks/lemonade/iced tea/all other beverages (≤ 10							
	calories per 8 fl. oz.)							
2	- Water/flavored water							
	- 100% fruit or vegetable juice							
	- Milk/flavored milk/non-dairy milk alternatives							
	$(\leq 150 \text{ calories per 8 fl. oz.})$							

TABLE 6: HDVMAT HEALTHFULNESS CRITERIA

^AIn accordance with the *Smart Snacks in School: USDA's "All Foods Sold in School" Standards* exemptions to the saturated fat standard include reduced fat cheese (including part-skim mozzarella), nuts, seeds, nut or seed butters, products containing only dried fruit with nuts and/or seeds with no added nutritive sweeteners or fats, and seafood with no added fats. These products will automatically meet the saturated fat standard and receive 1 point for meeting the saturated fat criteria.

^BAlthough not consistent with IOM criteria, the 12.5g criteria was selected because it is equivalent to 25% of the recommended DV for sugar and establishes a simple cut-off point to quickly and effectively evaluate snack products.

^CIn accordance with the *Smart Snacks in School: USDA's "All Foods Sold in School" Standards* exemptions to the sugar standard include dried whole fruits or vegetables, dried whole fruit or vegetable pieces, dehydrated fruits with no added nutritive sweeteners, dried whole fruits or pieces with nutritive sweeteners that are required for processing and/or palatability purposes (cranberries, tart cherries, blueberries, etc.), and products consisting of dried fruit with nuts and/or seeds with no added nutritive sweeteners or fats. These products will automatically meet the sugar standard and receive 1 point for meeting the sugar criteria.

TABLE 7: HDVMAT SCORING INSTRUMENT

Criterion	Standards for Awarding Scores							Subscore		
Product Availability ^A										
Average healthy dense snack score ^B	1	2	3	4	5	6	7	8	9	1-9
	1	1.5	2	2.5	3	3.5	4	4.5	5	
Average healthy dense beverage	1		2		3		4	5		1-5
score ^C	0		0.5		1		1.5		2	
Machine Accessibility										
Accessibility of		1			2			3		1-3
vending machines	Not	appropr	iately	Son	newhat acc	essible	Ar	propriat		
and machine	а	iccessib	le				2	accessibl	e	
products ^{B,C}										
Product Price										
Average prices of		1			2			3		1-3
similar type/size	He	althy m	nore	Heal	thy and Un	healthy	Healthy less expensive			
healthy and unhealthy	expensive than				equally prio		than Unhealthy			
products ^{B,C}	ι	Jnhealtl	ny	1 - 1						
Product Promotion										
Presence of nutrition		1			2			3		1-3
information on	Ν	o nutrit	ion	G	eneral nutr	ition	Spee	cific nut	rition	10
machine and products	in	formati	on	i	nformation	on	info	mation a	about	
B,C					machine	8	produ	cts in ma	achines	
Presence of product	1 2 3						1-3			
logos on machines ^{B,C}		ly unhea			oth healthy			healthy		
	pro	oduct lo	gos	un	healthy pro	oduct	pr	oduct log	gos	
Presence of green		1			logos 2			3		1-3
eating health	No	green e	ating	Gen	-	tion of	Cres	ative/orig	1-5	
promotion		romotio		501	General promotion of green eating			ïc green		
information ^{B,C}	F				8 u u	0	-	promotio	U	

^AProduct availability was also evaluated through average healthy snack percentage, average healthy snack variety percentage, average healthy beverage percentage, and average healthy beverage variety percentage. These variables were not included in overall HDVMAT snack or beverage scores.

^BVariables included in HDVMAT snack score: average healthy dense snack score, machine accessibility, product price, and product promotion (nutrition information, machine logos, green eating information). Scores range from 6 to 24. ^CVariables included in HDVMAT beverage score: average healthy dense beverage score, machine accessibility, product price,

and product promotion (nutrition information, machine logos, green eating information). Scores range from 6 to 20.

TABLE 8: CAMPUS CHARACTERISTICS AND MEAN HDVMAT SNACK AND BEVERAGE SCORES

Campus	Students Enrolled*	Number of Different Buildings Evaluated	Total Number Snack Machines (n)	Mean HDVMAT Snack Score †	Total Number Beverage Machines (n)	Mean HDVMAT Beverage Score ‡
Midwestern						
University 1	24,445	6	6	$13.2 \pm 1.0^{s,b,c}$	14	10.2 ± 1.2^{a}
Midwestern						
University 2	28,262	10	10	$14.3 \pm 1.6^{b,c,d}$	10	12.6 ± 1.4^{b}
Midwestern						
University 3	12,554	10	10	$13.8 \pm 0.8^{b,c}$	10	$11.0 \pm 0.0^{a,b}$
Northeastern						
University 1	11,247	10	9	$13.4 \pm 0.8^{a,b,c}$	9	$10.7 \pm 1.1^{a,b}$
Northeastern						
University 2	15,301	8	9	$12.8 \pm 1.6^{a,b}$	12	$11.0 \pm 0.8^{a,b}$
Northeastern						
University 3	65,000	10	9	15.8 ± 1.2^{d}	11	$11.6 \pm 1.5^{a,b}$
Northeastern						
University 4	21,267	7	9	$13.5 \pm 1.5^{a,b,c}$	12	$10.8 \pm 1.6^{a,b}$
Southern						
University 1	25,134	6	3	$13.5 \pm 0.7^{a,b,c,d}$	5	$11.0 \pm 1.0^{a,b}$
Southern						
University 2	49,913	10	10	$15.0 \pm 0.0^{c,d}$	10	12.4 ± 0.5^{b}
Southern						
University 3	27,171	10	8	$14.3 \pm 1.2^{b,c,d}$	10	$11.4 \pm 1.1^{a,b}$
Southern						
University 4	25,796	11	7	12.5 ± 1.9^{a}	13	10.2 ± 0.9^{a}
Totals		98	90	13.9 ± 1.6	116	11.2 ± 1.3

*Student enrollment (data from 2013) is an indication of campus size. † $sX^2 = 30.861$, p < .001. Values bearing similar lowercase superscripts are not significantly different. ‡ $X^2 = 48.656$, p < .001. Values bearing similar lowercase superscripts are not significantly different.

TABLE 9: OVERALL DISTRIBUTION AND MEAN HDVMAT SCORING CRITERIONFOR ALL EVALUATED BUILDINGS

Criterion	HDVMAT Criterion Score Distributions							Subscore				
Product Availability												
Average healthy dense snack score	1	1.5	2	2.5		3		3.5 4 4.5 5		5	5.0 ± 0.9	
N = 97	1 (1.0%)	0 (0%)	3 (3.1%)	12 (12.4%	76)	56 (57.7%)		24 (24.7%)	$\begin{array}{c ccccc} 1 & 0 & 0\\ (1.0\%) & (0\%) & (0\%) \end{array}$		0 (0%)	510 2 015
Average healthy dense beverage score	0 0.5			5	1			1	1.5 2			2.3 ± 0.7
N = 105	5 (4.	8%)	65 (61	.9%)		31 (29.5%)		2 (1.	.9%)	2 (1.	9%)	2.3 ± 0.7
Machine Accessibility												
Accessibility of vending machines and machine products	Not appropriately Somewhat accessible Appropriately accessible								2.8 ± 0.5			
N = 110	6 (5.5%)				16 (14.5%)					8 (80%)		
Product Price												
Average prices of similar type/size healthy and unhealthy products	Healthy more expensive than Unhealthy			He	Healthy and Unhealthy equally priced				Healthy less expensive than Unhealthy			2.0 ± 0.4
N = 106	12 (11.3%)				85 (80.2%)				9 (8.5%)			
Product Promotion												
Presence of nutrition information on machine and products	No nutrition informationGeneral nutritionSpecific nutritioninformation on machinesinformation aboutproducts in machines											
N = 108		80 (74.1	%)		12 (11.1%)				16 (14.8%)			1.4 ± 0.7
Presence of product logos on machines	Only unhealthy product logos Both healthy and unhealthy product logos Only healthy or no product logos											
N = 111	62 (55.9%)				19 (17.1%)				30 (27.0%)			1.7 ± 0.9
Presence of green eating health promotion information	No green eating promotion General promotion of green eating Creative/original specific green eating promotion							11.00				
N = 110		105 (95.5	5%)			5 (4.5%)			0 (0%)			1.1 ± 0.2

TABLE 10: QUICK METHOD AND NEMS-V COMPARISON OF PRODUCT HEALTHFULNESS

Product Healthfulness	Quick Form	NEMS-V	P-Value	Pearson	P-Value
	Mean ± SD	Mean ± SD		Correlation	
Snack Machines Compared (n=33)					
Mean Percentage of Healthy Snacks ^A	15.1 ± 9.6	7.1 ± 10.0	0.001	0.222	0.214
Mean Number of Healthy Snacks ^A	5.0 ± 3.6	2.5 ± 4.1	0.01	0.366	0.036
Mean Number of Somewhat Healthy Snacks ^B	14.2 ± 4.8	7.1 ± 6.0	0.001	0.254	0.154
Beverage Machines Compared (n=49)					
Mean Percentage of Healthy Beverages ^C	16.8 ± 13.2	13.2 ± 12.5	0.05	0.686	0.000
Mean Number of Healthy Beverages ^C	4.1 ± 5.3	3.1 ± 4.4	0.01	0.888	0.000
Mean Number of Somewhat Healthy Beverages ^D	5.4 ± 4.2	4.4 ± 3.3	0.01	0.812	0.000

^AHealthy snacks are defined as snacks that have received a healthy dense snack score ≥ 5 using the Quick Method and as snacks

color-coded as green using the NEMS-V Method. ^BSomewhat healthy snacks are defined as snacks that have received a healthy dense snack score of 3 or 4 using the Quick Method and as snacks color-coded as yellow using the NEMS-V Method. ^CHealthy beverages are defined as beverages that have received a healthy dense beverage score of 2 using the Quick Method and

as beverages color-coded as green using the NEMS-V

Method.

^DSomewhat healthy beverages are defined as beverages that have received a healthy dense beverage score of 1 using the Quick Method and as beverages color-coded as yellow using the NEMS-V Method.

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APPENDIX A

TABLE 11: PRODUCT HEALTHFULNESS ACROSS ALL STATES

Campus	Total Number Snack Machines (n)	Average Healthy Snack Percentage†	Average Healthy Snack Variety Percentage‡	Total Number Beverage Machines (n)	Average Healthy Beverage Percentage*	Average Healthy Beverage Variety Percentage
Midwestern University 1	6	9.3 ± 3.1^{a}	92.5 ± 11.7^{d}	14	17.0 ± 5.2	$38.2 \pm 20.3^{a,b,c}$
Midwestern University 2	10	$17.3 \pm 6.9^{a,b}$	19.3 ± 7.8^{a}	10	38.0 ± 29.8	8.0 ± 14.5^{a}
Midwestern University 3	10	8.3 ± 3.8^{a}	$85.5 \pm 17.1^{c,d}$	10	12.7 ± 6.4	$77.7 \pm 38.7^{\circ}$
Northeastern University 1	9	$16.9 \pm 3.8^{a,b}$	$40.8 \pm 8.6^{a,b}$	9	16.4 ± 4.8	$54.2 \pm 34.0^{a,b,c}$
Northeastern University 2	9	24.5 ± 10.0^{b}	$61.8 \pm 12.6^{b,c,d}$	12	26.4 ± 14.0	$42.8 \pm 25.1^{a,b,c}$
Northeastern University 3	9	$21.6 \pm 7.1^{a,b}$	$88.5^{c} \pm 14.4^{d}$	11	18.7 ± 10.1	$42.6 \pm 24.6^{a,b,c}$
Northeastern University 4	9	$18.0 \pm 8.6^{a,b}$	$88.6 \pm 20.8^{c,d}$	12	34.3 ± 16.3	$30.8 \pm 13.7^{a,b,c}$
Southern University 1	3	$13.5 \pm 4.9^{a,b}$	$75.0 \pm 35.4^{\mathrm{b,c,d}}$	5	16.5 ± 4.9	$57.0 \pm 60.8^{\mathrm{a,b,c}}$
Southern University 2	10	$11.3 \pm 12.3^{a,b}$	$79.5 \pm 39.1^{b,c,d}$	10	10.9 ± 11.0	$33.3 \pm 37.3^{a,b,c}$
Southern University 3	8	$18.1 \pm 3.9^{a,b}$	$49.8 \pm 27.4^{\mathrm{a,b,c}}$	10	10.0 ± 12.2	$18.5 \pm 34.1^{a,b}$
Southern University 4	7	$13.1 \pm 10.8^{a,b}$	56.1 ± 39.9 ^{a,b,c,d}	13	24.9 ± 27.3	$71.0 \pm 43.2^{b,c}$
Mean Totals	8	16.8 ± 9.1	66.7 ± 32.3	10	22.2 ± 18.1	40.8 ± 33.7

 $\dagger F = 3.214$, p < .001. Values bearing similar lowercase superscripts are not significantly different.

 $\ddagger F = 9.665$, p < .001. Values bearing similar lowercase superscripts are not significantly different.

* F = 3.869, p < .001. Values bearing similar lowercase superscripts are not significantly different.

APPENDIX B

Health Density Vending Audit Tool: Quick Form Training Instructions

The nutritional quality of food and beverage products sold in vending machines has been implicated as a contributing factor to the development of an obesogenic food environment. How comprehensive, reliable, and valid are the current assessment tools for vending machines to support or refute these claims? A wide range of tools and methods were found to be currently available to measure different vending machine components. However, the substantial variability in methodology and healthfulness criteria makes it impossible to compare results between studies. Few previous assessment tools have comprehensively incorporated an evaluation of machine accessibility, healthy product availability, promotion, price, and package/serving size. Assessment tools should evaluate healthy product availability, promotion, price, and package/serving size. Previously established healthfulness criteria for vended products have been either too lenient or too strict and may not accurately assess product healthfulness. Healthfulness criteria should include an evaluation of caloric content, fat content, sugar content, and key indicator nutrient content, but a product does not necessarily have to meet all criteria to be considered healthy. A universal, valid, and reliable vending machine assessment tool that is comprehensive yet user-friendly is recommended.

This tool will help you assess the vending machines in your building(s) and environment(s). This tool is designed for use in a variety of different environments including, but not limited to primary schools, secondary schools, colleges/universities, office buildings, recreation facilities, malls, hotels, and community service buildings. This information will help you evaluate a component of your overall food environment, which influences healthy food options and choices at your location.

Purpose of this Document

- 1. Descriptions of how to use the healthy dense vending audit tool
- 2. Training protocol
- Explanation of the pilot testing and validation study for this audit tool
 a. This begins on page 19 of this document

Accompanying Files

- B_Training Powerpoint
- C_Example of Vending Machine Photographs
- C_Example of Completed Quick Snack and Beverage Spreadsheet
- D_Quick Snack and Beverage Spreadsheet
- E_PDF Copy of Qualtrics Building Vending Survey (The link for the survey noted later)
- F_Detailed Form Protocol (for validation study)
- G_Detailed Snack Spreadsheet (for validation study)
- H_Detailed Beverage Spreadsheet (for validation study)
- I NEMS-V Protocol (for validation study)
- J_NEMS-V Spreadsheet (for validation study_

Timeline

- Week 1
 - o Select building(s) that will be evaluated in your audit
 - Weeks 2-3
 - o Survey the building(s) you are evaluating for vending machines
 - Select vending machines for evaluation in your building(s) (at least one snack and one beverage per building)
 - o Take photographs of selected vending machines
- Weeks 4-6
 - o Complete the Quick Snack and Beverages Spreadsheet in Excel
 - Complete the Quick Snack List and Unlisted Snacks Table for snack products found in the vending machines in your building
 - Complete the **Quick Beverage List** and **Unlisted Beverages Table** for beverage products found in the vending machine in your building
 - o Complete the Building Vending Survey in Qualtrics

Protocol for Completing the Vending Evaluation

Selecting Buildings

This tool can be used to evaluate all of the buildings in your environment or a subsample of the total buildings in your environment. Identify the building(s) in your environment that you would like to use in your evaluation; you may use this tool to evaluate one building or multiple buildings. It is recommended that you evaluate a variety of different types of buildings in order to conduct a more complete assessment of the vending machine environment in your overall environment. For example, as part of the validation and implementation study for this audit tool, vending machines were selected from different buildings commonly accessed by students and/or faculty located on the Syracuse University campus. Specifically, vending machines located in five different types of buildings (student union, library, residence hall, academic building, and recreation facility) were evaluated. For each building being evaluated in your audit, assign a different numerical building code.

Surveying a Building

Next, you will survey and record information regarding each building you have selected to include in your audit. When surveying a building, print off the **PDF copy of the Qualtrics Building Survey** and bring it with you to survey and explore the building. Use a different **Building Vending Survey** for each different building included in your evaluation. The information collected on the PDF copy will later be entered into the online **Building Vending Survey** on Qualtrics. Collect and record the following necessary information when surveying each building on the **PDF copy of the Qualtrics Building Survey**:

- Evaluator Name: Name of the person completing the evaluation.
 - **Type of Audit**: Type of audit being conduct on the vending machines in the building.
 - Select one of the following options: individual data collection, pilot test, or data duplicate for inter-rater reliability.
- **Type of Data Collection**: The type of data collection method used to gather the data being used to complete the survey.
 - **Quick Form**: The primary data collection method that will be used for this audit, which uses a simplified, condensed, and quick data collection form.
 - **Detailed Form**: The data collection method used for evaluator training and to validate the results of the quick form data collection method, which uses a more extensive and in depth data collection form.
- **State**: State in which the building is located.
- **Building Name**: Name of the building being evaluated.
- **Type of Building**: Building type that is being evaluated.
 - Select from the following options: residential, library, recreation facility, academic, manufacturing, office, multifunctional (ex. union), or other (if other please specify type of building).
 - More than one response may be appropriate, select all options that apply to the building.
- **Type of Environment**: Type of environment being evaluated.
 - Select from the following options: elementary school, middle school, high school, community or technical college, college or university, work site, mall, hotel/motel, community services, or other (if other please specify type of building).
 - More than one response may be appropriate, select all options that apply to the environment.
- **Total Number of Buildings**: The total number of buildings evaluated in your audit. If you are evaluating more than one building in your audit, enter the total number of buildings you are evaluating.
- **Building Code Number**: Record the specific code number that you have assigned to the building being evaluated. This is particularly important if you are evaluating more than one building.
- **Building Hours**: The normal hours of operation for the building on a typical day.
 - Select one the following options: <8 hours/day, 8 hours/day, 9-12 hours/day, 13-18 hours/day, or 19-24 hours/day.
- Machine Accessibility: How readily available vending machines and machine products are to consumers in the building being evaluated.

- Select one of the following options dependent on the type of environment (primary or secondary schools vs. all others) being evaluated: not appropriately accessible, somewhat accessible, or appropriately accessible.
 - Not Appropriately Accessible
 - Primary and Secondary Schools: if machine is on for \geq 50% of the school day
 - All Other Environments: if <u>>50%</u> of vending machine slots are empty by the end of the day (when building closes)
 - Somewhat Accessible
 - Primary and Secondary Schools: if machine is on for 25-50% of the school day
 - All Other Environments: if 25-50% of machine slots are empty by the end of the day (when building closes)
 - Appropriately Accessible
 - Primary and Secondary Schools: if machine is on for $\leq 25\%$ of the school day
 - All Other Environments: if ≤25% of the machine slots are empty by the end of the day (when building closes)
- In order to determine machine accessibility, vending machines selected for evaluation will need to be visited **multiple times** throughout the day.
- Also, note that primary and secondary schools refer to elementary, middle, junior high, and high schools. Colleges and universities are <u>not</u> considered primary or secondary schools.

Machine Accessibility

Machine Accessibility		
Accessibility of vending machines and m	achine products*	
*Dependent on environment		
Primary and Secondary Schools:		
Not appropriate if machine is on for >50%	of the school day.	
Somewhat appropriate if machine is on fo		
Appropriate if machine is on for <25% of		
All Other:		
Not appropriate if >50% of machine items	are empty by the end of the day (with	hen building closes).
Somewhat appropriate if 25-50% of mach		
Appropriate if ≤25% of the machine items		
Not Appropriately Accessible	Somewhat Accessible	Appropriately Accessible
0	\odot	0

- **Machine Availability**: Record and tally the number of each different type of vending machine and the total number of vending machines in the building. Also record and tally the number of each different type of vending machine you are evaluating in the building.
 - Different types of vending machines include cold beverage, snack, prepared food, dairy, hot beverage, and mixed snack and beverage. If a different type of vending machine is found please record the type of vending machine found in the building under "other."

Machine Availability

valuated in this building.	internet in the building and the	e number of each type of machine beir
-	Total Number	Number Evaluated
Cold Beverage		
Snack		
Prepared Food		
Dairy		
Hot Beverage		
Mixed Snack/Beverage		
Other:		

Vending Machine Selection

This audit tool can be used to evaluate the total number of the vending machines in your environment or a subsample of the total vending machines in your environment. To select vending machines for evaluation consider machine placement and who uses them. If you are evaluating **one building**, all vending machines within the building should be evaluated. If you are evaluating **multiple buildings**, vending machines with the most traffic flow should be evaluated and at least two different vending machines (ideally one snack and one beverage) from each type of building should be evaluated in your assessment of your vending machine environment. If there is not an individual snack and/or beverage machine you can use a mixed snack/beverage machine and conduct separate evaluations on the snack and beverage products using the later described protocol. Additionally, the vending machines is found in a building (prepared food, sandwiches, frozen food, ice cream, etc.) evaluate that vending machine as well.

Example of a vending machine with high traffic flow: machine on the main floor of building

Assign a different numerical machine code number to each different vending machine being evaluated. More specifically, assign a **Machine ID** to each vending machine evaluated using the state in which the assessment is being conducted, the building code number, and the machine code number (State Abbreviation – Building Code Number – Machine Code Number). Assigning a **Machine ID** to each vending machine is extremely important, the **Machine ID** keeps all data collected on an individual vending machine tied together in order to determine inter-rater reliability and for validation purposes (quick vs. long, quick vs. NEMS-V).

Photographing the Vending Machines

After you have surveyed your building for vending machines and after you have chosen an appropriate vending machine to evaluate (one with high traffic flow), carefully photograph the vending machine and its contents using a

digital camera or smartphone. Follow these guidelines when taking photographs of the vending machine and its contents to ensure clarity, quality, and integrity of the images.

- 1. Take photographs of the front, right side, and left side of the vending machine.
- 2. Take photographs of the contents of the vending machine:
 - a. Get as close to the vending machine as possible; this will reduce any reflections that may interfere with picture quality.
 - b. Do not use flash; the light will create a glare that will interfere with picture quality.
 - c. Multiple pictures may need to be taken in order to capture all of the vending machines' contents.
 - d. You may need to take pictures of each row or product separately
- 3. Carefully check each picture after it is taken in order to make sure that you have clearly captured all of the necessary information regarding the vending machine's contents.
 - a. <u>Before</u> leaving the machine, make sure all of the required information has been captured in your photographs:
 - Product Name
 - Product Label
 - Product Package Size
 - Product Price
 - b. Make sure that anything that you can see when standing right in front of the machine has been captured in the photographs.
- 4. Upload all of the images for each vending machine onto a computer, create a file, and label each file using each machine's assigned **Machine ID** and **time at which the photograph was taken**.

Completing the Quick Snack and Beverage Spreadsheet

In order to complete the rest of the **Building Vending Survey** you will have to use the photographs you have taken of the vending machine(s) you have selected for evaluation in the building to complete the **Quick Snack and Beverage Spreadsheet** in Excel. The **Quick Snack and Beverage Spreadsheet** is a simple data collection method that will allow you to easily record and organize vending machine products based on product healthfulness. If a vending machine contains both snacks and beverages, use the **Quick Snack List** for the snack products and use the **Quick Beverage List** for the beverage products.

Complete one **Quick Snack List** for one snack or mixed vending machine; each different vending machine should be evaluated using a new **Quick Snack List**. Similarly, complete one **Quick Beverage List** for one beverage or mixed vending machine; each different vending machine should be evaluated using a new **Quick Beverage List**. On each **Quick Snack List** and each **Quick Beverage List** record the following information:

- **Building Code Number**: Numerical code number assigned to the building being evaluated.
- Machine ID: Identification number that has been assigned to each individual vending machine (State Abbreviation Building Code # Machine #)
- **Time**: Time photographs of machine were taken
- Evaluator Name: Name of the individual completing the Quick Snack List
- Total Number of Snacks/Beverages: Total number of snack or beverage products in the machine
- Total Number of Different Snacks/Beverages: Number of different snack or beverage products in the machine

Completing the Quick Snack List

In order to evaluate **healthy snack availability** of the snack products in the vending machine(s) in the building use the photographs you have taken of the vending machine(s) and **Quick Snack List**, which is located in the **Quick Snack and Beverage Spreadsheet**, The **Quick Snack List** is a compilation of snacks commonly found in vending machines that was developed following a survey of vending machines and their contents prior to pilot testing of this tool. Following this survey of vending machines, for each snack found the product name, brand, serving size in oz., and package size in oz. was determined and recorded. Nutritional analysis was then conducted on each product based on product package size to determine the number of individual healthfulness criterion met. Each snack product was then assigned a healthy dense snack score based on the total number of individual healthfulness criterion met. The **Ouick Snack List** was then generated to include the product name, brand, package size in oz., and healthy dense snack score for each commonly found snack. Snack products on the **Quick Snack List** are listed alphabetically according to healthy dense snack score.

Each snack product in the vending machine(s) will be evaluated for healthfulness and receive a healthy dense snack score (0-12) based on the presence of the following healthfulness criteria in the snack product:

- 1. **Calories**: The product must contain <200 calories per package.
- 2. Saturated Fat: The product must contain <10% of the DV for saturated fat per package.¹
- Trans Fat: The product must contain 0% trans fat per package
 Sugar: The product must contain ≤12.5g of sugar per package.^{2,3}
- 5. Sodium: The product must contain <10% of the DV for sodium per package.
- 6. **Fiber**: The product must contain >10% of the DV for fiber per package.
- 7. **Calcium**: The product must contain $\ge 10\%$ of the DV for calcium per package.
- 8. Iron: The product must contain >10% of the DV for iron per package.
- 9. **Potassium**: The product must contain >10% of the DV for potassium per package.
- 10. Vitamin C: The product must contain >10% of the DV for vitamin C per package.
- 11. Vitamin D: The product must contain >10% of the DV for vitamin D per package.
- 12. Vitamin E: The product must contain >10% of the DV for vitamin E per package.

¹ In accordance with the Smart Snacks in School: USDA's "All Foods Sold in School" Standards exemptions to the saturated fat standard include reduced fat cheese (including part-skim mozzarella), nuts, seeds, nut or seed butters, products containing only dried fruit with nuts and/or seeds with no added nutritive sweeteners or fats, and seafood with no added fats. These products will automatically meet the saturated fat standard and receive 1 point for meeting the saturated fat criteria.

 2 Although not consistent with IOM criteria, the 12.5g criteria was selected because it is equivalent to 25% of the recommended DV for sugar and establishes a simple cut-off point to quickly and effectively evaluate snack products.

³ In accordance with the Smart Snacks in School: USDA's "All Foods Sold in School" Standards exemptions to the sugar standard include dried whole fruits or vegetables, dried whole fruit or vegetable pieces, dehydrated fruits with no added nutritive sweeteners, dried whole fruits or pieces with nutritive sweeteners that are required for processing and/or palatability purposes (cranberries, tart cherries, blueberries, etc.), and products consisting of dried fruit with nuts and/or seeds with no added nutritive sweeteners or fats. These products will automatically meet the sugar standard and receive 1 point for meeting the sugar criteria.

Each snack product will receive one point for each individual healthfulness criterion met, and the number of points a snack product receives will be totaled to give each product a healthy dense snack score. The healthy dense snack score is based on a 12-point scoring system, with 12 being the highest and healthiest score a snack can receive and 0 being the lowest and unhealthiest score a snack can receive. As a general rule all gum and breath mint products are not considered to have any nutritional value, and so are these products will be excluded from this audit tool. For scoring purposes, healthy snacks are snacks that receive a healthy dense snack score >5. Somewhat healthy snacks are snacks that receive a healthy dense snack score of 3 or 4. Unhealthy snacks are snacks that receive a healthy dense snack score of <2.

Quick Snack List (Snapshot View)

Score	Name and Flavor	Brand Name	Package Size (oz.)
1	Kit Kat Bar	Hershey's	2.04
1	Mini Sandwich Cremes Vanilla Cookies	Grandma's	3.71/4.1
1	Oreo Cookies	Nabisco	2.4
1	Shortbread Cookies (Blueberry or Raspberry)	Knotts Berry Farm	2.00/3.00
1	Snickers	Mars	2.07
1	Take 5	Hershey's	1.75
1	Twix	Mars	2
1	Other		
2	3 Musketeers	Mars	2/2.13
2	Baby Ruth	Nestle	2.1
2	Butterfinger	Nestle	2.1
2	Butterfinger Minis	Nestle	3.5

To complete the **Quick Snack List** only evaluate, record, and tally the face front products visible to consumers, if there is a different product behind one of the products, do not evaluate it. If there are different flavors of the same product, evaluate the two products separately. (ie. If there are different flavors of Lays Potato Chips, the two flavors will count as different products.) For each face front snack product identified from the images of the vending machine's contents check the **Quick Snack List** to determine if the snack has already been listed, evaluated for healthfulness, and assigned a **healthy dense snack score**. When looking up products make sure to pay close attention to package size and flavor of the snacks on the **Quick Snack List**, as package size and flavor can impact a product's **healthy dense snack score**.

Use the **Quick Snack List** to record and tally all of the snack products in a vending machine based on the photographs you have taken of the machine. Snacks on the **Quick Snack List** are arranged alphabetically according to **healthy dense snack score**. Make sure to pay close attention to product package size, as this can affect the **healthy dense snack score**. Once a listed snack has been located on the **Quick Snack List** record the number of slots that are occupied by that particular snack in the vending machine. Continue this process until all snack products in the vending machine have been accounted for. *Remember that different flavors of the same product are considered two different products*.

Quick Snack List (Snapshot View)

# in Machine	Score	Name and Flavor	Brand Name	Package Size (oz.)
	1	Kit Kat Bar	Hershey's	2.04
1	1	Mini Sandwich Cremes Vanilla Cookies	Grandma's	3.71/4.1
	1	Oreo Cookies	Nabisco	2
1	1	Shortbread Cookies (Blueberry or Raspberry)	Knotts Berry Farm	2.00/3.00
2	1	Snickers	Mars	2.07
	1	Take 5	Hershey's	1.75
	1	Twix	Mars	2
	1	Other		
1	2	3 Musketeers	Mars	2/2.13
	2	Baby Ruth	Nestle	2.1
2	2	Butterfinger	Nestle	2.1
	2	Butterfinger Minis	Nestle	3.5

Completing the Unlisted Snacks Table

If a snack is not listed on the Quick Snack List, you can purchase the snack to read the nutrition label to determine the product's serving size and nutritional information or you can look up the serving size and nutritional information for the product online. Use the following websites, in the following order, to determine an unlisted product's serving size and nutritional information.

- 1. USDA Nutrient Database for Standard Reference (www.ndb.nal.usda.gov)
- 2. USDA SuperTracker (www.supertracker.usda.gov)
- 3. MyFitnessPal (<u>www.myfitnesspal.com</u>)
- 4. Calorie Count (http://caloriecount.about.com)
- 5. Product Brand's Website (ie. www.fritolay.com, www.kelloggs.com, etc)

If the serving size information for a product cannot be determined, assume that the package contains one serving of the product.

For unlisted snacks for which serving size and nutritional information could be determined from the aforementioned online resources complete the Unlisted Snacks Table, which is located in the Ouick Snack and Beverage Spreadsheet in Excel. This will allow you to determine and calculate healthy dense snack scores for each unlisted snack product. The Unlisted Snacks Table can be printed out and completed by hand or it can be filled out in the Excel file. For each unlisted snack product record the product name, number of slots occupied in the vending machine, the serving size, and the package size. Next use the nutritional analysis information obtained from one of the aforementioned websites to evaluate the healthfulness of the unlisted product. Each product will be evaluated for the presence of the following 12 individual healthfulness criterion.

- 1. **Calories**: The product must contain ≤ 200 calories per package.
- 2. Saturated Fat: The product must contain $\leq 10\%$ of the DV for saturated fat per package.¹
- Trans Fat: The product must contain 0% trans fat per package.
 Sugar: The product must contain ≤12.5g of sugar per package.^{2,3}
- 5. **Sodium**: The product must contain <10% of the DV for sodium per package.
- 6. **Fiber**: The product must contain >10% of the DV for fiber per package.
- 7. **Calcium**: The product must contain $\ge 10\%$ of the DV for calcium per package.
- 8. **Iron**: The product must contain >10% of the DV for iron per package.
- 9. **Potassium**: The product must contain $\geq 10\%$ of the DV for potassium per package.
- 10. Vitamin C: The product must contain $\geq 10\%$ of the DV for vitamin C per package.

- 11. Vitamin D: The product must contain $\geq 10\%$ of the DV for vitamin D per package.
- 12. Vitamin E: The product must contain $\geq 10\%$ of the DV for vitamin E per package.

¹ In accordance with the *Smart Snacks in School: USDA's "All Foods Sold in School" Standards* exemptions to the saturated fat standard include reduced fat cheese (including part-skim mozzarella), nuts, seeds, nut or seed butters, products containing only dried fruit with nuts and/or seeds with no added nutritive sweeteners or fats, and seafood with no added fats. These products will automatically meet the saturated fat standard and receive 1 point for meeting the saturated fat criteria.

² Although not consistent with IOM criteria, the 12.5g criteria was selected because it is equivalent to 25% of the recommended DV for sugar and establishes a simple cut-off point to quickly and effectively evaluate snack products.

³ In accordance with the *Smart Snacks in School: USDA's "All Foods Sold in School" Standards* exemptions to the sugar standard include dried whole fruits or vegetables, dried whole fruit or vegetable pieces, dehydrated fruits with no added nutritive sweeteners, dried whole fruits or pieces with nutritive sweeteners that are required for processing and/or palatability purposes (cranberries, tart cherries, blueberries, etc.), and products consisting of dried fruit with nuts and/or seeds with no added nutritive sweeteners or fats. These products will automatically meet the sugar standard and receive 1 point for meeting the sugar criteria.

If a product meets the specified healthfulness criterion, enter a 1 into the table. If a product does not meet the specified healthfulness criterion, enter a 0 into the table. Add up the number of healthfulness criterion met by the product to determine a score for the unlisted product. Therefore, each snack product will receive **one point for each individual healthfulness criterion met**, and the number of points a product receives will be totaled to give each product a **healthy dense snack score**. The **healthy dense snack score** is based on a 12-point scoring system, with 12 being the highest and healthiest score a snack can receive and 0 being the lowest and unhealthiest score a snack can receive. Again, all gum and mint products are excluded in this audit. Following completion of the **Unlisted Snacks Table** for a product and once a **healthy dense snack score** has been assigned to an unlisted snack enter the total number of slots occupied by that product into the "other" option in the corresponding **healthy dense snack score**.

Once all snacks and the number of slots occupied by each snack in the vending machine have been recorded in the **Quick Snack List** in Excel, the total number of snacks in the machine with each **healthy dense snack score** will be generated. Additionally, healthy dense machine snack subscore for each **healthy dense snack score** will also be generated. To generate each subscore, each healthy dense snack score is multiplied by the number of total snacks with that score in the vending machine.

Subscore	Total #	# in Machine	Score	Name and Flavor
		1	1	Kit Kat Bar
			1	Mini Sandwich Cremes Vanilla Cookies
		2	1	Oreo Cookies
			1	Shortbread Cookies (Blueberry or Raspberry)
		1	1	Snickers
_			1	Take 5
Score 1 X T	Total		1	Twix
4	4		1	Other

Quick Snack List (Snapshot View)

Next, use the information you have collected on **Quick Snack List** to evaluate **healthy snack availability**. The following information will be calculated within the Excel file:

- 1. The total number of snacks
 - a. Tally of the number of snacks recorded in the **Quick Snack List** for a machine.
 - b. Since gum and breath mints have been excluded from this audit, the total number of snacks refers the total number of snacks in the machine minus the number of gum and breath mint products.
- 2. The total number of healthy snack slots in the vending machine
 - a. Tally of the total number of snacks that received a healthy dense snack score of ≥ 5 .
- 3. The total number of different healthy snacks in the vending machine
 - a. Count of the number of different snacks that received a healthy dense snack score of ≥ 5 .
- 4. The percentage of healthy snacks in the vending machine
 - a. Percentage calculated by dividing the number of healthy snack slots by the total number of snack slots in the machine and then multiplying by 100
- 5. The variety of healthy snack percentage in the vending machine
 - a. Percentage calculated by dividing the number of different healthy snack slots by the total number of healthy snack slots and then multiplying by 100
- 6. The total healthy dense machine snack score
 - a. Sum of the healthy dense machine snack subscores
- 7. The average healthy dense machine snack score
 - a. Calculated by dividing the total healthy dense machine snack score by the total number of snack products in the vending machine.

Quick Snack List (Snapshot View)

0	Total # of Snacks in Machine
0	Total # Healthy Snack Slots (Sum≥5)
0	# Different Healthy Snacks (Count ≥ 5)
0	Percentage Healthy Snacks [(Total Sum > 5 Slots/Total # Snack Slots) x 100]
0	Percentage of Variety of Healthy Snacks [(Count \geq 5/Sum \geq 5) x 100]
0	Total Healthy Dense Machine Snack Score
0	Average Healthy Dense Machine Snack Score

Completing the Quick Beverage List

In order to evaluate **healthy beverage availability** of the beverage products in the vending machine(s) in the building use the photographs you have taken of the vending machine(s) and **Quick Beverage List**, which is located in the **Quick Snack and Beverage Spreadsheet**, The **Quick Beverage List** is a compilation of beverages commonly found in vending machines that was developed following a survey of vending machines and their contents prior to pilot testing of this tool. Following this survey of vending machines, for each snack found the product name, brand, serving size in fl. oz., and package size in fl. oz. was determined and recorded. Nutritional analysis was then conducted on each product based on product package size to determine the number of individual healthfulness criterion met. Each beverage product was then assigned a **healthy dense beverage score** based on beverage type and/or caloric content. The **Quick Beverage List** was then generated to include the product name, brand, package size in oz., and healthy dense beverage score for each commonly found beverage. Beverage products on the **Quick Beverage List** are listed alphabetically according to **healthy dense beverage score**.

Each beverage product in the vending machine will be evaluated for healthfulness and receive a **healthy dense beverage score** (0-2) based on beverage type and/or caloric content.

• Healthy Dense Beverage Scores

- o Score of 0
 - Sports drinks/life water/vitamin water (>50 calories per 8 fl. oz.)
 - Sugar sweetened beverages/energy drinks/coffee drinks/lemonade/iced tea/all other beverages (>10 calories per 8 fl. oz.)
- Score of 1
 - Non-100% fruit or vegetable juice
 - Ex. fruit juice cocktails
 - Milk/flavored milk/non-dairy milk alternatives (>150 calories per 8 fl. oz.)
 - Sports drinks/life water/vitamin water (<50 calories per 8 fl. oz.)
 - Sugar sweetened beverages/energy drinks/coffee drinks/lemonade/iced tea/all other beverages (<10 calories per 8 fl. oz.)
- o Score of 2
 - Water/flavored water
 - 100% fruit or vegetable juice
 - Milk/flavored milk/non-dairy milk alternatives (<150 calories per 8 fl. oz.)

The healthy dense beverage score is based on a 2-point scoring system, with 2 being the highest and healthiest score a beverage can receive and 0 being the lowest and unhealthiest score a beverage can receive. For scoring purposes, healthy beverages are beverages that receive a healthy dense beverage score of 2. Somewhat healthy beverages are beverages that receive a healthy dense beverage score of 1. Unhealthy beverages are beverages that receive a healthy dense beverage score of 0.

Score	Name and Flavor	Brand Name	Package Size (fl. oz.)
0	7 Up	7 Up	20
0	Arnold Palmer	Arizona	20
0	Barq's Root Beer	Coca-Cola	20
0	Brisk Iced Tea (Any Flavor)	Lipton	12, 16 or 20
0	Coke (Original or Cherry)	Coca-Cola	20
0	Cream Soda (Vanilla)	A&W	20

Quick Beverage List (Snapshot View)

For the **beverage product availability** only evaluate, record, and tally the face front products visible to consumers, if there is a different product behind one of the products, do not evaluate it. If there are different flavors of the same product, evaluate the two products separately. (ie. If there are different flavors of Gatorade, the two flavors will count as different products.) For each face front beverage product identified from the images of the vending machine's contents check the **Quick Beverage List** to determine if the snack has already been listed, evaluated for healthfulness, and assigned a **healthy dense beverage score**. When looking up products make sure to pay close attention to package size and flavor of the beverages on the **Quick Beverage List**, as package size and flavor can impact a product's **healthy dense beverage score**.

Use the **Snack Beverage List** to record and tally all of the beverage products in a vending machine based on the photographs you have taken of the machine. Beverages on the **Quick Beverage List** are arranged alphabetically according to **healthy dense beverage score**. Once a listed beverage has been located on the **Quick Beverage List** record the number of slots that are occupied by that particular beverage in the vending machine. Continue this process until all beverage products in the vending machine have been accounted for. *Remember that different flavors of the same product are considered two different products*.

Quick Beverage List (Snapshot View)

# in Machine	Score	Name and Flavor	Brand Name	Package Size (fl. oz.)
1	0	7 Up	7 Up	20
	0	Arnold Palmer	Arizona	20
	0	Barq's Root Beer	Coca-Cola	20
	0	Brisk Iced Tea (Any Flavor)	Lipton	12, 16 or 20
5	0	Coke (Original or Cherry)	Coca-Cola	20
	0	Cream Soda (Vanilla)	A&W	20
	0	Double Shot Energy (Mocha)	Starbucks	15
2	0	Dr. Pepper	Dr. Pepper	20
	0	Energy Drink (Any Flavor)	Big Red Jack or SoBe	16
1	0	Fanta (Orange)	Coca-Cola	20
2	0	Frappucino (Any Flavor)	Starbucks	9.5 or 13.7
	0	Fresca	Coca-Cola	12
	0	Full Throttle	Coca-Cola	16
6	0	Gatorade (Any Flavor)	PepsiCo	20

Completing the Unlisted Beverages Table

If a beverage is not listed on the **Quick Beverage List**, you can purchase the beverage to read the nutrition label to determine the product's serving size and nutritional information or you can look up the serving size and nutritional information for the product online. Use the following websites in the following order to determine a product's serving size and nutritional information.

- 1. USDA Nutrient Database for Standard Reference (<u>www.ndb.nal.usda.gov</u>)
- 2. USDA SuperTracker (<u>www.supertracker.usda.gov</u>)
- 3. MyFitnessPal (<u>www.myfitnesspal.com</u>)
- 4. Calorie Count (<u>www.caloriecount.about.com</u>)
- 5. Product Brand's Website (ie. <u>www.pepsico.com</u>, <u>www.coca-cola.com</u>, etc)

If the serving size information for a product cannot be determined, assume the package contains one serving of the product.

For unlisted beverages for which serving size and nutritional information could be determined from the aforementioned online sources, complete the **Unlisted Beverages Table**, which is located in the **Quick Snack and Beverage Spreadsheet** to determine **healthy dense beverage scores**. For each unlisted beverage product record the product name, number of slots occupied in the vending machine, the serving size, and the package size. Next use the product type and/or the nutritional information obtained from one of the aforementioned websites to evaluate the healthfulness of the unlisted product. Each product will be evaluated for healthfulness in the **Beverage Healthfulness Evaluation Table** in the following way:

- Healthy Dense Beverage Scores
 - o Score of 0
 - Sports drinks/life water/vitamin water (>50 calories per 8 fl. oz.)
 - Sugar sweetened beverages/energy drinks/coffee drinks/lemonade/iced tea/all other beverages (>10 calories per 8 fl. oz.)
 - o Score of 1

- Non-100% fruit or vegetable juice
 - Ex. fruit juice cocktails
- Milk/flavored milk/non-dairy milk alternatives (>150 calories per 8 fl. oz.)
- Sports drinks/life water/vitamin water (<50 calories per 8 fl. oz.)
- Sugar sweetened beverages/energy drinks/coffee drinks/lemonade/iced tea/all other beverages (<10 calories per 8 fl. oz.)
- o Score of 2
 - Water/flavored water
 - 100% fruit or vegetable juice
 - Milk/flavored milk/non-dairy milk alternatives (<150 calories per 8 fl. oz.)

Following completion of the **Unlisted Beverages Table** for a product and once a **healthy dense beverage score** has been assigned to an unlisted beverage enter the total number of slots occupied by that product into the "other" option in the corresponding **healthy dense beverage score**. Once all beverages and the number of slots occupied by each beverage in the vending machine have been recorded in the **Quick Beverage List** tally and record the total number of beverages in the machine with each **healthy dense beverage score**. Additionally calculate a healthy dense machine beverage subscore for each **healthy dense beverage score**. To do this, multiply each healthy dense beverage score by the number of total beverages with that score in the vending machine.

Next, use the information you have collected on **Quick Beverage List** to evaluate **healthy beverage availability**.

- 1. The total number of beverages slots in the vending machine by
- a. Tally of the number of beverage slots recorded in the **Quick Beverage List** for each machine
- 2. The total number of healthy beverage slots in the vending machine
- a. Tally of the total number of beverage slots that received a healthy dense beverage score of 2.3. The total number of different healthy beverages in the vending machine
 - a. Count of the number of different beverages that received a **healthy dense beverage score of 2.** The percentage of healthy beverage slots in the vending machine
 - a. Percentage calculated by dividing the number of healthy beverage slots by the total number of beverage slots in the machine and then multiplying by 100
- 5. The variety of healthy beverage percentage in the vending machine
 - a. Percentage calculated by dividing the number of different healthy beverages by the total number of healthy beverages and then multiplying by 100
- 6. The total healthy dense machine beverage score
 - a. Sum of the healthy dense machine beverage subscores
- 7. The average healthy dense machine beverage score
 - a. Calculated by dividing the total healthy dense machine beverage score by the total number of beverage products in the vending machine

Quick Beverage List (Snapshot View)

4.

0	Total # of Beverage Slots in Machine
0	Total # Healthy Beverage Slots (Sum of Score 2)
0	# Different Healthy Beverages (Count of Score 2)
0	Percentage Healthy Beverages [(Total Sum of 2 Slots /Total # Beverage Slots x 100]
0	Percentage of Variety of Healthy Beverages [(Count of 2/Sum of 2) x 100]
0	Total Healthy Dense Machine Beverage Score
0	Average Healthy Dense Machine Beverage Score

Completing the Building Vending Survey

After the Quick Snack List has been completed for all vending machines evaluated in the building, record the calculated Average Healthy Dense Snack Score, Average Healthy Snack Percentage, and Average Healthy Snack Variety Percentage on the Building Vending Survey in Qualtrics. If multiple Quick Snack Lists have been completed for multiple snack machines in the building, estimate or average the values of the snack machines in the building. Similarly, after the Quick Beverage List has been completed for all vending machines evaluated in the building, record the calculated Average Healthy Dense Beverage Score, Average Healthy Beverage Percentage, and Average Healthy Beverage Variety Percentage on the Building Survey in Qualtrics. If multiple Quick Beverage Lists have been completed for multiple Quick Beverage Lists have been completed for multiple vending Survey in Qualtrics. If multiple Quick Beverage Lists have been completed for multiple beverage machines in the building, average the calculated values.

Average Healthy Dense Snack Score

Averag <mark>e</mark> Healt	hy Dense	Snack Score						
No Healthy Snacks 1	1.5	Mix of Primarily Unhealthy Snacks 2	2.5	Equal Mix of Unhealthy, Moderate, and Healthy Snacks 3	3.5	Mix of Mostly Healthy With Few Unhealthy Snacks 4	4.5	All Healthy Snacks 5
0	\odot	\odot	\odot	0	0	0	\odot	0

Average Healthy Dense Beverage Score

Average Healthy Dense	e Beverage Score			
No Healthy Beverages 0	Mix of Primarily Unhealthy Beverages 0.5	Equal Mix of Unhealthy, Moderate, and Healthy Beverages 1	Beverages With Few	All Healthy Beverages
0	0	0	0	0

Healthy Product Availability

s of individual machine	s.										
	ò	10	20	30	40	50	60	70	80	90	100
Average Healthy Snack Percentage	5		-	-	-	_	-	_	_	-	-
Average Healthy Snack Variety Percentage	ŀ										
Average Healthy leverage Percentage											
Average Healthy Beverage Variety Percentage	3										

Next, use the photographs of the vending machine contents to evaluate product price on the **Building Vending Survey**. For this section, the prices of similar healthy and unhealthy snacks and beverages will be compared. For snacks, observe the prices of healthy snacks (snacks with a **healthy dense snack score** \geq **5**) and unhealthy snacks (snacks with a **healthy dense snack score** \leq **2**) of comparable type and size. For example, chips should be compared to chips and granola bars should be compared to granola bars. For beverages observe the prices of healthy **dense beverage score of 0**) of comparable type and size. For example, soda should be compared to soda and sports drink should be compared to sports drink. The package size of healthy and unhealthy beverages being compared should also be similar. Based on the photographs, indicate whether the prices of healthy products are more expensive, equal to, or less expensive than the prices of unhealthy products.

Product Price

Product Price Average prices of similar type/size healthy and unhealthy products in vending machines									
Healthy more expensive than Unhealthy	Healthy and Unhealthy equally priced	Healthy less expensive than Unhealthy							
0	0	0							

Select the most appropriate response.

- Healthy more expensive than Unhealthy
 - o when healthy snacks/beverages cost more than unhealthy snacks/beverages

- Healthy and Unhealthy equally priced
 - o when healthy snacks/beverages cost the same as unhealthy snacks/beverages
- Healthy less expensive than Unhealthy
 - o when healthy snacks/beverages cost less than unhealthy snacks/beverages

Next, use the photographs of the vending machine contents to evaluate product promotion on the **Building Vending Survey**. Look at the photographs of the snack and beverage vending machines' contents to identify nutrition promotional labels on snack and beverage products that could promote or influence an individual's decision to purchase the product. Examples of nutrition promotional labels that may be found on beverage products include, but are not limited to the following: no/low/reduced calories, no/low/reduced sugar, no/low/reduced sodium, high/good source of vitamins, high/good source of minerals/ fruit/vegetable servings, organic, and new or improved. Only labels that are visible on vended beverages at the point-of-purchase (visible when looking directly at the products in the vending machine) should be recorded. Based on your photographs indicate the level of nutrition promotion on vending machine products in the building.

Product Promotion Presence of nutrition information on	vending machine and vending machine	products
No nutrition information	General nutrition information on machines	Specific nutrition information about products in machines
0	0	0

Select the most appropriate response.

- No nutrition information on machine or products
 - o no nutrition information displayed anywhere on the machine or vended products
- General nutrition information on machine only
 - generalized nutrition information is displayed on the vending machine itself or on the vended products
- Specific nutrition information on machine and/or products
 - o specific nutrition information is displayed on vending machine itself or on the vended products

Additionally, use the photographs to look at the front and sides of the evaluated snack and beverage vending machines to identify product logos. Based on your photographs indicate the healthfulness of the product logos on vending machines in the building.

Product Promotion		
Presence of product logos on vending	machines	
Specific/large product logos on front & side of machine	Healthy and unhealthy product logos on machine	Only healthy or No product logos anywhere on machine
0	0	0

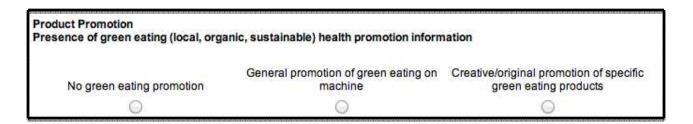
Select the most appropriate response.

- Unhealthy product logo on front and/or sides of machine
 o Pepsi[®]
- Healthy and unhealthy logos on front and/or sides of the machine

- o ex. both Aquafina® and Pepsi® logos on machine
- Healthy or no product logos on front and/or sides of the machine
 - o ex. Aquafina®

•

Finally, use the photographs of the vending machine and the vending machine's contents to identify green eating labels on the vending machine or machine products. Examples of green eating labels include, but are limited to the following: local, organic, and sustainable. Only labels that are visible on vended snacks and beverages at the point-of-purchase (visible when looking directly at the products in the vending machine) should be recorded. Based on your photographs indicate the level of green eating promotion on vending machine products in the building.



Select the most appropriate response.

- No green eating promotion
 - o no local, organic, or sustainable labels on the machine itself or any vended products
- General promotion of green eating on machine
 - o Local, organic, or sustainable labels on the machine itself or any vended products
 - Creative/original promotion of specific green eating products
 - o Detailed information pertaining to local, organic, or sustainable products

This will now complete the **Building Vending Survey**. To actually enter your data in the Qualtrics survey – here is the link <u>https://syracuseuniversity.qualtrics.com/SE/?SID=SV_6J4sNDuY4lucIiV</u>

Examples of the machines (via pictures) and a completed Quick Snack List and a Quick Beverage List Beverage have been provided in the Quick Snack and Beverage Spreadsheet and also on a separate handout for your reference.

How to Train Evaluators:

- Read through the above **Quick Form Protocol**
- Practice using the **Quick Snack and Beverages Spreadsheet** to complete the **Building Vending Survey** on Qualtrics for at least 2 vending machines.
- Practice completing entire **Quick Form Protocol** and **Building Vending Survey** until 80% inter-rater reliability (IRR) can be established between 2 evaluators.

Inter-Rater Reliability for Training/Practice:

The IRR for the **Quick Form Protocol** is located in the **Quick Snack and Beverage Spreadsheet**. For IRR record the results of two evaluators for the same snack or beverage machine regarding the number of snacks/beverages, number of healthy snacks/beverages, number of different healthy snacks/beverages, percentage of healthy snacks/beverages, percentage variety of healthy snacks/beverages, total healthy dense score, and average healthy dense score. Each snack and beverage machine will have 2 evaluators, and you will divide the higher value achieved by one of the evaluators by the lower value achieved by the other evaluator. The goal is to achieve a score >0.8 between two evaluators for any given machine during practice before advancing to the actual validation study. When evaluating IRR, the machine must be evaluated at the same time by each evaluator (they must use the same photographs). This same method may be used to establish IRR during your vending machine audit.

Pilot Testing:

This tool is to be pilot tested by the primary researcher, research assistants, and experts in the field of nutrition. This tool will be pilot tested in a variety of different settings such as campuses, schools, worksites, and community buildings to test for generalizability. The tool will be assessed for both reliability and validity.

Primary Investigators: Please review all of the vending audit protocol/surveys and provide feedback regarding:

- Construct Validity:
 - Do the snack and beverage healthy dense scores and the vending survey items actually measure healthfulness?
 - How do we define healthy?
 - Given all other standards maintain a snack must meet all healthful criteria to be called healthy, how will our density score be accepted?
- Content Validity:
 - Are the Qualtrics survey items/healthy dense scores assessing what should be assessed to determine healthfulness of vending?
- Representation Validity:
 - How useful will this tool be in other environments?
 - Will others be able to implement/use these tools?
- Face Validity
 - How effective is criteria for assessing healthy?
- Criterion Validity:
 - o Have we captured "healthy snacks"?
 - The snacks with a score ≥ 5 , how can they contribute to a healthful diet?
- Concurrent Validity:
 - By comparing these three tools: Quick, Detailed, and NEMS-V, have we sufficiently established validity?
- Is there anything confusing or unclear with the protocol or surveys?

Please provide all feedback by 12/20/13

During this pilot testing period the primary researcher and research assistants will survey products in vending machines in order to compile master lists of common vended snacks and common vended beverages. The nutrition information for all snacks and beverages found in these vending machines will be determined and recorded and each product will be assigned a **healthy dense snack score** or a **healthy dense beverage score** in the master lists.

Additionally, from the snack master list the frequency distribution of snack scores will determine the appropriate score distributions for classifying snack products as healthy, somewhat healthy, and unhealthy.

Validation Study:

Timeline

- The validation study will be conducted from January 15th until February 15th, 2014
 - o December 2013 January 2014
 - i. Distribute protocol and accompanying files for expert review by experts in the field of nutrition
 - ii. PIs should begin training research assistants/evaluators on the above Quick Form protocol
 - iii. Research assistants/evaluators should practice using the Quick Form protocol to complete the Qualtrics Building Vending Survey on at least 2 vending machines https://svracuseuniversity.gualtrics.com/SE/?SID=SV_6J4sNDuY4lucIiV
 - iv. IRR (>80%) should be established between two raters for at least one vending machine in order to move forward with study
 - v. Select buildings and vending machines for evaluation (preferably at least one snack and one beverage machine from each building)
 - vi. Photograph each vending machine, upload photos, and label photos appropriately with Machine ID and time the photograph was taken.
 - vii. Evaluate all selected vending machines using the Quick Form protocol to complete the Building Vending Survey in Qualtrics
 - viii. Evaluate a subsample, at least 25% of your vending machine sample with the Detailed Form protocol to complete the Building Vending Survey in Qualtrics <u>https://syracuseuniversity.qualtrics.com/SE/?SID=SV_6J4sNDuY4lucIiV</u>
 - ix. Evaluate a subsample, at least 50% of vending machines using the NEMS-V protocol and NEMS-V spreadsheet
 - x. *Note, at subsample of at least 4 vending machines (2 snack and 2 beverage) should be evaluated using all three methods by two different evaluators, using photographs of machine and machine contents taken at the same time point.
- All data is due for analysis on February 15th, 2014 Qualtrics data and accompanying excel data sheets for quick, detailed and NEMS-V assessments.

For the validation study a total of twenty (20) vending machines from each campus location will be selected for inclusion in this study. Vending machines will be selected from different buildings on each participating university campus. Specifically, the vending machines with the most traffic flow in the student union, libraries, residence halls, academic buildings, and recreation facilities will be evaluated. At least one snack machine and one beverage machine from each type of building will be assessed. Two different individuals (the primary researcher and/or research assistants) will evaluate the selected vending machines in order to establish inter-rater reliability. One vending machine will be evaluated at a time. All selected vending machines at each location will be evaluated using the **Quick Method Protocol**. A subset of at least 25% of vending machines at each location will be evaluated using a previously validated and reliable vending machine assessment tool, the NEMS-V tool (7). Each vending machine must be evaluated on the same day at the same time using all necessary methods to ensure accurate results. (Evaluators will need to use the same photographs of the machine and its contents when completing all evaluations.)

Per campus:

- Evaluate at least 20 vending machines (Quick Method Protocol)
- Evaluate a randomly selected subsample of at least 25% of the vending machines using the Detailed Method Protocol
- Evaluate a randomly selected subsample of at least 50% of the vending machines using the NEMS-V Protocol

APPENDIX C

NEMS-V Protocol

(This is a modified and shortened version of the NEMS-V protocol found at: <u>http://www.nems-v.com/NEMS-VTools.html</u>)

Directions:

Use the following directions to complete the NEMS-V Spreadsheet in Excel.

Completing the Individual Vending Machine Graphic in Excel

- This will be completed for each vending machine you are evaluating with the NEMS-V protocol.
 - 1. Record the Machine ID of the machine being evaluated
 - 2. Place an "X" in the slots that do not have products and an "E" in slots that are empty because of sellouts. Place a "G/M" in the slots filled with gum or mints.
 - 3. Number the slots that do not have an "X". Start moving left to right, proceed down the rows. Each slot will have one number assigned (including slots marked "E" or "G/M" for gum and mints.
 - 4. Complete the recording sheet information as described in **completing the food and beverage** recording page
 - 5. Using the information gathered from the recording page, mark the corresponding slot on the vending machine graphic with a green, yellow, or red marker. This will give a snapshot of the availability of healthy foods choices in the machine.

Completing the Food and Beverage Recording Sheet in Excel

- This will be completed for each vending machine you are evaluating with the NEMS-V protocol. Record the following information for each vending machine:
 - 1. Slot number: These numbers correspond to the individual vending machine graphic
 - 2. Item: the name of the food item in the corresponding slot
 - 3. **Package Size**: The size of this slot in ounces or grams. You do not need to buy the package; if you cannot see the size, write "not visible" in the comments section.
 - 4. **Price**: Cost of the product.
 - 5. **Category**: Check the food or beverage category that best describes the product in the machine. Choose only one of the following options:
 - a. Beverage
 - b. Salty
 - c. Fruit or Vegetable
 - d. Sweet
 - e. Refrigerator or Frozen
 - f. Entrees and Sandwiches
 - g. ? (cannot be determined)
 - Color Code: Enter product information into the Healthy Choices Calculator on the NEMS-V website (<u>http://www.nems-v.com/NEMS-VHealthyChoicesCalc.html</u>) to determine how a product should be color coded
 - a. Green: healthy
 - b. Yellow: somewhat healthy
 - c. **Red**: unhealthy
 - 7. Additionally, record the number of slots with green items, the number of slots with yellow items, and the number of slots with red items.
 - a. Remember to go back and mark each slot on the vending machine graphic with the appropriate color marker.

Appendix D: HDVMAT: Quick Form Training Powerpoint

Healthy Dense Vending Audit **Tool Training Powerpoint**

Quick Method

Timeline

- 1. Survey building(s) you are evaluating for vending machines
- 2. Select vending machines for evaluation (at least 1 snack and 1 beverage machine per building)
- 3. Photograph selected vending machines
- 4. Complete Quick Snack and Beverage Spreadsheet in Excel
- 5. Complete Building Vending Survey in Qualtrics

Selecting Buildings

- This tool may be used to evaluate the total number of vending machines in your environment or a subsample of the total vending machines in your environment
- Identify the building(s) in your environment that you would like to use in your evaluation
 - If evaluating one building: evaluate all vending machines in the building
 - If evaluating multiple buildings: evaluate at least one snack machine and one beverage machine per building
- For each building selected for inclusion in your evaluation, assign each building a different numerical **building code number**

Evaluating a Building

- Next, you will survey and record information regarding each building you have selected to include in your evaluation
- Use a smartphone or table to access Qualtrics or print out a copy of the Qualtrics Building Vending Survey to bring with you to record the necessary information obtained through surveying a building
 - Use a different Building Vending Survey for each different building included in your evaluation
 - This information will later be entered into the online Qualtrics survey

Evaluating a Building

- For each building in which vending machines are being evaluated, identify and record the following information on your printed off copy of the Qualtrics Building Vending Survey Evaluator Name

 - Type of AuditType of Data Collection (Quick Form)
 - State
 - Building Name
 - Type of Building
 - Type of Environment
 Building Code Number

 - Building Hours Machine Accessibility Machine Availability
 - Enter this information into the online Building Vending Survey in Qualtrics

Evaluating a Building

- Machine Accessibility
 - How readily available vending machines and machine products are to consumers in the building
 - Assess as not appropriately accessible, somewhat accessible, or appropriately accessible
 - Evaluation of machine accessibility is dependent on type of environment
 - Primary and secondary schools vs. all other environments

*Note: vending machines will need to be visited multiple times throughout a day

Evaluating a Building: Machine Accessibility

Schools

- Not Appropriately Accessible
- Machine is on ≥50% of school day
 Somewhat Accessible
- Machine is on 25-50% of school day
- Appropriately Accessible – Machine is on <25% of school
- day

All Other Environments

- Not Appropriately Accessible
 - <u>></u>50% of slots are empty when building closes
- Somewhat Accessible
 25-50% of slots are empty when building closes
- Appropriately Accessible
 - <u><</u>25% of slots are empty when building closes

Evaluating a Building

Machine Availability

- Scan the building for vending machines
- Record the number of different types of vending machines in the building
 - Cold Beverage
 - Snack
 - Prepared Food
 Dein:
 - DairyHot Beverage
 - Mixed Snack/Beverage
 - Other
- Record the total number of vending machines in the building

Selecting Vending Machines

- If evaluating one building, all vending machines in the building should be evaluated
- If evaluating multiple buildings, evaluate at least one snack and one beverage machine per building

Selecting Vending Machines

- To select vending machines for evaluation, consider machine placement and who uses them
- Evaluate vending machines with the highest traffic flow
- Ex. machine on the main floor of building
- Assign a different numerical machine code to each vending machine evaluated in your audit
- Then, assign a Machine ID to each vending machine evaluated
 - State Abbreviation Building Code # Machine #
 - The Machine ID is extremely important, as it is will keep all data tied together for IRR and validation purposes.

Selecting Vending Machines

 Additionally, if you find a vending machine with unique or novel vended products (prepared food, sandwiches, ice-cream, etc.) include that machine in your evaluation

Photographing the Vending Machines

Next, after you have surveyed the building and selected vending machines for evaluation, carefully photograph each vending machine and each vending machine's contents using a digital camera or smartphone

Photographing the Vending Machines

- Guidelines
 - Take photographs of the front, right side, and left side of the vending machine

Photographing the Vending Machines

- Guidelines
 - Take photographs of the contents of the vending machine
 - Get as close as possible to the machine
 - Do not use flash
 - You may need to take multiple pictures
 - You may need to take pictures of each row or product separately

Photographing the Vending Machines

- Guidelines
 - Before you leave make sure all of the following
 - information can be collected from your photographs • Product name
 - Product label
 - Product package size
 - Product price
 - Make sure anything you see standing in front of the vending machine has been captured in your photographs

Photographing the Vending Machines

- Guidelines
 - Upload all of the images for each vending machine onto a computer, create a file, and label the file with the vending machine's assigned Machine ID

Completing the Quick Snack and Beverage Spreadsheet

- Use the photographs you have taken to complete the Quick Snack and Beverage Spreadsheet in Excel
- The Quick Snack and Beverage Spreadsheet in Excel contains:
 - Quick Snack List
 - Unlisted Snacks
 - Quick Beverage List
 - Unlisted Beverages

Quick Snack List

- Use the Quick Snack List to evaluate the snack machines and/or the snacks in a mixed snack and beverage vending machine
 - Complete a different Quick Snack List for each different vending machine you evaluate
- The Quick Snack List is a compilation of snacks commonly found in vending machines
 - Snacks are listed alphabetically according to their predetermined healthy dense snack score

Quick Snack List

Healthy Dense Snack Score

- Pathy Dense Snack Score Each commonly found vended snack has been evaluated for healthfulness and assigned a score based on the presence of the following 12 criteria: Calories (200 calories per package) Staturate Fat (20% per package) Sagur (21.2 g.per package) Sagur (21.2 g.per package) Sagur (21.0% DV per package) Fiber (210% DV per package) Fiber (210% DV per package) Iron (210% DV per package) Vitamin (210% DV per package)

Exceptions to Healthfulness Criteria

- All gum and breath mint products will automatically receive a score of 0 and will not be counted in the snack evaluation.
- · All fresh whole fruits (apples, bananas, oranges, etc.) will automatically receive a score of 7.

Exceptions to Healthfulness Criteria

- In accordance with the Smart Snacks in School: USDA's "All Foods Sold in School" Standards exemptions to the saturated fat standard include reduced fat cheese (including part-skim mozzarella), nuts, seeds, nut or seed butters, products containing only dried fruit with nuts and/or seeds with no added nutritive sweetners or fats, and seafood with no added fats. These products will automatically meet the saturated fat standard and receive 1 point for meeting the saturated fat criteria.
- In accordance with the Smart Snacks in School: USDA's "All Foods Sold in School" Standards exemptions to the sugar standard include dried whole fruits or vegetables, dried whole fruits or petcebe pieces, dehydrated fruits with no added nutritive sweeteners, dried whole fruits or pieces with nutritive sweeteners that are required for processing and/or palatability purposes (cranberries, tart cherries, blueberries, etc.), and products consisting of dried fruit with nuts and/or seeds with no added nutritive sweeteners or fais. These products will allow matically meet the sugar standard and receive 1 point for meeting the sugar criteria.

Quick Snack List

Healthy Dense Snack Score

- Used to distinguish between healthy and unhealthy snacks
 - Unhealthy Snacks
 - Healthy Dense Snack Scores < 2
 - · Somewhat Healthy Snacks
 - Healthy Dense Snack Scores of 3 or 4
 - Healthy Snacks
 - Healthy Dense Snack Scores of ≥ 5

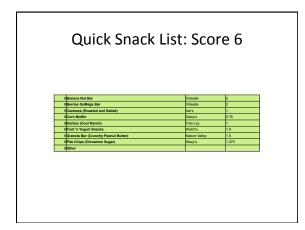
Ouick Snack List: Score 1 ame and Flave and Nam Package Size (oz.)

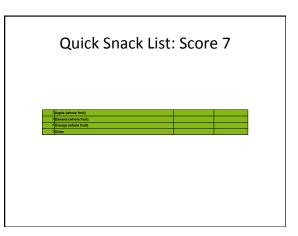


Quick Snack Lis	st: Scor	е З
3100 Grand Bar	Nestle	1.5
3Almond Joy	Hershev's	2
3Cheez It Crackers (Baked White Cheddar)	Supshine	3
3Cream Cheese Bagel	Bagel Time	4.6
3Doritos (Buffalo Ranch or Nacho Cheese)	Frito Lav	1.38
3Duplex Cremes Cookies	Uncle Al's	5
3Friday's Potato Skins (Bacon Cheddar)	TGI Friday's	1.95
3Gummy Bears or Worms (Regular or Sour)	Sconza	4
3 Ham and Swiss Cheese Sandwich	Outtakes	4.5
3 Hard Candy	Jolly Rancher	3
3 Junior Mints	Tootsie Roll	4
3M & M's (Peanut)	Hershey's	1.74
3Poptarts (Brown Sugar)	Kellogg's	3.52/3.67
3Pretzels (Plain)	Snyder's Hanover	2.25
3 Pringles (Original, Cheddar Cheese, or Sour Cream and Onion)	Pringles	1.41
3Reese's Pieces	Hershey's	3.5
3Snackwells Vanilla Cookie Sandwich	Nabisco	1.7
3 Tootsie Roll Twin Bar Pack	Tootsie Roll	2
3White Cheddar Popcorn	Smart Food	1
3Other		









Quick Snack List

- To complete the Quick Snack List use the photographs you have taken to record and tally all of the face front snack products in a vending machine
 - For each face front snack product identified from your photographs, check the Quick Snack List to determine if the snack has been listed, evaluated for healthfulness, and assigned a healthy dense snack score

Quick Snack List

Only evaluate face front snack products

 If there is a different snack behind the front product, do not count it



*Do not count the Sour Cream and Onion Pringles, as they are behind the Cheddar Pringles, only evaluate the Cheddar Pringles in your evaluation



Quick Snack List

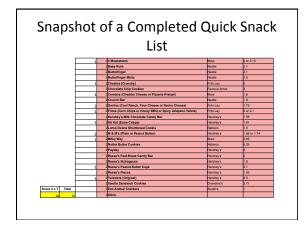
 Pay close to attention to the package size of a snack product, as this may effect a snack's healthy dense score



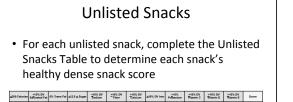


Cool Ranch Doritos 1.75 oz. package: Score of 2

Cool Ranch Doritos 1 oz. package: Score of 6







1			 		 	 	
1							
[
- [

- If a product meets the specified healthfulness criteria, enter a 1 into the table
 If a product does not meet the specified healthfulness criteria, enter a 0 into the table
- This will allow a healthy dense snack score to be generated for each snack After a score has been generated for a snack, enter the number of slots occupied by that snack into the "other" row of the corresponding healthy dense snack

Quick Snack List

• Once you have entered this information, the following information will be generated in the Excel file



Quick Beverage List

- Use the Quick Beverage List to evaluate the snack machines and/or the snacks in a mixed snack and beverage vending machine
 - Complete a different Quick Beverage List for each different vending machine you evaluate
- · The Quick Beverage List is a compilation of snacks commonly found in vending machines
 - Snacks are listed alphabetically according to their predetermined healthy dense beverage score

Quick Beverage List

Healthy Dense Beverage Score

- Based on beverage type and/or caloric content Score of 0
 - Sports drinks/life water/vitamin water (>50 calories per 8 fl. oz.)
 - Sugar sweetened beverages/energy drinks/coffee drinks/lemonade/iced tea/all other beverages (>10 calories per 8 fl. oz.)
 - Score of 1
 - Non-100% fruit or vegetable juice
 - Milk/flavored milk/non-dairy milk alternatives (>150 calories per 8 fl. oz.) − Sports drinks/life water/vitamin water (<50 calories per 8 fl. oz.)

 - Sugar sweetened beverages/energy drinks/coffee drinks/lemonade/iced tea/all other beverages (<10 calories per 8 fl. oz.)
 - Score of 2
 - Water/flavored water
 100% fruit or vegetable juice
 - Milk/flavored milk/non-dairy milk alternatives (<150 calories per 8 fl. oz

Quick Beverage List

- To complete the Quick Beverage List use the photographs you have taken to record and tally all of the face front beverage products in a vending machine
 - For each face front beverage product identified from your photographs, check the Quick Beverage List to determine if the snack has been listed, evaluated for healthfulness, and assigned a healthy dense beverage score

Unlisted Beverages For each unlisted beverage, complete the Unlisted Beverages Table to determine each beverage's healthy dense beverage score

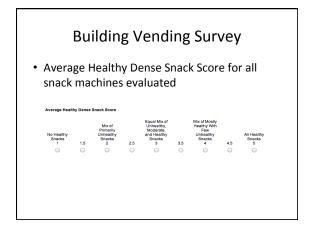
Score of 0			Sco	re of 1	Score of 2			
Sports drinks/life water vitamin water (>50 calories per 8 fl. oz.)		Non-100% truit or vegetable juice	Mikfavored mik/non- dairy mik alternatives (+150 calories per 8 fl. oz.)	Sports drinkslife waten'vitemin water (+50 calories per 8 6. oz.)	Sugar sweetened beveragesienergy drinks/coffee drinks/ temonade/cod tealst other beverages (+10 calories per 8 fl. oz.)	WaterRaycred water	100% fruit or	Mikiflavored mikinon dairy mik alternatives (+150 calories per 8 fl oz.)

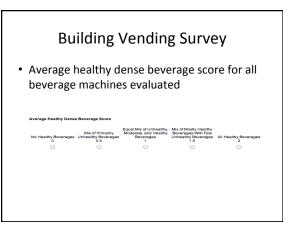
After a score has been generated for a beverage, enter the number of slots occupied by that beverage into the "other" row of the corresponding healthy dense be everage

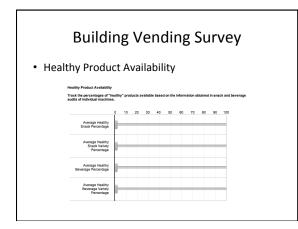


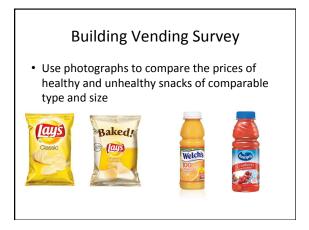
Building Vending Survey

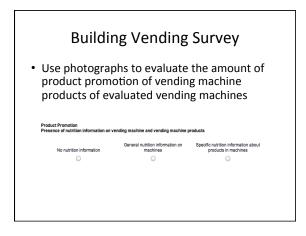
 After completing the Quick Snack and Beverage Spreadsheet(s) for a building use them along with the photographs of all vending machines evaluated within the building to complete the Building Vending Survey

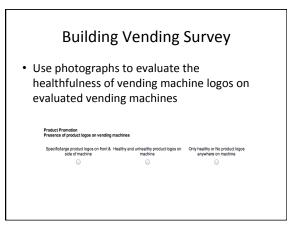


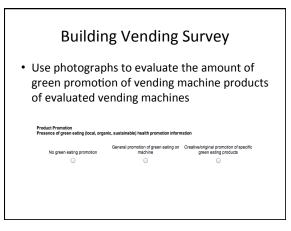












Summary

- Validation study will be conducted from January 15th, 2014 to February 15th, 2014
- Per Campus Timeline
 - Research assistants should practice using Quick Form protocol to complete the Qualtrics Building Vending Survey on at least 2 vending machines
 - IRR (>80%) should be established between two evaluators for at least one vending machine in order to move forward with study

Summary

- Per Campus Timeline Cont.
 - Select buildings and vending machines for evaluation (preferably at least one snack and one beverage machine from each building)
 - Photograph each vending machine, upload photos, and label photos appropriately with Machine ID and time photograph was taken

Summary

- Per Campus Timeline Cont.
 - Evaluate 20 vending machines and complete the Qualtrics Building Survey using Quick Method
 - Evaluate a randomly selected subsample of at least 25% (5) of the vending machines and complete the Qualtrics Building Survey using Detailed Method
 - Evaluate a randomly selected subsample of at least 50% (10) of the vending machines using the NEMS-V
 Remember at least 4 machines (2 snack and 2 beverage) must be evaluated using the full protocol (Quick, Detailed, NEMS-V)

Summary

- All data is due for analysis on February 15th, 2014
 - Completed Qualtrics Building Vending Surveys
 - All accompanying excel data sheets for quick, detailed, and NEMS-V assessments

Qualtrics HDVMAT Survey



Type of Audit

Individual Data Collection

Pilot Test

Data Duplicate for Inter-Rater Reliability

Type of Data Collection		
Quick Form		
Detailed Form		

State			
\$			

Building Name

Type of Building (Check All That Apply)

Othor

Qualtrics Survey Software

Type of Environment (Check All That Apply)											
Elementary School	Middle School	High School	Community or Technical College	College or University	Work Site	Mall	Hotel/Motel	Community Services	Other		

Total Number of Buildings	
If you are evaluating more than one building for your audit, how many total will you evaluate?	
\$	

Build	ing	Code	Ν	um	ber
-------	-----	------	---	----	-----

If you are evaluating more than one building for your environment, indicate the building identification number for this audit?

\$

Building Hours	
This building is open hours/day	
*	

Machine Accessibility Accessibility of vending machines and machine products*

*Dependent on environment Primarv and Secondarv Schools:

Not appropriate if machine is on for \geq 50% of the school day. Somewhat appropriate if machine is on for 25-50% of the school day. Appropriate if machine is on for \leq 25% of the school day.

All Other:

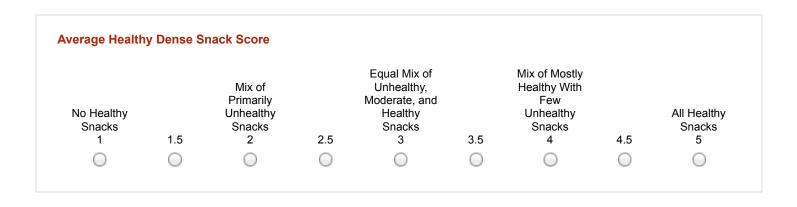
Not appropriate if \geq 50% of machine items are empty by the end of the day (when building closes). Somewhat appropriate if 25-50% of machine items are empty by the end of the day (when building closes). Appropriate if \leq 25% of the machine items are empty by the end of the day (when building closes).

Not Appropriately Accessible	Somewhat Accessible	Appropriately Accessible
\bigcirc	\odot	\odot

Machine Availability

Tally the number of each type of vending machine for this building and the number of each type of machine being evaluated for this building.

	Total Number	Number Evaluated
Cold Beverage	0	0
Snack	0	0
Prepared Food	0	0
Dairy	0	0
Hot Beverage	0	0
Mixed Snack/Beverage	0	0
Other:	0	0
Total		



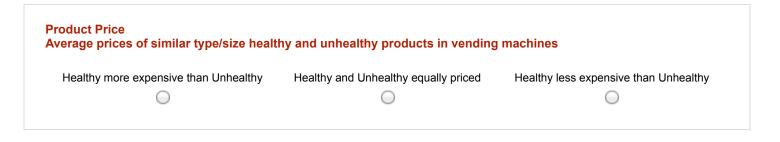
Average Healthy Dense Beverage Score

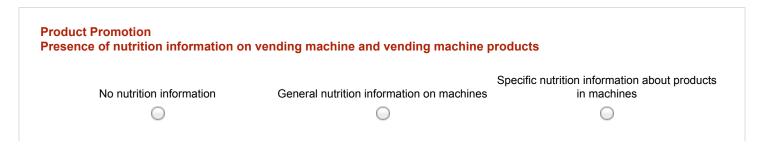
No Healthy Beverages 0	Mix of Primarily Unhealthy Beverages 0.5	Equal Mix of Onnealthy, Moderate, and Healthy Beverages 1	NIX OF MOSTLY HEALTRY Beverages With Few Unhealthy Beverages 1.5	All Healthy Beverages 2
\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc

Healthy Product Availability

Track the average percentages of "healthy" products available based on the information obtained from snack and beverage audits of individual machines.

	0	10	20	30	40	50	60	70	80	90	100
Average Healthy Snack Percentage											
Average Healthy Snack Variety Percentage											
Average Healthy Beverage Percentage											
Average Healthy Beverage Variety Percentage											





resence of product logos on vending			
Specific/large product logos on front & side of machine	Healthy and unhealthy product logos on machine	Only healthy or No product logos anywhere on machine	
\odot	\bigcirc	\bigcirc	
aduat Promotion			
roduct Promotion resence of green eating (local, organi	c, sustainable) health promotion infor General promotion of green eating on	nation Creative/original promotion of specific gree	

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Qualtrics HDVMAT Snack Survey



Individual Data Collection

Data Duplicate for Inter-Rater Reliability

State			
\$			

Type of Environment (check all that apply)										
Elementary School	Middle School	High School	Community or Technical College	College or University	Work Site	Mall	Hotel/Motel	Community Services	Other	

Building Name			

Type of Building (check all that apply)

Other

Qualtrics Survey Software

Residential	Library	Recreation Facility	Academic	
Duilding Code #				
Building Code #				

Machine Code #

Machine Identification # (State Abbreviation - Building Code # - Machine Code #)

Total Number of Available Snack Slots

\$

Time Machine Evaluated

Total Number of Occupied Snack Slots

\$

Total Number of Different Snacks Availabl	e in Machine		
\$			
Machine Accessibility Accessibility of vending machines and ma	achine products*		
Dependent on environment <u>Primary and Secondary Schools</u> :			
Somehwat appropriate if 25-50% of the sc	Not appropriate if machine is on for ≥50% of the school day. Somehwat appropriate if 25-50% of the school day. Appropriate if machine is on <u><</u> 25% of the school day.		
<u>All Other</u> : Not appropriate if ≥50% of machine items are empty by the end of the day (when building closes). Somewhat appropriate if 25-50% of machine items are empty by the end of the day (when building closes). Appropriate if <u><</u> 25% of the machine items are empty by the end of the day (when building closes).			
Not Appropriately Accessible	Somewhat Accessible	Appropriately Accessible	
\odot	\bigcirc	\bigcirc	

Healthy Dense Snacks Score 1	
Tally all of the snacks in the machine that receive a score of 1.	
Kit Kat Bar (Hershey's) 2.04	
Mini Sandwich Cremes Vanilla Cookies (Grandma's) 3.71/4.10	0
Oreo Cookies (Nabisco) 2.40	0
Shortbread Cookies - Blueberry or Raspberry (Knotts Berry Farms) 2.00/3.00	0
Snickers (Mars) 2.07	0
Take 5 (Hershey's) 1.75	0
Twix (Mars) 2.00	0
Other	0
Total	0

Healthy Dense Snacks Score 2	
Tally all of the snacks in the machine that receive a score of 2	
3 Musketeers (Mars) 2.00/2.13	0
Baby Ruth (Nestle) 2.10	0
Butterfinger (Nestle) 2.10	0
Butterfinger Minis (Nestle) 3.5	0
Cheetos - Crunchy (Frito Lay) 2.00	0
Chocolate Chip Cookies (Famous Amos) 3.00	0
Combos - Cheddar Cheese and Pizzeria Pretzel (Mars) 1.80	0
Crunch Bar (Nestle) 1.9	0
Doritos - Cool Ranch, Four Cheese, or Nacho Cheese (Frito Lay) 1.75	0
Fritos - Corn Chips, Honey BBQ, or Spicy Jalapeño Twists (Frito Lay) - 2.00/2.10	0
Hershey's Milk Chocolate Candy Bar (Hershey's) 1.55	0
Kit Kat - Extra Crispy (Hershey's) 1.61	0
Lorna Doone Shortbread Cookie (Nabisco) 1.50	0
M & M's - Plain or Peanut Butter (Hershey's) 1.69/1.74	
Milky Way (Mars) 2.05	0
Nutter Butter Cookies (Nabisco) 5.25	0
Payday (Hershey's) 2.00	0
Reese's Fast Break Candy Bar (Hershey's) 2.00	0
Reese's Nutrageous (Hershey's) 1.80	0
Reese's Peanut Butter Cups (Hershey's) 2.10	0
Reese's Pieces (Hershey's) 1.53	0
Twizzlers - Original (Hershey's) 2.50	0
Vanilla Sandwich Cookies (Grandma's) 3.71	0
Zoo Animal Crackers (Austin's) 1.00	0
Other	0
Total	0

Healthy Dense Snack Score 3	
Tally all of the snacks in the machine that receive a score of 3.	
100 Grand Bar (Nestle) 1.50	0
Almond Joy (Hershey's) 2.00	0
Cheez It Crackers - Baked White Cheddar (Sunshine) 3.00	0
Cream Cheese Bagel (Bagel Time) 4.60	0
Doritos - Buffalo Ranch or Nacho Cheese (Frito Lay) 1.38	0
Duplex Cremes Cookies (Uncle Al's) 5.00	0
Friday's Potato Skins - Bacon Cheddar (TGI Friday's) 1.95	0
Gummy Bears or Worms (Sconza) 4.00	0
Ham and Swiss Cheese Sandwich (Outtakes) 4.50	0
Hard Candy (Jolly Ranchers) 3.00	0
Junior Mints (Tootsie Roll) 4.00	0
M & M's - Peanut (Hershey's) 1.74	0
Poptarts - Brown Sugar (Kellogg's) 3.52/3.67	0
Pretzels - Plain (Snyder's Hanover) 2.25	0
Pringles - Original, Cheddar Cheese, or Sour Cream and Onion (Pringles) 1.41	0
Reese's Pieces (Hershey's) 3.50	0
Snackwells Vanilla Cookie Sandwich (Nabisco) 1.70	0
Tootsie Roll Twin Pack (Tootsie Roll) 2.00	0
White Cheddar Popcorn (Smart Food) 1.00	0
Other	0
Total	0

Healthy Dense Snacks Score 4	
Tally all of the snacks in the machine with a score of 4	
Baked Doritos - Nacho (Frito Lay) 1.125/1.38/1.75	0
Beef Jerky - Teriyaki Flavor (Trail's Best) 1.00	0
Cheez It Crackare Baked Cheese (Sunshine) 3 00	

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Circle A is Jackets > Labetes Unitability JUV0Chocolate Chip Cookies (Famous Amos) 2.000Chuckles Jelly Candy (Chuckles) 2.000Friday's Potato Skins - Bacon Cheddar (TGI Friday's) 1.000Fruit Snacks - Fat Freed (Welch's) 2.250Cardetto's Original Snack Mix (General Mills) 1.60Cood 'n Plenty Licorice Candy (Hershey's) 1.800Lays Potato Chips - Classic (Frito Lay) 1.500Payday (Hershey's) 2.400Peanut Butter and Cheese Crackers (Frito Lay) 1.380Peanut Butter Crackers (Frito Lay) 1.380Poptarts - Frosted Cherry or Frosted Strawberry (Kellogis') 3.52/3.670Potato Chips - Olassic (Crito Lay) 1.300Potato Chips - Original, Cheddar Cheese, or Sour Cream and Onion (Pringles) 1.300Prizele - Plain (Rold Gold) 1.500Prizele - Plain (Rold Gold) 1.500Rufles Potato Chips - Thick Cut Cheddar (Frito Lay) 1.400Rufles Potato Chips - Thick Cut Cheddar (Frito Lay) 1.500Statisnets (Nestle) 1.580Statisnets (Nestle) 1.590Suchips - French Onion, Garden Salsa, or Harvest Cheddar (Frito Lay) 2.000Swedish Fish (Swedish Fish) 2.000Swedish Fish (Nestle) 4.50Veggle Chips (Latsinat or Flat Earth) 1.250Veggle Chips (Latsinat or	Total	0
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Chocolate Chip Cookies (Famous Amos) 2.00 Chuckles Jelly Candy (Chuckles) 2.00 Friday's Potato Skins - Bacon Cheddar (TGI Friday's) 1.00 Fruit Snacks - Fat Freed (Welch's) 2.25 Gardetto's Original Snack Mix (General Mills) 1.6 Good 'n Plenty Licorice Candy (Hershey's) 1.80 Good 'n Plenty Licorice Candy (Hershey's) 1.80 Lays Potato Chips - Classic (Frito Lay) 1.50 Payday (Hershey's) 2.40 Payday (Hershey's) 2.40 Peanut Butter and Cheese Crackers (Frito Lay) 1.38 Pepermint Patties (Vork) 1.43 Poptarts - Frosted Cherry or Frosted Strawberry (Kellogg's) 3.52/3.67 Potato Chips - Plain or Gartic and Herb (Dirly) 2.00 Pretzels - Plain (Rold Gold) 1.50 Pringles - Original, Cheddar (Frito Lay) 1.40 Raisinets (Neste) 1.58 Cucker Oatmeal Bar - Brown Sugar & Cinnamon (Frito Lay) 1.40 Sea Salt Chips (Miss Vickies) 1.75 Statburst (Mars) 2.07 Suchips - French Onion, Garden Salsa, or Harvest Cheddar (Frito Lay) 2.00 Cuckers Vench Chips - Lassi, 0 Cuckers) 4.5 Vergie Chips (EatSmart or Flat Earth) 1.25 Vergie Chips (EatSmart or Flat Earth) 2.25 Vergie Chips (EatSmart or Flat Earth) 2.25 Vergie Chips (Wheat Thins - Original or Veggie Toasted Chips (Nabisco) 1.75	0
Chocolate Chip Cookies (Famous Amos) 2.00 Chuckles Jelly Candy (Chuckles) 2.00 Friday's Potato Skins - Bacon Cheddar (TGI Friday's) 1.00 Fruit Snacks - Fat Freed (Welch's) 2.25 Gardetto's Original Snack Mix (General Mills) 1.6 Good 'n Plenty Licorice Candy (Hershey's) 1.80 Lays Potato Chips - Classic (Frito Lay) 1.50 Payday (Hershey's) 2.40 Peanut Butter and Cheese Crackers (Frito Lay) 1.38 Peanut Butter Crackers (Frito Lay) 1.38 Pepermint Patties (York) 1.43 Poptarts - Frosted Cherry or Frosted Strawberry (Kellogg's) 3.52/3.67 Potato Chips - Plain or Carlic and Herb (Dirty) 2.00 Pretzels - Plain (Rold Gold) 1.50 Pringles - Original, Cheddar Cheese, or Sour Cream and Onion (Pringles) 1.30 Quaker Oatmeal Bar - Brown Sugar & Cinnamon (Frito Lay) 1.40 Raisinets (Nestle) 1.58 Rufles Potato Chips - Thick Cut Cheddar (Frito Lay) 1.50 Sea Salt Chips (Miss Vickles) 1.75 Skittles (Mars) 2.17 Starburst (Mars) 2.07 Succhips - French Onion, Garden Salsa, or Harvest Cheddar (Frito Lay) 2.00 Funga Salad (Outtakes) 4.5 Vennie Ching (FalSmant or Flat Farth) 1.25	Veggie Crisps (Veggie Chips) 1.25	0
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Chocolate Chip Cookies (Famous Amos) 2.00 Chuckles Jelly Candy (Chuckles) 2.00 Friday's Potato Skins - Bacon Cheddar (TGI Friday's) 1.00 Fruit Snacks - Fat Freed (Welch's) 2.25 Gardetto's Original Snack Mix (General Mills) 1.6 Good 'n Plenty Licorice Candy (Hershey's) 1.80 Lays Potato Chips - Classic (Frito Lay) 1.50 Payday (Hershey's) 2.40 Peanut Butter and Cheese Crackers (Frito Lay) 1.38 Peanut Butter Crackers (Frito Lay) 1.38 Peppermint Patties (York) 1.43 Poptarts - Frosted Cherry or Frosted Strawberry (Kellogg's) 3.52/3.67 Potato Chips - Plain or Garlic and Herb (Dirty) 2.00 Pretzels - Plain (Rold Gold) 1.50 Pringles - Original, Cheddar (Frito Lay) 1.40 Raisinets (Nestle) 1.58 Ruffles Potato Chips - Thick Cut Cheddar (Frito Lay) 1.40 Sea Salt Chips (Miss Vickies) 1.75 Skittles (Mars) 2.17 Starburst (Mars) 2.07 Swedish Fish / Swerish Fish) 2.00	Tuna Salad (Outtakes) 4.5	0
Chocolate Chip Cookies (Famous Amos) 2.00 Chuckles Jelly Candy (Chuckles) 2.00 Friday's Potato Skins - Bacon Cheddar (TGI Friday's) 1.00 Fruit Snacks - Fat Freed (Welch's) 2.25 Gardetto's Original Snack Mix (General Mills) 1.6 Good 'n Plenty Licorice Candy (Hershey's) 1.80 Lays Potato Chips - Classic (Frito Lay) 1.50 Payday (Hershey's) 2.40 Peanut Butter and Cheese Crackers (Frito Lay) 1.38 Pepermint Patties (York) 1.43 Poptarts - Frosted Cherry or Frosted Strawberry (Kellogg's) 3.52/3.67 Potato Chips - Plain or Gartic and Herb (Dirty) 2.00 Pritzels - Plain (Rold Gold) 1.50 Pringles - Original, Cheddar Cheese, or Sour Cream and Onion (Pringles) 1.30 Quaker Oatmeal Bar - Brown Sugar & Cinnamon (Frito Lay) 1.40 Raisinets (Neste) 1.58 Ruffles Potato Chips - Thick Cut Cheddar (Frito Lay) 1.50 Sea Salt Chips (Miss Vickies) 1.75 Skittles (Mars) 2.07 Starburst (Mars) 2.07	Swedish Fish (Swedish Fish) 2.00	0
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Chocolate Chip Cookies (Famous Amos) 2.000Chuckles Jelly Candy (Chuckles) 2.000Friday's Potato Skins - Bacon Cheddar (TGI Friday's) 1.000Fruit Snacks - Fat Freed (Welch's) 2.250Gardetto's Original Snack Mix (General Mills) 1.60Good 'n Plenty Licorice Candy (Hershey's) 1.800Lays Potato Chips - Classic (Frito Lay) 1.500Payday (Hershey's) 2.400Peanut Butter and Cheese Crackers (Frito Lay) 1.380Peppermint Patties (York) 1.430Poptarts - Frosted Cherry or Frosted Strawberry (Kellogg's) 3.52/3.670Potato Chips - Original, Cheddar Cheese, or Sour Cream and Onion (Pringles) 1.300Quaker Oatmeal Bar - Brown Sugar & Cinnamon (Frito Lay) 1.400Raisinets (Nestle) 1.580Ruiffles Proton Chins - Thick Cut Cherdrar (Frito Lay) 1.500	Sea Salt Chips (Miss Vickies) 1.75	0
Chocolate Chip Cookies (Famous Amos) 2.000Chuckles Jelly Candy (Chuckles) 2.000Friday's Potato Skins - Bacon Cheddar (TGI Friday's) 1.000Fruit Snacks - Fat Freed (Welch's) 2.250Gardetto's Original Snack Mix (General Mills) 1.60Good 'n Plenty Licorice Candy (Hershey's) 1.800Lays Potato Chips - Classic (Frito Lay) 1.500Payday (Hershey's) 2.400Peanut Butter and Cheese Crackers (Frito Lay) 1.380Peapermint Patties (York) 1.430Poppermint Patties (York) 1.430Potato Chips - Plain or Garlic and Herb (Dirty) 2.000Pretzels - Plain (Rold Gold) 1.500Pringles - Original, Cheddar Cheese, or Sour Cream and Onion (Pringles) 1.300Quaker Qatmeal Bar - Brown Sugar & Cinnamon (Frito Lay) 1.400Raisinets (Nestle) 1.580	Ruffles Potato Chips - Thick Cut Cheddar (Frito Lay) 1.50	0
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Chocolate Chip Cookies (Famous Amos) 2.000Chuckles Jelly Candy (Chuckles) 2.000Friday's Potato Skins - Bacon Cheddar (TGI Friday's) 1.000Fruit Snacks - Fat Freed (Welch's) 2.250Gardetto's Original Snack Mix (General Mills) 1.60Good 'n Plenty Licorice Candy (Hershey's) 1.800Lays Potato Chips - Classic (Frito Lay) 1.500Payday (Hershey's) 2.400Peanut Butter and Cheese Crackers (Frito Lay) 1.380Peanut Butter Crackers (Frito Lay) 1.380Poptarts - Frosted Cherry or Frosted Strawberry (Kellogg's) 3.52/3.670Pritzels - Plain or Garlic and Herb (Dirty) 2.000Pretzels - Plain (Rold Gold) 1.500	Pringles - Original, Cheddar Cheese, or Sour Cream and Onion (Pringles) 1.30	0
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Chocolate Chip Cookies (Famous Amos) 2.000Chuckles Jelly Candy (Chuckles) 2.000Friday's Potato Skins - Bacon Cheddar (TGI Friday's) 1.000Fruit Snacks - Fat Freed (Welch's) 2.250Gardetto's Original Snack Mix (General Mills) 1.60Good 'n Plenty Licorice Candy (Hershey's) 1.800Lays Potato Chips - Classic (Frito Lay) 1.500Payday (Hershey's) 2.400Peanut Butter and Cheese Crackers (Frito Lay) 1.380Pennermint Patties (York) 1.430	Poptarts - Frosted Cherry or Frosted Strawberry (Kellogg's) 3.52/3.67	0
Chocolate Chip Cookies (Famous Amos) 2.000Chuckles Jelly Candy (Chuckles) 2.000Friday's Potato Skins - Bacon Cheddar (TGI Friday's) 1.000Fruit Snacks - Fat Freed (Welch's) 2.250Gardetto's Original Snack Mix (General Mills) 1.60Good 'n Plenty Licorice Candy (Hershey's) 1.800Lays Potato Chips - Classic (Frito Lay) 1.500Payday (Hershey's) 2.400Peanut Butter and Cheese Crackers (Frito Lay) 1.380Peanut Butter Crackers (Frito Lay) 1.380	Peppermint Patties (York) 1.43	0
UChocolate Chip Cookies (Famous Amos) 2.00Chuckles Jelly Candy (Chuckles) 2.00Friday's Potato Skins - Bacon Cheddar (TGI Friday's) 1.00Fruit Snacks - Fat Freed (Welch's) 2.25Gardetto's Original Snack Mix (General Mills) 1.6Good 'n Plenty Licorice Candy (Hershey's) 1.80Lays Potato Chips - Classic (Frito Lay) 1.50Payday (Hershey's) 2.40Peanut Butter and Cheese Crackers (Frito Lay) 1.38	Peanut Butter Crackers (Frito Lay) 1.38	0
Chocolate Chip Cookies (Famous Amos) 2.000Chuckles Jelly Candy (Chuckles) 2.000Friday's Potato Skins - Bacon Cheddar (TGI Friday's) 1.000Fruit Snacks - Fat Freed (Welch's) 2.250Gardetto's Original Snack Mix (General Mills) 1.60Good 'n Plenty Licorice Candy (Hershey's) 1.800Lays Potato Chips - Classic (Frito Lay) 1.500Pavday (Hershey's) 2.400	Peanut Butter and Cheese Crackers (Frito Lay) 1.38	0
Chocolate Chip Cookies (Famous Amos) 2.000Chuckles Jelly Candy (Chuckles) 2.000Friday's Potato Skins - Bacon Cheddar (TGI Friday's) 1.000Fruit Snacks - Fat Freed (Welch's) 2.250Gardetto's Original Snack Mix (General Mills) 1.60Good 'n Plenty Licorice Candy (Hershey's) 1.800Lays Potato Chips - Classic (Erito Lay) 1.500	Payday (Hershey's) 2.40	0
Chocolate Chip Cookies (Famous Amos) 2.00 Chuckles Jelly Candy (Chuckles) 2.00 Friday's Potato Skins - Bacon Cheddar (TGI Friday's) 1.00 Fruit Snacks - Fat Freed (Welch's) 2.25 Gardetto's Original Snack Mix (General Mills) 1.6 Good 'n Plenty Licorice Candy (Hersbey's) 1.80	Lays Potato Chips - Classic (Frito Lay) 1.50	0
Chocolate Chip Cookies (Famous Amos) 2.00 0 Chuckles Jelly Candy (Chuckles) 2.00 0 Friday's Potato Skins - Bacon Cheddar (TGI Friday's) 1.00 0 Fruit Snacks - Fat Freed (Welch's) 2.25 0 Gardetto's Original Snack Mix (General Mills) 1.6 0	Good 'n Plenty Licorice Candy (Hershey's) 1.80	0
Chocolate Chip Cookies (Famous Amos) 2.00 Chuckles Jelly Candy (Chuckles) 2.00 Friday's Potato Skins - Bacon Cheddar (TGI Friday's) 1.00 Eruit Snacks - Fat Freed (Welch's) 2.25	Gardetto's Original Snack Mix (General Mills) 1.6	0
Chocolate Chip Cookies (Famous Amos) 2.00 Chuckles Jelly Candy (Chuckles) 2.00 Eriday's Potato Skins - Bacon Cheddar (TGL Friday's) 1.00	Fruit Snacks - Fat Freed (Welch's) 2.25	0
Chocolate Chip Cookies (Famous Amos) 2.00	Friday's Potato Skins - Bacon Cheddar (TGI Friday's) 1.00	0
Chocolate Chip Cookies (Famous Amos) 2.00	Chuckles Jelly Candy (Chuckles) 2.00	0
	Chocolate Chip Cookies (Famous Amos) 2.00	0
	UNEEL IL UIAUNEIS - DANEU UNEESE (JUNSINNE) J.UU	0

Healthy Dense Snacks Score 5	
Tally all of the snacks in the machine that receive a score of 5	
Baked Lays Potato Chips - Plain, BBQ, or Sour Cream and Onion (Frito Lay) 1.125	0
Bruschetta Chips (Jensen's Orchard) 1.00	0
Cashews - Salted (Planters) 1.50	0
Chex Mix - Traditional, Sweet n Salty, Bold, or Pretzel Mix (General Mills) 1.75	0
Coffee Cake (Drake's Hostess) 1.00	0
Granola Bar - Oats and Honey (Nature Valley) 1.50	0
Granola Bar - Strawberry Yogurt (Nature Valley) 1.20	0
Granola Bar - Sweet & Salty Nut Almond (Nature Valley) 1.20	0
Low Sodium Ham Sandwich on 12 Grain Bread (Balanced Choices) 6.00	0
Muffin - Banana Nut, Blueberry or Chocolate (Daisy's) 5.75	0
Nutrigrain Bar - Blueberry or Strawberry (Kellogg's) 1.30	0
Peanuts - Salted (Planters) 1.50	0
Pita Chips - Salted or Parmesan Garlic (Stacy's) 1.375	0
Popcorn - Unpopped Light Butter (Act II) 2.75	0
Pretzels - Hard Sourdough (Snyder's Hanover) 1.65	0
Pretzels - Honey Wheat (Rold Gold) 2.00	0
Quaker Rice Cakes - Plain or Chocolate (Frito Lay) 0.91	0
Quaker Rice Snack (Frito Lay) 0.95	0
Rice Krispies Treats (Kellogg's) 1.7	0
Trail Mix (Mr. Nature) 2.00	0
Trail Mix - Salty (Lear's) 2.00	0
Trail Mix - Sweet n Salty Mix (Kar's) 2.00	0
Trail Mix - Unsalted Energizer Mix (Mr. Nature) 2.00	0
Trail Mix - Unsalted (Mr. Nature) 2.00	0
Other	0
Total	0

Healthy Dense Snacks Score 6 Tally all of the snacks in the machine that receive a score of 6	
Banana Nut Bar (Odwalla) 2.00	0
Berries GoMega Bar (Odwalla) 2.00	
Cashews - Roasted and Salted (Kar's) 1.00	0
Corn Muffin (Daisy's) 5.75	0
Doritos - Cool Ranch (Frito Lay) 1.00	0
Fruit n Yogurt Snacks (Welch's) 1.90	0
Granol Bar - Crunchy Peanut Butter (Nature Valley) 1.50	0
Pita Chips - Cinnamon Sugar (Stacy's) 1.375	0
Other	0
Total	0

Healthy Dense Snacks Score 7	
Tally all of the snacks in the machine that receive a score of 7	
Apple (whole fruit)	0
Banana (whole fruit)	0
Orange (whole fruit)	0
Other	0
Total	0

Healthy Dense Snacks Score 8	
Tally all of the snacks in machine that receive a score of 8	
Other	0
Total	0

Healthy Dense Snacks Score 9	
Tally all of the snacks in machine that receive a score of 9	
Other	0
Total	0

lealthy Dense Snacks Score 10	
ally all of the snacks in machine that receive a score of 10	
Other	0
Total	0

ally all of the snacks in machine that receive a score of 1	
Dther	0
Fotal	0

Healthy Dense Snacks Score 12 Tally all of the snacks in machine that receive a score of 12	
Other	0
Total	0

Total Healthy Dense Snack Score	
Calculate the Total Healthy Dense Snack Score using the equations below	

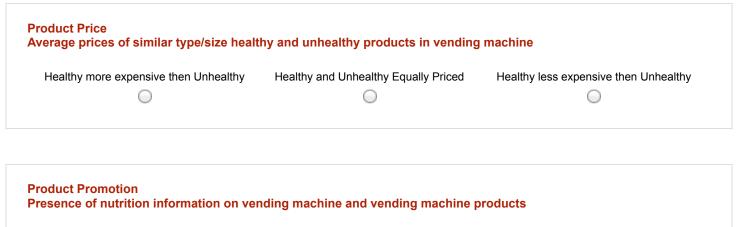
ourounde the rotal floating benee onder overe doing the equations below

Total # of Snacks with Score 1 x 1	0
Total # of Snacks with Score 2 x 2	0
Total # of Snacks with Score 3 x 3	0
Total # of Snacks with Score 4 x 4	0
Total # of Snacks with Score 5 x 5	0
Total # of Snacks with Score 6 x 6	0
Total # of Snacks with Score 7 x 7	0
Total # of Snacks with Score 8 x 8	0
Total # of Snacks with Score 9 x 9	0
Total # of Snacks with Score 10 x 10	0
Total # of Snacks with Score 11 x 11	0
Total # of Snacks with Score 12 x 12	0
Total	0

Average Healthy Dense Snack Score										
Divide the Total Healthy Dense Snack Score by the Total Number of Snacks in the machine										
No Healthy Snacks 1	1.5	Mix of Primarily Unhealthy Snacks 2	Primarily Unhealthy and Jnhealthy Healthy Snacks Snacks			Mix of Primarily Healthy Snacks 4	4.5	All Healthy Snacks 5		
\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc		

Distribution of healthy snacks within the machine					
	Total # of Snacks				
# of Unhealthy Snacks (snacks with a healthy dense score ≤ 2)					
# of Somewhat Healthy Snacks (snacks with a healthy dense score of 3 or 4)					
# of Healthy Snacks (snacks with a healthy dense score of \geq 5)					
# of Different Healthy Snacks					

lealthy Snack Variety Percentage = (# of different healthy snacks/# of healthy snacks) x 100											
	0	10	20	30	40	50	60	70	80	90	100
Healthy Snack Percentage											
Healthy Snack Variety Percentage											



No nutrition information	General nutrition information on machine	Specific nutrition information about products in machine
\bigcirc	\bigcirc	\bigcirc

Product Promotion Presence of product logos on vending	machine	
Only unhealthy product logos on machine	Both healthy and unhealthy product logos on machine	Only healthy or no product logos on machine
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Product Promotion Presence of green eating (local, organic, sustainable) health promotion information							
No green eating promotion	General promotion of green eating	Specific/creative/original promotion of green eating					
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Qualtrics HDVMAT Beverage Survey



State			
\$			

Type of Environment (Check All That Apply)									
Elementary School	Middle School	High School	Community or Technical College	College or University	Work Site	Mall	Hotel/Motel	Community Services	Other

В	uilding Name			

Type of Building (Check All That Apply)

Other

Qualtrics Survey Software

Residential	Library	Recreation Facility	Academic	
Duilding Code #				
Building Code #				

Machine Code #

Machine Identification # (State Abbreviation - Building Code # - Machine Code #)

Total Number of Available Beverage Slots

\$

Time Machine Evaluated

Total Number of Occupied Beverage Slots

\$

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Total Number of Different Beverages Avai	ilable in Machine		
Machine Accessibility Accessibility of vending machines* *Dependent on environment <u>Primary and Seconday Schools</u> : Not approriate if machine is on for ≥50% of Somewhat appropriate if machine is on for	or 25-50% of the school day.		
Appropriate if machine is on for ≤25% of <u>All Other</u> : Not appropriate if ≥50% of machine items Somewhat appropriate if 25-50% of mach Appropriate if ≤25% of machine items are Not Appropriately Accessible	are empty by the end of the day (wh ine items are empty by the end of the	e day (when building closes).	
Healthy Dense Beverages Score 0 Tally all of the beverages in the machine t	that receive a score of 0		
7 Up (7 Up) Any Size		0	
Arnold Palmer (Arizona) Any Size		0	
Barq's Root Beer (Coca-Cola) Any Size		0	
Brisk Iced Tea - Any Flavor (Lipton) Any Size		0	
Coke - Original or Cherry (Coca-Cola) Any Siz	e	0	
Cream Soda - Vanilla (A&W) Any Size		0	
Double Shot Energy - Mocha (Starbucks) 15 fl.	. 0Z.	0	
Dr. Pepper (Dr. Pepper) Any Size		0	
Energy Drink - Any Flavor (Big Red Jack or So	Be) Any Size	0	
Fanta - Orange (Coca-Cola) Any Size		0	
Frappucino - Any Flavor (Starbucks) Any Size			

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	5
Fresca (Coca Cola) Any Size	0
Full Throttle (Coca-Cola) Any Size	0
Gatorade - Any Flavor (PepsiCo) 20 fl. oz.	0
Ginger Ale (Seagram's) Any Size	0
Grape Soda (Crush) Any Size	0
Grapico (PepsiCo) Any Size	0
Iced Black Tea (Tazo) 12 fl. oz.	0
Iced Green Tea (Tazo) 16 fl. oz.	0
Lemonade (Tropicana, Minute Maid, or Country Time) Any Size	0
Lizard Lava (SoBe) Any Size	0
Mellow Yellow (Coca-Cola) Any Size	0
Monster Energy Drink - Lo Carb (Monster) Any Size	0
Mountain Dew - Any Flavor (PepsiCo) Any Size	0
Mountain Dew Amp - Any Flavor (PepsiCo) Any Size	0
Moxie (PepsiCo) Any Size	0
Nestea (Coca-Cola) Any Size	
Orange Soda (Crush) Any Size	0
Pepsi - Regular or Wild Cherry (PepsiCo) Any Size	0
Pibb Xtra (Coca-Cola) Any Size	0
Pink Lemonade (Country Time or Tropicana) Any Size	0
Powerade - Any Flavor (Coca-Cola) 20 fl. oz.	0
Pureleaf Tea - Peach or Raspberry (Lipton) Any Size	0
Riptide Rush (PepsiCo) Any Size	0
Root Beer (A&W or Mug) Any Size	0
Schwepps Ginger Ale (PepsiCo) Any Size	0
Sierra Mist - Lemon Lime or Cranberry Splash (PepsiCo) Any Size	0
Sprite (PepsiCo) Any Size	0
Squirt (Squirt) Any Size	0
Strawberry Melon Soda (Tropicana) Any Size	0
Sunkist - Any Flavor (Sunkist) Any Size	0

Total	0
Other Total	0
Vault (Coca-Cola) Any Size	0
Twister Orange Soda (Tropicana) Any Size	0

Healthy Dense Beverages Score 1	
Tally all of the beverages in the machine that receive a score of 1	
Arizona Lemonade - Light (Arizona) 20 fl. oz.	0
Black Tea - Unsweetened (Lipton) 16 fl. oz.	0
Chocolate Drink - YooHoo (YooHoo) 11 fl. oz.	0
Chocolate Milk - 1% (Babcock) 8 or 16 fl. oz.	0
Citrus Punch (Sunny D) 20 fl. oz.	0
Coke Zero (Coca-Cola) Any Size	0
Coke Zero - Vanilla (Coca-Cola) Any Size	0
Cran-Grape or Cranberry Juice (OceanSpray) 15.2 fl. oz.	0
Cranberry Juice Cocktail (OceanSpray) 15.2 fl. oz.	0
Diet Coke (Coca-Cola) Any Size	0
Diet Dr. Pepper - Plain or Cherry Vanilla (Dr. Pepper) Any Size	0
Diet Ginger Ale (Seagram's) Any Size	0
Diet Green Tea with Citrus (Lipton) 20 fl. oz.	0
Diet Iced Tea - Lemon (Lipton) 20 fl. oz.	0
Diet Mountain Dew (PepsiCo) Any Size	0
Diet Pepsi - Plain or Wild Cherry (PepsiCo) Any Size	0
Diet Pepsi Max (PepsiCo) Any Size	0
Diet Root Beer (A&W) Any Size	0
Diet Sierra Mist (PepsiCo) Any Size	0
Fanta Zero (PepsiCo) Any Size	0
Gatorade G2 - Any Flavor (PepsiCo) 16 or 20 fl. oz.	0
Green Tea - Citrus or with Honey (Lipton or SoBe) 16 or 20 fl. oz.	0

Hawaiian Punch - Any Flavor (Hawaiian Punch) 20 fl. oz.	0
Iced Tea - Sweetened (Arizona or Lipton) 16 or 20 fl. oz.	0
Iced Tea Unsweetened - Plain or Lemon (Lipton) 16 fl. oz.	0
Lemonade Light (Minute Maid) 20 fl. oz.	0
Life Water - Any Flavor (SoBe) 20 fl. oz.	0
Orange Pineapple Juice (Welch's) 15.2 fl. oz.	0
Orange Strawberry Banana Juice (Florida Natural) 16 fl. oz.	0
Orangeade (Tropicana) 20 fl. oz.	0
Powerade Zero - Any Flavor (Coca-Cola) 20 fl. oz.	
Strawberry Kiwi Juice Cocktail (OceanSpray) 15.2 fl. oz.	0
Vitamin Water - Any Flavor (Coca-Cola) 20 fl. oz.	0
Wild Berry Juice - non 100% (Dole) 15.2 fl. oz.	0
Other	0
Total	0

Healthy Dense Beverages Score 2	
Tally all of the beverages in the machine that receive a score of 2	
100% Apple Juice (Any Brand) Any Size	0
100% Cranberry Juice (Any Brand) Any Size	0
100% Grape Juice (Any Brand) Any Size	0
100% Orange Juice (Any Brand) Any Size	0
100% Pineapple Peach Mango Juice (Any Brand) Any Size	0
100% Ruby Red Grapefruit Juice (Any Brand) Any Size	0
100% Strawberry Kiwi Juice (Any Brand) Any Size	0
Aquafina - Plain Purified Water or Any Flavor Splash (PepsiCo) Any Size	0
Dasani Flavored Water - Any Flavor (Coca-Cola) Any Size	0
Dasani Water (Coca-Cola) Any Size	0
Jack's Water (Chippiwa) Any Size	0
Kiarburnn Water (Kiarburnn) Any Size	0

Milk - 2% Milk (Babcock) 8 fl. oz.	0
Milk - 1% Skim (Any Brand) Any Size	0
Poland Springs Water (Poland Springs) Any Size	0
Propel Water - Any Flavor (PepsiCo) Any Size	0
V8 Splash - Any Flavor (V8) Any Size	0
V8 Vegetable Juice (V8) Any Size	0
Other	0
Total	0

otal Healthy Dense Beverage Score	
Calculate the Total Healthy Dense Beverage Score using the equations below	
Total # Beverages with Score 0 x 0	0
Total # Beverages with Score 1 x 1	0
Total # Beverages with Score 2 x 2	0
Total	0

Average Healthy Dense Beverage Score							
Divide the Total Healthy	Divide the Total Healthy Dense Beverage Score by the Total Number of Beverages in the machine						
No Healthy Beverages 0	Mix of Primarily Unhealthy Beverages 0.5	Equal Mix of Healthy and Unhealthy Beverages 1	Mix of Primarily Healthy Beverages 1.5	All Healthy Beverages 2			

Distribution of healthy beverages within the mad	chine
	Total # Beverages
# of Unhealthy Beverages (beverages with a healthy dense score of 0)	
# of Somewhat Healthy Beverages (beverages with a healthy dense score of 1)	

# of Healthy Beverages (beverages with a healthy dense score of 2)	
# of Different Healthy Beverages	
Healthy Beverage Availability	

Healthy Beverage Percentage = (# of healthy beverages/total # of beverages) x 100	Healthy	y Beverage	Percentage =	(# of healthy	/ beverages/total a	# of beverages) x 100
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Healthy Beverage Variety Percentage = (# of different healthy beverages/# of healthy beverages) x 100

	0	10	20	30	40	50	60	70	80	90	100
Healthy Beverage Percentage											
Healthy Beverage Variety Percentage											

Healthy more expensive than Healthy	Healthy and Unhealthy equally priced	Healthy less expensive then Unhealthy
0	\bigcirc	\bigcirc

Product Promotion Presence of product logos on vending machine

Only unhealthy product logos on machine	Both healthy and unhealthy product logos on machine	Only healthy or no product logos on machine
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